

+ 1 Delver's Leather Armor

Type: Primary **Slot:** Armor

Enhancements: AC

Power (Encounter; Free Action) : You gain a +2 power bonus to a saving throw.

Magic Item Level 3

Quindia Studios

+ 1 Dwarven Plate Mail

Type: Primary **Slot:** Armor

Enhancements: AC

Property: You gain a +1 item bonus to Endurance checks.

Power (Daily; Free Action) : You regain HP equal to your healing surge value. You don't spend a healing surge when you use this power.

Magic Item Level 2

Quindia Studios

+ 1 Symbol of Life

Type: Primary **Slot:** Implement (*Holy Symbol*)

Enhancements: attack rolls and damage rolls with implement

Critical: +1d6 damage

Power (Milestone; Free Action) : Activate when you use a power that heals damage. Add +1d6 to the healing provided.

Recharge: Milestone

Magic Item Level 2

Quindia Studios

+ 1 Vicious Longbow

Type: Primary **Slot:** Weapon

Enhancements: Attack rolls and damage rolls with weapon

Critical: +1d12 damage

Magic Item Level 2

Quindia Studios

+ 1 Amulet of Health

Type: Primary **Slot:** Neck

Enhancements: FOR, REF, WIL defenses

Property: Gain resist poison 5

Magic Item Level 3

Quindia Studios

+ 1 Frost Warhammer

Type: Primary **Slot:** Weapon

Enhancements: Attack rolls and damage rolls with weapon

Critical: +1d6 cold damage

Power (Encounter; Free Action) : Activate when you hit with this weapon. The target takes +1d10 cold damage and is slowed until the end of your next turn.

Magic Item Level 3

Quindia Studios

+ 1 Cloak of Resistance

Type: Primary **Slot:** Neck

Enhancements: FOR, REF, WIL defenses

Power (Daily; Minor Action) : You gain resist all 5 until the start of your next turn.

Magic Item Level 2

Quindia Studios

+ 1 Staff of the Warmage

Type: Primary **Slot:** Implement (*Staff*)

Enhancements: Attack rolls and damage rolls with implement.

Critical: +1d8 damage

Power (Daily; Free Action) : Activate when you use a power with a burst or blast effect. Increase the size of the burst or blast by 1.

Magic Item Level 3

Quindia Studios