

|                       |          |
|-----------------------|----------|
| Province Name:        | Farmdale |
| Terrain Type:         | Plains   |
| Appointed Ruler:      |          |
| Centre of Government: | Avanthus |
| Population:           | 176,849  |
| Available Soldiery:   |          |
| Roads:                | 3        |

### Resources

| Resource  | Produced | Consumed | Refined | Typical Items    | Value per Unit | Value    |
|-----------|----------|----------|---------|------------------|----------------|----------|
| Grain     | 5        | 0        | 5       | Wheat            | 1,000          | 0        |
| Livestock | 5        | 0        | 5       | Cattle           | 1,000          | 0        |
| Fish      | 5        | 0        | 5       | Flounder         | 1,000          | 0        |
| Flax      | 5        | 0        | 5       | Flax             | 1,000          | 0        |
| Stone     | 5        | 0        | 0       | Sandstone        | 1,000          | 5,000    |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |
| Food      | 15       | 176      |         | (Meat, Fish, Bre | 2,000          | -322,000 |
| Cloth     | 5        | 0        |         | Sailcloth        | 2,000          | 10,000   |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |
|           |          |          |         |                  |                | 0        |

### Structures

| Structure | Location | Effect |
|-----------|----------|--------|
|           |          |        |
|           |          |        |
|           |          |        |
|           |          |        |
|           |          |        |
|           |          |        |
|           |          |        |

### Factions: Social Classes

| Class  | Goodwill |
|--------|----------|
| Lower  | 0        |
| Medium | +2       |
| Upper  | +1       |
|        |          |

### Factions: Other

| Faction                | Associated Social Class | Goodwill |
|------------------------|-------------------------|----------|
| Royal Mages            | Upper                   | 0        |
| Guild of Fire Mages    | Middle                  | +2       |
| Brotherhood of the Cat | Lower                   | -1       |
|                        |                         |          |

|            |     |       |        |        |          |
|------------|-----|-------|--------|--------|----------|
| lg city    | 1   | 17000 | 17000  |        |          |
| 3sm cities | 3   | 8500  | 25500  |        |          |
| lg town    | 9   | 3250  | 29250  |        |          |
| sm town    | 27  | 1500  | 40500  |        |          |
| village    | 81  | 650   | 52650  |        |          |
| hamlet     | 243 | 225   | 54675  |        |          |
| thorp      | 729 | 50    | 36450  |        |          |
|            |     |       | 256025 | 112250 | 0.438434 |
|            |     |       | 114250 |        | 0.634722 |