

Jenan Malfini

Human; Seasoned (20 XP)

Female; Age: 25; Height: 5' 3"; Weight: 110 lb.

Attributes

Agility ⑫ +8 Strength .. ⑧
Smarts ⑥ Vigor ④
Spirit ⑥

Derived Traits

Pace 6 Toughness ... 4
Parry 4 Charisma 0
Encumbrance .. 24 / 40 Load Limit 40x1

Skills

Fighting ④ Streetwise ④
Notice ⑥ Survival ④ +1
Shooting ⑫ +8 Throwing ⑫ +8
Stealth ⑥ Tracking ⑥

Hindrances

Enemy (Rival: Gè Fizi (Assassin)) Someone is out to
Heartless Willing to commit casual murder
Wanted (Numerous Assassinations w/in The

Edges

Super Powers Gain the Super Powers arcane background
Increased Range Increase the ranges by the base value
Quick Draw Ignore -2 penalty to attack after drawing; +2 on
Steady Hands Ignore penalty for firing from moving platform



Super Powers (25 Points)

	Cost	Level	Range	Trappings
Chameleon	3			Altered Human
This power allows the character to assume the appearance of another being or animal.				
Darkvision	2			Altered Human
The character can see in the dark and ignores all darkness penalties.				
Super Attribute	9	9		Uncanny Reflexes
This power increases your character's attributes one step per level. Level 9 - +9 to an Attribute per level Attribute: Agility				
Super Edge	2			Intense Training
Grants the hero any one Combat Edge regardless of its requirements. Edge: Two-Fisted				
Super Skill	9	9		Natural genius,
Hero may boost two Skills one die type. Level 9 - +9 to two Skills per level Skills: Shooting, Throwing				

Weapons

	Attack	Damage	AP	Range
Barrett «	d12+8	2d10	4	50/100/200
Knife/Dagger «	d12+8	Str+d4	-	3/6/12
Pistol (.50) «	d12+8	2d8	2	15/30/60
Pistol (.50) «	d12+8	2d8	2	15/30/60
Survival Knife «	d4	Str+d4	-	-
Unarmed Strike	d4	Str	-	-

Gear (Cash: \$375)

Autograpnel	Clothing (Normal)	Laser Sight
Backpack	Clothing (Normal)	Laser Sight
25x Bludgeon Ammo	25x Concussion Ammo	Lockpicks
100x Bullets (Lg)	Gunsmith's Tools	Targeting Eye

Injuries

-None-

Wounds				Fatigue	
-1	-2	-3	INC	-2	-1
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Validation Report (0 issues): Nothing identified