

Ratbone Shapeshift Druid / Warshaper Neutral Good Half-Orc Male  
CHARACTER NAME CLASS ALIGNMENT RACE GENDER

The Five Companions of Elysium 10 / 4 6'5" 240 lb 18 y Bald Brown  
DEITY LEVEL HEIGHT WEIGHT AGE HAIR EYES

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TOTAL	WOUNDS / CURRENT HP					SUBDUAL DAMAGE					SPEED						
STR STRENGTH	21	5	HP HIT POINTS	145											30 feet					
DEX DEXTERITY	16	3	AC ARMOR CLASS	24	=	10	+	8	+		+	3	+	2	+	1	+		+	
CON CONSTITUTION	18	4	TOTAL																	
INT INTELLIGENCE	7	-2	INITIATIVE MODIFIER	3	=	3			BAB / CMB										+ 10 / + 15	
WIS WISDOM	16	3	TOTAL																	
CHA CHARISMA	7	-2	MISS CHANCE																	
			1d8	5/magic	NA		0		NA		NA									
			HIT DIE TYPE	DAMAGE REDUCTION	MISS CHANCE		ARMOR CHECK PENALTY		SPELL RESISTANCE		ARCANE SPELL FAILURE									

SAVES	TOTAL	BASE SAVE	ABILITY MODIFIER	RESIST MODIFIER	MISC MODIFIER	ENHANCE MODIFIER					
FORT CONSTITUTION	17	=	11	+	4	+	2	+		+	
REF DEXTERITY	10	=	4	+	3	+	2	+	1	+	
WILL WISDOM	13	=	8	+	3	+	2	+		+	

+1 v. spell/spell-like, +4 v. compulsion, charms, phantasms, death, disease, +2 v. fear

WEAPON #1			TOTAL ATTACK BONUS		DAMAGE	CRITICAL
Club			+18 / +13		1d6+10	x2
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES		
NA	4 lb	B	1H	Club, Wielded Two-Handed, Magic and Good		

WEAPON #2			TOTAL ATTACK BONUS		DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES		

WEAPON #3			TOTAL ATTACK BONUS		DAMAGE	CRITICAL
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES		

ARMOR			TYPE	ARMOR BONUS	MAX DEX
Vow of Poverty			NA	8	NA
CHECK PEN	SPELL FAIL	SPEED	WEIGHT	SPECIAL PROPERTIES	
0	NA	30'	0	Sacred	

SHIELD/PROTECTIVE ITEM			BONUS	WEIGHT	CHECK PEN	SPELL FAIL
Vow of Poverty			2	NA	0	NA
SPECIAL PROPERTIES						
Deflection Bonus						

OTHER PROTECTIVE ITEM			BONUS	WEIGHT	CHECK PEN	SPELL FAIL
Vow of Poverty			1	NA	0	NA
SPECIAL PROPERTIES						
Natural Armor Bonus						

CROSSCLASS	SKILLS				MAX RANKS				
	SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC. MODIFIER			
	<input type="checkbox"/> ACROBATICS	DEX	9	=	3	+	3	+	3
	<input checked="" type="checkbox"/> APPRAISE	INT	-2	=	-2	+		+	
	<input checked="" type="checkbox"/> BLUFF	CHA	0	=	-2	+		+	2
	<input type="checkbox"/> CLIMB	STR	9	=	5	+	1	+	3
	<input type="checkbox"/> CRAFT -	INT	-2	=	-2	+		+	
	<input type="checkbox"/> CRAFT -	INT	-2	=	-2	+		+	
	<input checked="" type="checkbox"/> DIPLOMACY	CHA	2	=	-2	+		+	4
	<input checked="" type="checkbox"/> DISABLE DEVICE	DEX	NA	=	3	+		+	
	<input type="checkbox"/> DISGUISE	CHA	0	=	-2	+		+	2
	<input type="checkbox"/> ESCAPE ARTIST	DEX	3	=	3	+		+	
	<input type="checkbox"/> FLY	DEX	15	=	3	+	9	+	3
	<input type="checkbox"/> HANDLE ANIMAL	CHA	0	=	-2	+		+	2
	<input type="checkbox"/> HEAL	WIS	3	=	3	+		+	
	<input checked="" type="checkbox"/> INTIMIDATE	CHA	0	=	-2	+		+	2
	<input checked="" type="checkbox"/> KNOWLEDGE (UNTRAINED)	INT	-2	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (DUNGEON)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (ENGINEER)	INT	NA	=	-2	+		+	
	<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (LOCAL)	INT	NA	=	-2	+		+	
	<input type="checkbox"/> KNOWLEDGE (NATURE)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (NOBILITY)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (PLANES)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> KNOWLEDGE (RELIGION)	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> LINGUISTICS	INT	NA	=	-2	+		+	
	<input type="checkbox"/> PERCEPTION	WIS	20	=	3	+	14	+	3
	<input checked="" type="checkbox"/> PERFORM -	CHA	0	=	-2	+		+	2
	<input checked="" type="checkbox"/> PERFORM -	CHA	0	=	-2	+		+	2
	<input type="checkbox"/> PROFESSION -	WIS	3	=	3	+		+	
	<input type="checkbox"/> PROFESSION -	WIS	3	=	3	+		+	
	<input type="checkbox"/> RIDE	WIS	3	=	3	+		+	
	<input checked="" type="checkbox"/> SENSE MOTIVE	WIS	3	=	3	+		+	
	<input checked="" type="checkbox"/> SLEIGHT OF HAND	DEX	NA	=	3	+		+	
	<input type="checkbox"/> SPELLCRAFT	INT	NA	=	-2	+		+	
	<input checked="" type="checkbox"/> STEALTH	DEX	3	=	3	+		+	
	<input type="checkbox"/> SURVIVAL	WIS	20	=	3	+	12	+	5
	<input type="checkbox"/> SWIM	STR	9	=	5	+	1	+	3
	<input checked="" type="checkbox"/> USE MAGIC DEVICE	CHA	NA	=	-2	+		+	2



ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TOTAL	WOUNDS / CURRENT HP			SUBDUAL DAMAGE			SPEED										
STR STRENGTH	29	9	HP HIT POINTS	173							50 feet									
DEX DEXTERITY	16	3	AC ARMOR CLASS	28	=	10	+	8	+		+	3	+	2	+	5	+		+	
CON CONSTITUTION	22	6	TOTAL																	
INT INTELLIGENCE	7	-2	INITIATIVE MODIFIER	3	=	3			BAB / CMB			= + 10 / + 19								
WIS WISDOM	16	3	TOTAL																	
CHA CHARISMA	7	-2																		
			1d8	5/magic	NA	0	NA	NA												
			HIT DIE TYPE	DAMAGE REDUCTION	MISS CHANCE	ARMOR CHECK PENALTY	SPELL RESISTANCE	ARCANE SPELL FAILURE												

SAVES	TOTAL	BASE SAVE	ABILITY MODIFIER	RESIST MODIFIER	MISC MODIFIER	ENHANCE MODIFIER					
FORT CONSTITUTION	19	=	11	+	6	+	2	+		+	
REF DEXTERITY	10	=	4	+	3	+	2	+	1	+	
WILL WISDOM	13	=	8	+	3	+	2	+		+	

+1 v. spell/spell-like, +4 v. compulsion, charms, phantasms, death, disease, +2 v. fear

WEAPON #1		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
Bite		+22		1d6+15		x2	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			
NA	NA	P/B/S	Light	Golden Ice (DC 25), Magic, Good, +1 dmg vs evil			

WEAPON #2		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
Girallon's Blessing		+20/+20/+20/+20		1d4+7		x2	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			
NA	NA	P/S	Light	Golden Ice (DC 25), Magic, Good, Rend for 2d4+13, +1 dmg vs evil			

WEAPON #3		TOTAL ATTACK BONUS		DAMAGE		CRITICAL	
Bite with Girallon's Blessing		+22		1d6+12		x2	
RANGE	WEIGHT	TYPE	SIZE	SPECIAL PROPERTIES			
NA	NA	P/B/S	Light	Golden Ice (DC 25), Magic, Good, +1 dmg vs evil			

ARMOR		TYPE		ARMOR BONUS		MAX DEX	
Vow of Poverty		NA		8		NA	
CHECK PEN	SPELL FAIL	SPEED	WEIGHT	SPECIAL PROPERTIES			
0	NA	50'	NA	Sacred			

SHIELD/PROTECTIVE ITEM		BONUS		WEIGHT		CHECK PEN		SPELL FAIL	
Vow of Poverty		2		NA		0		NA	
SPECIAL PROPERTIES									
Deflection Bonus									

OTHER PROTECTIVE ITEM		BONUS		WEIGHT		CHECK PEN		SPELL FAIL	
Natural Armor		5		NA		0		NA	
SPECIAL PROPERTIES									
Includes bonus of 1 from Vow of Poverty									

CROSS-CLASS	SKILLS				MAX RANKS		
					14		
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC. MODIFIER	
<input type="checkbox"/> ACROBATICS		DEX	9	=	3	+	3
<input checked="" type="checkbox"/> APPRAISE		INT	-2	=	-2	+	
<input checked="" type="checkbox"/> BLUFF		CHA	0	=	-2	+	2
<input type="checkbox"/> CLIMB		STR	13	=	9	+	3
<input type="checkbox"/> CRAFT -		INT	-2	=	-2	+	
<input type="checkbox"/> CRAFT -		INT	-2	=	-2	+	
<input checked="" type="checkbox"/> DIPLOMACY		CHA	2	=	-2	+	4
<input checked="" type="checkbox"/> DISABLE DEVICE		DEX	NA	=	3	+	
<input type="checkbox"/> DISGUISE		CHA	0	=	-2	+	2
<input type="checkbox"/> ESCAPE ARTIST		DEX	3	=	3	+	
<input type="checkbox"/> FLY		DEX	15	=	3	+	9
<input type="checkbox"/> HANDLE ANIMAL		CHA	0	=	-2	+	2
<input type="checkbox"/> HEAL		WIS	3	=	3	+	
<input checked="" type="checkbox"/> INTIMIDATE		CHA	0	=	-2	+	2
<input checked="" type="checkbox"/> KNOWLEDGE (UNTRAINED)		INT	-2	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (DUNGEON)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (ENGINEER)		INT	NA	=	-2	+	
<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (LOCAL)		INT	NA	=	-2	+	
<input type="checkbox"/> KNOWLEDGE (NATURE)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (NOBILITY)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (PLANES)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> KNOWLEDGE (RELIGION)		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> LINGUISTICS		INT	NA	=	-2	+	
<input type="checkbox"/> PERCEPTION		WIS	20	=	3	+	14
<input checked="" type="checkbox"/> PERFORM -		CHA	0	=	-2	+	2
<input checked="" type="checkbox"/> PERFORM -		CHA	0	=	-2	+	2
<input type="checkbox"/> PROFESSION -		WIS	3	=	3	+	
<input type="checkbox"/> PROFESSION -		WIS	3	=	3	+	
<input type="checkbox"/> RIDE		WIS	3	=	3	+	
<input checked="" type="checkbox"/> SENSE MOTIVE		WIS	3	=	3	+	
<input checked="" type="checkbox"/> SLEIGHT OF HAND		DEX	NA	=	3	+	
<input type="checkbox"/> SPELLCRAFT		INT	NA	=	-2	+	
<input checked="" type="checkbox"/> STEALTH		DEX	3	=	3	+	
<input type="checkbox"/> SURVIVAL		WIS	20	=	3	+	12
<input type="checkbox"/> SWIM		STR	13	=	9	+	3
<input checked="" type="checkbox"/> USE MAGIC DEVICE		CHA	NA	=	-2	+	2





Ferocious Slayer Form			Shapeshift Druid / Warshaper			Neutral Good			Half-Orc			Male																										
CHARACTER NAME			CLASS			ALIGNMENT			RACE			GENDER																										
The Five Companions of Elysium			10 / 4			Varies			Varies			Varies			Varies			Varies																				
DEITY			LEVEL			HEIGHT			WEIGHT			AGE			HAIR			EYES																				
ABILITY NAME			ABILITY SCORE			ABILITY MODIFIER			TOTAL			WOUNDS / CURRENT HP			SUBDUAL DAMAGE			SPEED																				
STR STRENGTH			33			11			HP HIT POINTS			173									40 feet																	
DEX DEXTERITY			16			3			AC ARMOR CLASS			31			= 10 + 8 +			+ 3 + 2 + 9 + -1 +																				
CON CONSTITUTION			22			6			TOTAL						ARMOR BONUS			SHIELD BONUS			DEX MODIFIER			DEFLECT BONUS			NATURAL ARMOR			SIZE MODIFIER			MISC BONUS					
INT INTELLIGENCE			7			-2			INITIATIVE MODIFIER			3			= 3			DEX MODIFIER			MISC MODIFIER			BAB / CMB			= + 10 / + 22											
WIS WISDOM			16			3			TOTAL																													
CHA CHARISMA			7			-2			1d8			5/magic			NA			0			NA			NA														
									HIT DIE TYPE			DAMAGE REDUCTION			MISS CHANCE			ARMOR CHECK PENALTY			SPELL RESISTANCE			ARCANE SPELL FAILURE														
SAVES			TOTAL			BASE SAVE			ABILITY MODIFIER			RESIST MODIFIER			MISC MODIFIER			ENHANCE MODIFIER																				
FORT CONSTITUTION			23			= 11			+ 6			+ 2			+ 4																							
REF DEXTERITY			10			= 4			+ 3			+ 2			+ 1																							
WILL WISDOM			13			= 8			+ 3			+ 2																										

401,451

EXPERIENCE POINTS

### GEAR

MUNDANE ITEMS	WT.	MUNDANE ITEMS	WT.
Spell Component Pouch	2	Holly and Mistletoe	0
Club	4	Peasant's Outfit	0
		TOTAL WEIGHT	119.9

### VOW OF POVERTY

Bonus Exalted Feat at 1st level, and every even level thereafter

9th Level - +7 Exalted Bonus to Armor Class (Su)

3rd Level - Endure Elements (Ex)

5th Level - Sustenance (Ex): No need to eat or drink

6th Level - +1 Deflection Bonus to Armor Class (Su)

8th Level - +1 Bonus to Natural Armor (Ex)

8th Level - Immune to *Det. Thoughts*, *Discern Lies*, or attempts to learn alignment (Ex)

14th Level - Exalted Strike +4 (magic, good) (Su)

10th Level - Damage Reduction 5/magic

11th Level - +4 Enhancement to Con, +2 Enhancement to Dex (Ex)

12th Level - Greater Sustenance (Ex): No need to breathe.

12th Level - +8 Exalted Bonus to Armor Class

12th Level - +2 Deflection Bonus to Armor Class

13th Level - +2 Resistance Bonus to Saving Throws (Ex)

13th Level - Resistance to all energy types 5

14th Level - Persistent *Freedom of Movement*

15th Level - +6 Enhancement to Con, +4 to Dex, +2 to Wis



### MONEY

CP -

SP -

GP - 9

PP - 5,687

TOTAL GP EQUIVALENT:

56,879.0

### CLASS/RACIAL ABILITIES

+2 Str, +2 Wis, -2 Int

60' Darkvision

Orc Ferocity

Orc Blood

Favored Class: Druid

Nature Sense (Ex)

Wild Empathy (Ex)

Spontaneous Rejuvenation (Su)

Shapeshift Variant (Su)

Druid 1 - *Predator Form*

Druid 2 - Mountain Stride (Ex)

Druid 3 - Trackless Step (Ex)

Druid 4 - Resist Nature's Lure (Ex)

Druid 4 - Natural Attacks gain +1 enhancement

Druid 4 - Gain Mobility when in Predator form

Druid 5 - *Aerial Form*

Druid 7 - Gain Flyby Attack in Aerial Form

Druid 8 - Natural Attacks gain +2 enhancement

Druid 8 - *Ferocious Predator Form*

WS 1 - Morphic Immunities and Weapons (Ex)

WS 2 - Morphic Body (+4 Str and Con)

WS 3 - Morphic Reach (reach increases 5 feet)

WS 4 - Morphic Healing (Fast Healing 2)

Druid 9 - Venom Immunity

Druid 10 - Improved Crit (Bite and Claw)

### FEATS

Flaw - Critical Hit / Fumble Decks

1st Level - Sacred Vow

Flaw Bonus - Vow of Poverty

CotCT Background - Tortured (+1 to Reflex)

Poverty Bonus 1 - Touch of Golden Ice

Poverty Bonus 2 - Nymph's Kiss

3rd Level - Ability Focus (Touch of Golden Ice)

Poverty Bonus 4 - Favored of the Companions

5th Level - Multiattack

Poverty Bonus 6 - Vow of Obedience

7th Level - Toughness

Poverty Bonus 8 - Sanctify Natural Attack

9th Level - Power Attack

Poverty Bonus 10 - Vow of Chastity

11th Level - Combat Reflexes

Poverty Bonus 12 - Vow of Purity

13th Level - Stand Still

Poverty Bonus 14 - Gift of Faith

Bonus (Druid 10) - Imp. Critical (Claw)

Bonus (Druid 10) - Imp. Critical (Bite)

15th Level - Improved Natural Armor

116

LIGHT  
LOAD

233

MEDIUM  
LOAD

350

HEAVY  
LOAD

350

PRESS

700

LIFT

1750

DRAW

### SPELLS

LEVEL

PER DAY

DC

0

5

13

1

5

14

2

5

15

3

4

16

4

3

17

5

2

18

6

7

8

9

### CHARACTER NOTES

Books Used: *PHB II*, *Book of Exalted*

*Deeds*, *Complete Warrior*

Action Points of (6 of 12 total):

□ □ □ □ □ □

LEVEL

CLASS

1 - 8

Druid 1-8

9-12

Warshaper 1-4

13-15

Druid 9-11

+2 Bluff and Diplomacy with Korvosans

Party Gold Cache: 6,949 gp

### LANGUAGES

Common

Orc

Druidic