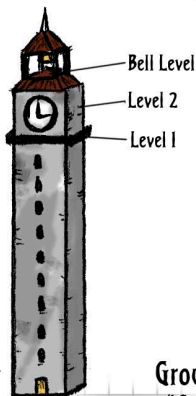


Gate Pass

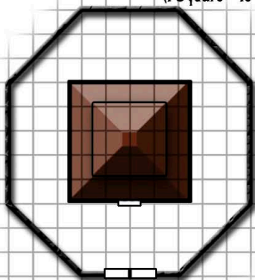


The Dragon Tower

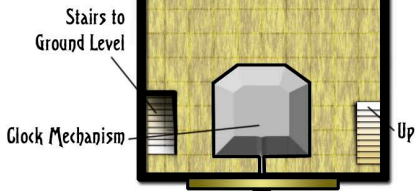
1 Square - 5 ft.



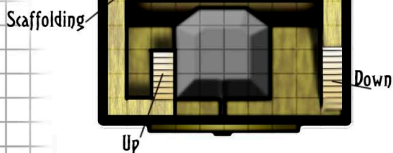
Ground Level
(1 Square - 10 ft)



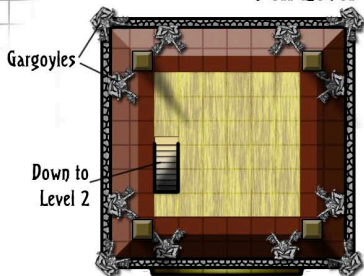
Level 1



Level 2



Bell Level

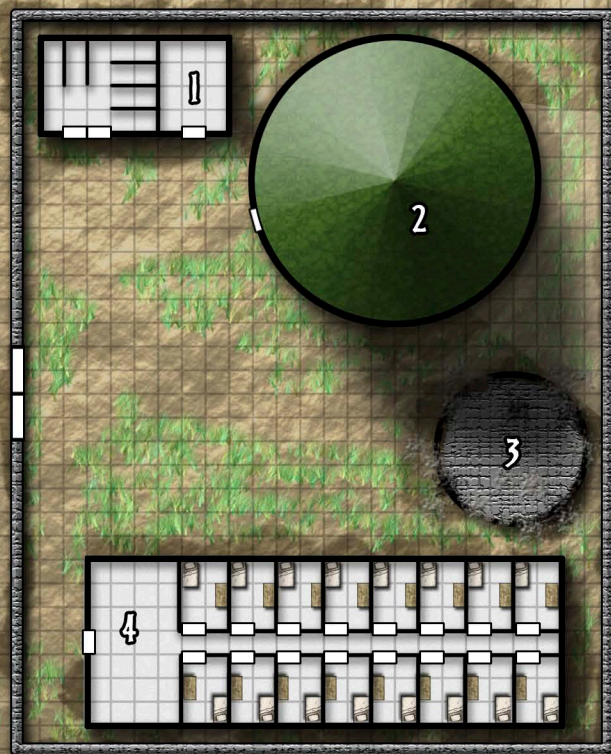


1. Stable
2. Main Tower

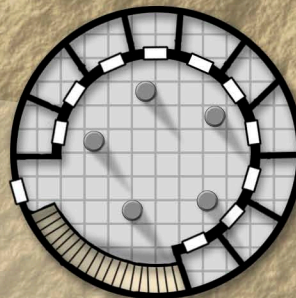
3. Ruined Tower
4. Dormitories

School of War

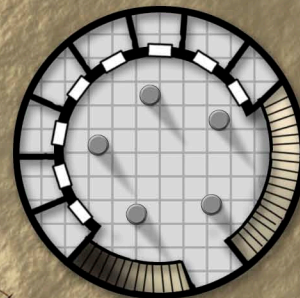
1 Square = 5 ft.



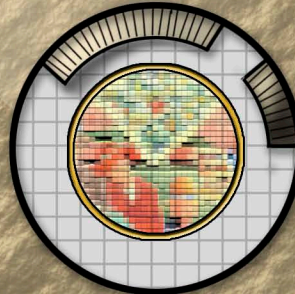
Level 1



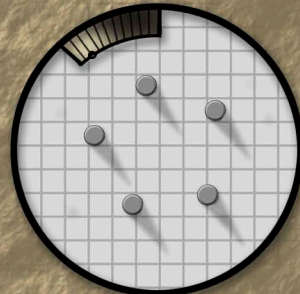
Level 2

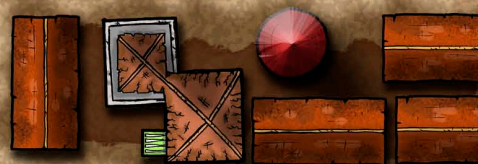
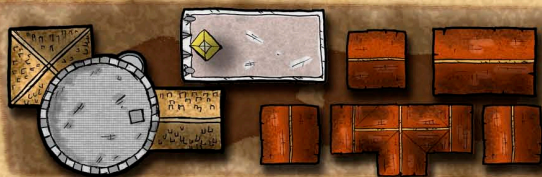
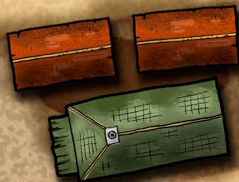


Level 3



Level 4





Districts Map

Distance in Feet

0 ft

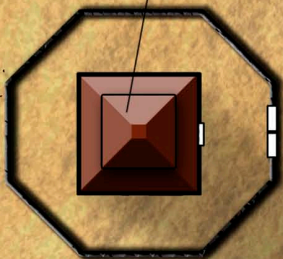
80 ft

SCM

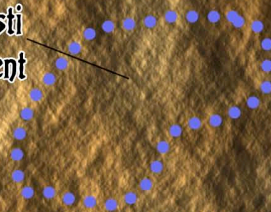
Summer's Bluff



Bell Tower



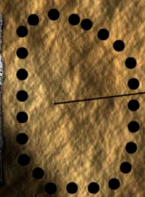
Shahalesti
Contingent



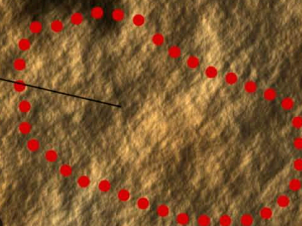
Crowds



Resistance
Contingent



Ragesian
Contingent



Crowds



Distance in Feet

0 ft 60 ft

SCM