

CURRENT HP

TEMPORARY HP

SURGES USED

HP

BLOODIED

1/4 HP

1/2 HP

Misc MOD

Misc MOD

CLASS BASE

CON MOD

BONUS

HEALING SURGE

SURGES/DAY

AC

FORT

REF

WILL

STD MOD

ARMOR BONUS

MISC MOD

MISC MOD

SHIELD BONUS

10 +

10 +

10 +

10 +

STD MOD

ENH BONUS

CLASS BONUS

MISC MOD

SHIELD BONUS

10 +

10 +

10 +

10 +

DEFENSE, RESISTANCES, SAVING

THROW & HEALING NOTES

COMBAT

INITIATIVE

STD DEX

MISC MOD

SPEED

BASE

MISC MOD

ARMOR PENALTY

MILESTONES

ITEM USES

ACTION POINTS

SCORE MOD STD MOD

STR

CON

DEX

INT

WIS

CHA

SKILLS

SKILL BONUS

ALLY

RANGE

AT-WILL

ENCOUNTER

Daily

VISION

SKILL MOD

STD MOD

TRAINED

RACIAL MOD

MISC MOD

ARMOR PENALTY

ACROBATICS (DEX)

ARCANA (INT)

ATHLETICS (STR)

BLUFF (CHA)

DIPLOMACY (CHA)

DUNGEONEERING (WIS)

ENDURANCE (CON)

HEAL (WIS)

HISTORY (INT)

INSIGHT (WIS)

INTIMIDATE (CHA)

NATURE (WIS)

PERCEPTION (WIS)

RELIGION (INT)

STEALTH (DEX)

STREETWISE (CHA)

THIEVERY (DEX)

PASSIVE PERCEPT

PASSIVE INSIGHT

COMBAT NOTES

WEAPON / IMPLEMENT

PROF

ENH

DAMAGE

PROPERTIES / NOTES / RANGE

WEAPON / IMPLEMENT

PROF

ENH

DAMAGE

PROPERTIES / NOTES / RANGE

FEATURES

