

Akashic Records (Shaman Spirit)

Shaman who selects the akashic records spirit has made contact with the central locus of knowledge underpinning reality. Their hair and skin become faintly iridescent, and moving fractal patterns flicker in their eyes. When a shaman calls upon one of this spirit's abilities, intricate mandalas appear around them.

Spirit Magic Spells: Mindlink (1st), psychonaut manifestation (2nd), akashic communion (3rd), out of sight (4th), retrocognition (5th), dream travel (6th), subjective reality (7th), glimpse of the akashic (8th), akashic form (9th).

Hexes: A shaman who chooses the akashic records spirit can select from the following hexes.

Consult the Akashic Records (Su)

The shaman has glimpsed the knowledge within the akashic records and is constantly aware of it. They can use their Wisdom modifier instead of their Intelligence modifier on all Intelligence check or Knowledge skill check. In addition, a number of times per day equal to her Wisdom modifier (minimum 1) the shaman can reroll a Knowledge skill checks or an Intelligence check, taking the better result.

Inscribe (Ex)

The shaman receives Scribe Scroll as a bonus feat and gains an insight bonus on Linguistics checks equal to $\frac{1}{2}$ her shaman level (minimum 1).

Record Keeper's Privilege (Su)

A number of times per day equal to her Wisdom modifier (minimum 1), the shaman can add $\frac{1}{2}$ her shaman level (minimum 1) as an insight bonus to an Intelligence check or Knowledge skill check.

Enlightened Spellcasting (Su)

The shaman has learned that their mind is the true focus of their magic, not words or gestures. The shamans spells and spell-like abilities count as psychic instead of divine and they use thought and emotion components instead of verbal and somatic components when casting spells. Shaman spells can be undercast.

Expanded Consciousness (Su)

The shaman's grasp of the knowledge of the universe grants her the ability to call upon psychic magics. The shaman can add a number of spells from the psychic spell list equal to her Wisdom modifier (minimum 1) to the list of shaman spells she can prepare. When casting these spells, they are treated as divine rather than psychic, unless the shaman is a psychic caster or possesses the enlightend spellcasting hex. Each time the shaman gains a level after taking this hex, they can choose to replace one of these spells for a new spell on the psychic spell list.

Spirit Animal: The shaman's spirit animal's eyes sparkle with intelligence. Their companion gains the ability to constantly detect magic and gains a +2 bonus on Knowledge (arcana) checks.

Spirit Ability: A shaman who chooses the akashic records spirit as their spirit or wandering spirit gains the following ability.

Consult the Records: The shaman gains the ability to use commune once per week, as a spell-like ability with caster level equal to her shaman level, for asking a question to the Akashic Records.

Greater Spirit Ability: A shaman who chooses the akashic records spirit as their spirit or wandering spirit gains the following ability upon having access to the greater version of that spirit.

Expanded Knowledge: The shaman gains the ability to use contact other plane once per month, as a spell-like ability with caster level equal to her shaman level, for asking a question to the Akashic Records (using the entry Outer Plane, greater deity) with the difference that she always gets a true answer (she still need to roll for Avoid Int/Cha Decrease). Once per year, she can chose to receive a response of 25 words (like sending) to her question instead of "yes," "no," "maybe," "never," or some other one-word answer.

True Spirit Ability

A shaman who chooses the akashic records spirit as their spirit or wandering spirit gains the following ability upon having access to the true version of that spirit.

Ascended Form (Su)

As a standard action, the shaman assumes the form of a medium, large or huge astral dragon, as form of the alien dragon III with a duration of 10 minutes per level. The shaman can use this ability once per day.

Manifestation

Upon reaching 20th level, the shaman becomes a peerless master of the akashic records becoming a being of thought and living akasha, a nigh indelible entry in the akashic records. The shaman gains the akashic subtype, and receives a bonus on all saving throws equal to her Wisdom modifier. If the shaman dies, she spontaneously reincarnate (in a body of the same race and with identical shape of her old body), as the spell reincarnate, 24 hours later in a place of her choosing within 200 miles of the place they died.

