



Dungeons & Dragons



NAME: _____ CLASS: _____ HIT DICE: _____ HIT POINTS: _____
 RACE: _____ XP: _____ INSPIRATION: _____ TEMP HP: _____
 TRAITS: _____ FEATURES: _____ SPENT: _____ CURRENT: _____
 EXHAUSTION: _____
 DEATH SAVE SUCCESSES:
 FAILURES:
 ARMOR CLASS: _____
 PROTECTIONS: _____

BACKGROUND:
FEATURE:

ABILITY	SCORE	MOD.	SAVE	WEAPON	ATTACK	DAMAGE	COMBAT NOTES
STR							
DEX							
CON							
INT							
WIS							
CHA							

PROFICIENCY BONUS: _____ COMBAT FEATURES _____ USED / MAX REST _____
 PASSIVE PERCEPTION: _____

SKILL/TOOL ABILITY TOTAL

EQUIPMENT: _____ OTHER NOTES/ SPELLS: _____

OTHER PROFICIENCIES:

COINS: _____ VALUEABLES: _____
 PP: _____
 GP: _____
 EP: _____
 SP: _____
 CP: _____

