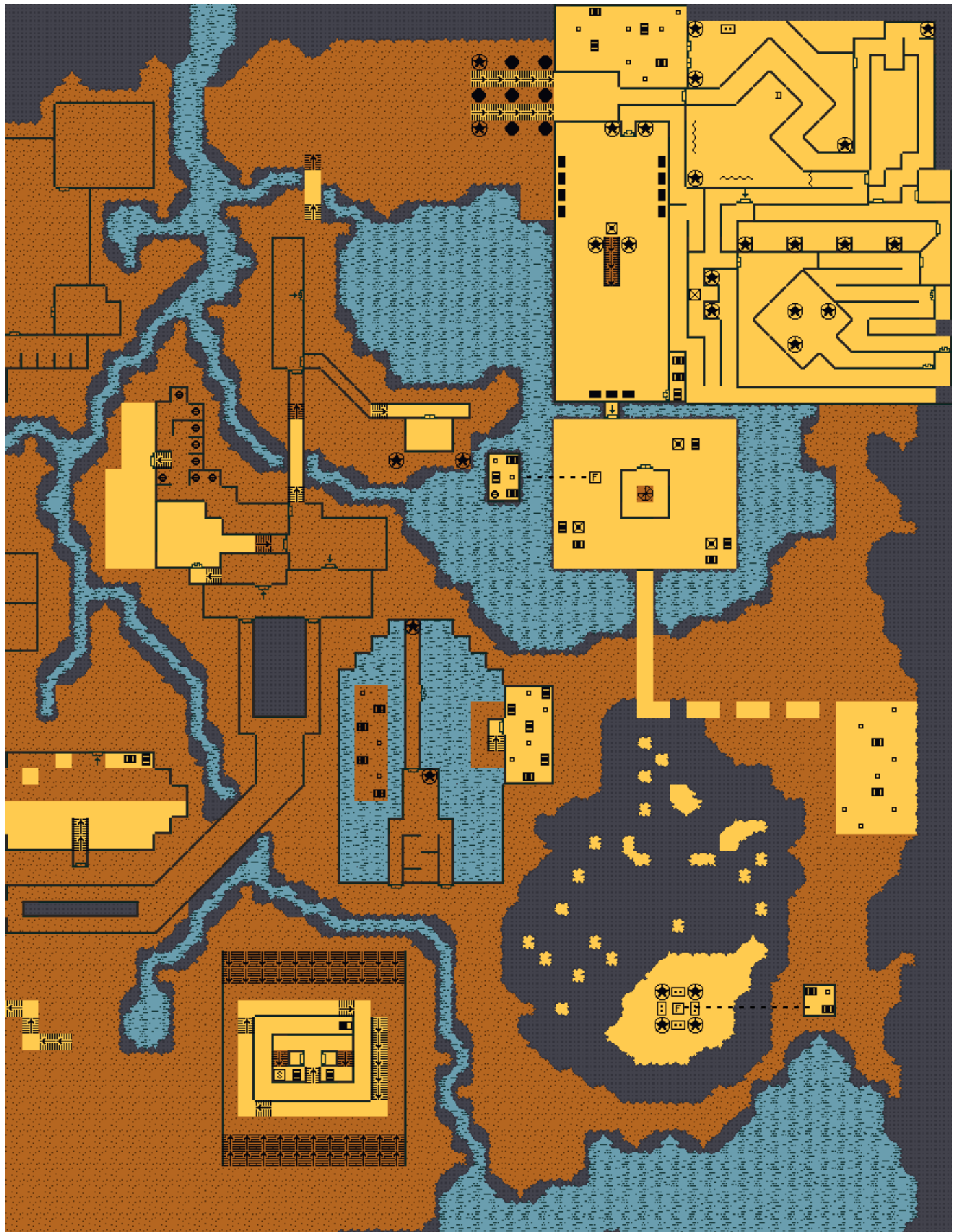
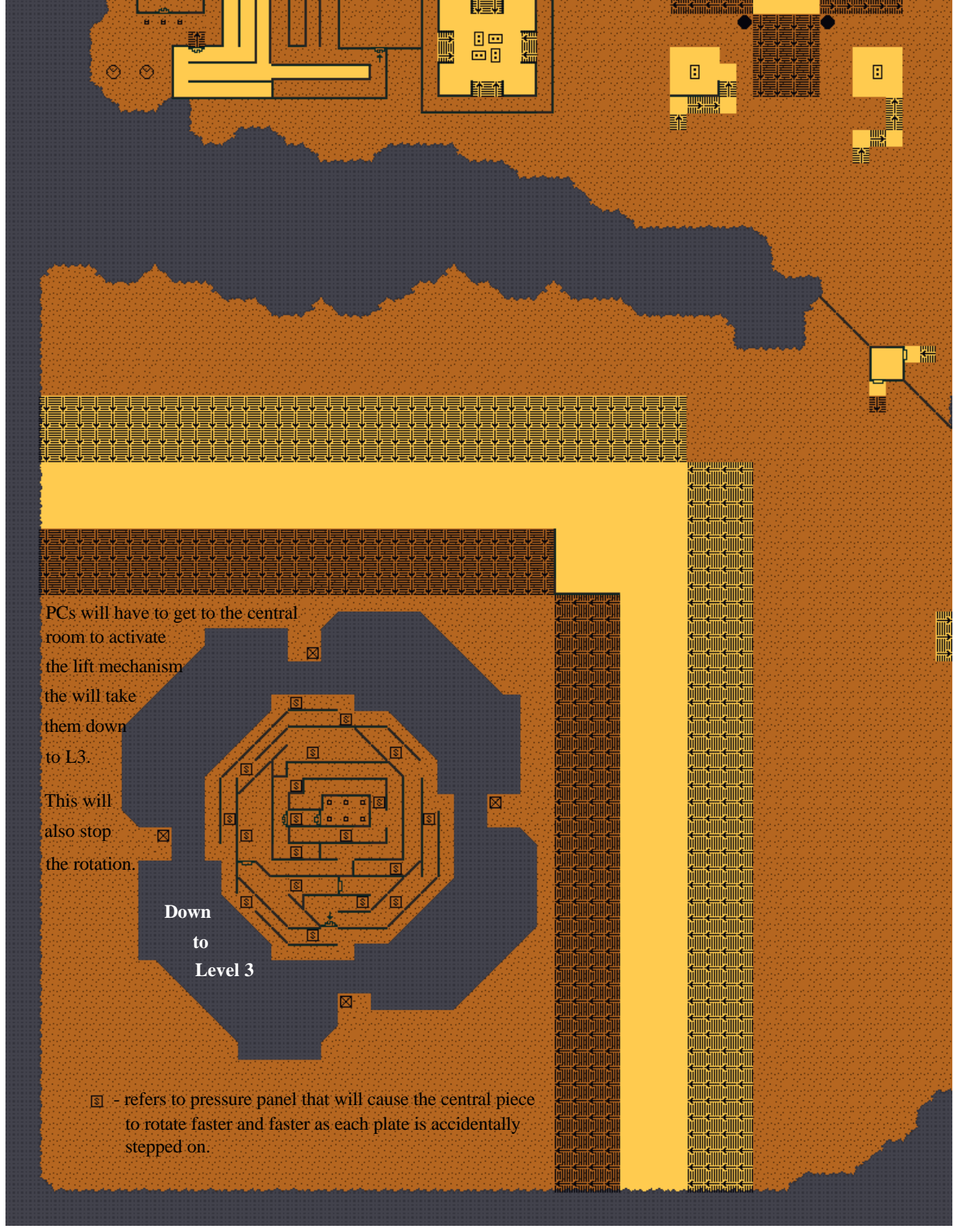


Exit dungeon

Start
Level 2



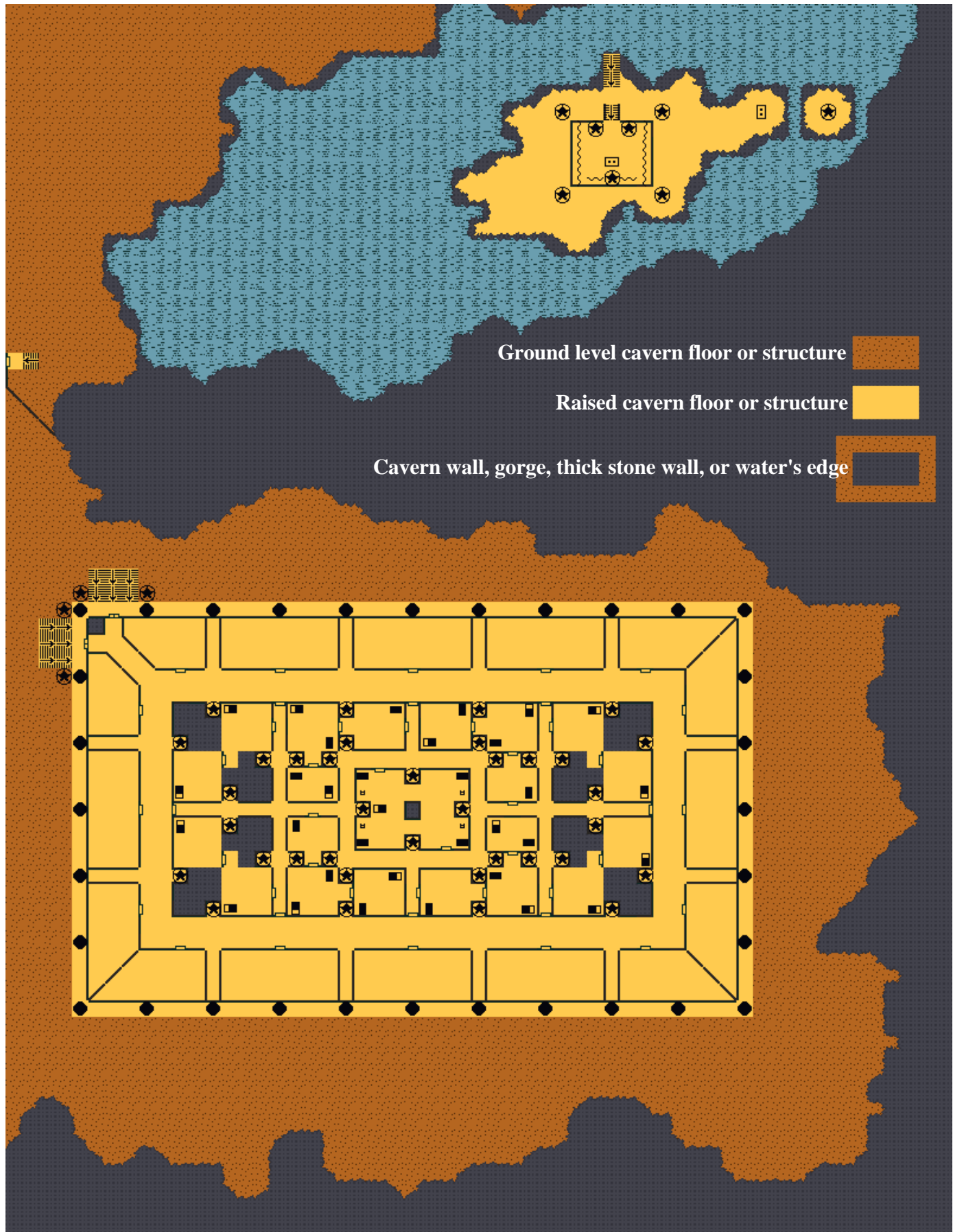


PCs will have to get to the central room to activate the lift mechanism the will take them down to L3.

This will also stop the rotation.

Down
to
Level 3

Ⓢ - refers to pressure panel that will cause the central piece to rotate faster and faster as each plate is accidentally stepped on.



Ground level cavern floor or structure

Raised cavern floor or structure

Cavern wall, gorge, thick stone wall, or water's edge