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| Dire Necrotic Immortal Turkey of Doom | Level 30 Elite Soldier |
| Large immortal beast (dinner) | XP 38,000 |
| HP 546; Bloodied 273 | Initiative +24 |
| Regeneration 15 (unless basted) | Perception +22 |
| AC 46; Fortitude 43; Reflex 42; Will 42 | |
| Speed 6, fly 6 | |
| Vulnerability 10 fire | |
| Saving Throws +2; Action Points 1 | |
| Traits | |
| Delicious Aroma • Aura 3 The dire necrotic immortal turkey of doom exudes a delicious smell of succulent roasted turkey. | |
| Any creature which starts its turn within the aura is dazed until the beginning of its next turn due to excess salivation. | |
| Standard Actions | |
| ⊕ Peck • At-Will | |
| <i>Attack:</i> +37 vs. AC | |
| <i>Hit:</i> 2d10 + 12. | |
| ‡ Frenzied Peck • At-Will | |
| <i>Effect:</i> The dire necrotic immortal turkey of doom makes two peck attacks. . | |
| <i>Aftereffect:</i> If both attacks hit, the target is knocked prone and the turkey moves into its square and sits on it. The target is grabbed until escape. | |
| ↗ Cranberry Sauce (ridiculous) • At-Will | |
| <i>Attack:</i> Ranged 10 (one creature); +35 vs. Fortitude; The dire immortal necrot... oh, you know what I mean... projects a large glob of cranberry sauce at the target. | |
| <i>Hit:</i> 2d10 + 12 ridiculous damage and the target is immobilized (save ends). | |
| <i>Aftereffect:</i> The target suffers a -4 penalty to Diplomacy and Intimidate checks until it has had an extended rest and a good bath. | |
| Move Actions | |
| Flurry of Wings • At-Will | |
| <i>Effect:</i> The dire immortal necrotic turkey of doom scoots forwards in flurry of wings, flapping madly. It shifts 5 squares in a straight line. | |
| Minor Actions | |
| ↩ Gobble Gobble Gobble (ridiculous) • At-Will | |
| <i>Attack:</i> Close Burst 2 (all creatures in burst); +35 vs. Will; the turkey utters a hilarious gobble noise which makes it hard for those nearby to refrain from laughing. | |
| <i>Hit:</i> The target grants combat advantage until the end of its next turn. | |
| Triggered Actions | |
| Hard to Pin Down • At-Will | |
| <i>Trigger:</i> The dire necrotic immortal turkey of doom is grabbed, restrained, or immobilised. | |
| <i>Effect (Immediate Reaction):</i> The turkey gets an immediate saving throw to negate the attack which would cause the condition or grab. | |
| ↩ Dinner! • At-Will | |
| <i>Trigger:</i> The dire necrotic immortal... you know who... is reduced to 0 hit points. | |
| <i>Attack (Immediate Reaction):</i> Close Burst 10 (one enemy in burst); +35 vs. Will | |
| <i>Hit:</i> The target is overwhelmed by a desire to cook and eat the turkey (save ends). While affected by this condition, the target sits down, unfolds a napkin, grasps a knife and fork in its hands, and waits expectantly for its dinner. | |
| Gonna Fly Now! (Balboa) • Daily | |
| <i>Trigger:</i> The dire immortal necrotic turkey of doom is successfully grabbed. | |
| <i>Effect (Immediate Reaction):</i> The target immediately receives an invitation to challenge Apollo Creed for the World Heavyweight Boxing Title. | |
| Str 31 (+25) | Dex 25 (+22) |
| Con 25 (+22) | Int 25 (+22) |
| | Wis 25 (+22) |
| | Cha 25 (+22) |
| Alignment unaligned | |
| Languages — | |
| Equipment knife and fork | |