

40 N.E.W. WEAPONS

This short PDF contains 20 firearms and 20 melee weapons for your N.E.W. campaign!



Firearms

Overwide VJ25 Thunderseeker Matter Rifle

Firearm; range 19; 1d6+2 blunt damage; size medium; weight 12 lb; cost 62Cr

Sunbreak Psionics A98 Deathray Singularity Grenade

Firearm; range 12; 4d6+2 crushing damage; size small; weight 4 lb; cost 2400Cr

Panwide Q8 Projectile Assault Rifle

Firearm; range 25; 3d6+2 ballistic damage; size medium; weight 11 lb; cost 525Cr; special auto

Micro Prime X15 Darkflash Gamma Emitter

Firearm; range 22; 1d6+2 radiation damage; size medium; weight 20 lb; cost 42Cr

Dayfarer KN81 Blackbow Psionic Gun

Firearm; range 23; 4d6 psionic damage; size medium; weight 19 lb; cost 1800Cr; special stun

Young Robotics AP57 Plasma Carbine

Firearm; range 9; 3d6 heat damage; size small; weight 3 lb; cost 500Cr; special sidearm

MegaCo Works WGN58 Firesteel Ion Pistol

Firearm; range 7; 2d6+2 ion damage; size small; weight 5 lb; cost 151Cr; special sidearm

Warpfarer IE69 Psionic Cannon

Firearm; range 23; 2d6+4 heat damage; size large; weight 22 lb; cost 182Cr; special heavy, stun

MegaCo-Newwatch Society RPC99 Atomic Cannon

Firearm; range 39; 4d6 heat damage; size large; weight 30 lb; cost 1700Cr; special heavy

Daytech-Megafarer Foundation S3 Laser Rifle

Firearm; range 24; 4d6+2 heat damage; size medium; weight 11 lb; cost 4000Cr; special auto

WestCo-Warpgraphics Union AJE90 Fireflash Flame Accelerator

Firearm; range 17; 2d6+2 heat damage; size medium; weight 17 lb; cost 120Cr

Warplight-Panfarer Syndicate L64 Flame Grenade Launcher

Firearm; range 28; 2d6+4 heat damage; size large; weight 38 lb; cost 230Cr; special heavy

Suntech LGY60 Stingsword Laser Portable Missile System

Firearm; range 39; 5d6 heat damage; size large; weight 28 lb; cost 8500Cr; special heavy

Pantech R65 Molecule Hunting Rifle

Firearm; range 19; 3d6 heat damage; size medium; weight 16 lb; cost 625Cr

Panfarer-MegaCo Lines LDH19 Darkflash Radiation Projector

Firearm; range 23; 2d6+2 radiation damage; size medium; weight 13 lb; cost 199Cr

Interstellar Corporation K59 Laser Mortar

Firearm; range 22; 4d6 heat damage; size large; weight 25 lb; cost 1700Cr; special heavy

Chapman Computer Hardware KI66 Sunflash Molecule Weapon

Firearm; range 20; 2d6 heat damage; size medium; weight 15 lb; cost 189Cr

Meteor Products S31 Redsteel Radiation Pistol

Firearm; range 11; 3d6+2 radiation damage; size small; weight 1 lb; cost 625Cr; special sidearm

Microwide F60 Projectile Crossbow

Firearm; range 23; 2d6 ballistic damage; size medium; weight 20 lb; cost 123Cr

Waybeam Corporation K93 Photonic Cannon

Firearm; range 39; 1d6+2 heat damage; size large; weight 25 lb; cost 93Cr; special heavy

Melee Weapons

Highgraphics B8 Nano Hammer

Melee; 4d6+2 heat damage; size medium; weight 17 lb; cost 3000Cr

Microfarer Systems G98 Nano Whip

Melee; 4d6 heat damage; size medium; weight 15 lb; cost 1600Cr; special reach

Northfarer Plastics Q66 Lightning Trident

Melee; 3d6 electricity damage; size large; weight 23 lb; cost 600Cr; special reach, stun

Yang-Sikorski Company I2 Starmaker Molecule Hammer

Melee; 3d6+4 heat damage; size medium; weight 17 lb; cost 1000Cr

HighCo Agriculture HTD40 Darkspear Particle Knife

Melee; 2d6+2 heat damage; size small; weight 5 lb; cost 102Cr

Shvedov-Muraviov Foundation I62 Firespear Particle Beam Mace

Melee; 1d6+2 heat damage; size medium; weight 15 lb; cost 100Cr

PanCorp-Newwatch Ltd. BWB8 Thunderfury Laser Scythe

Melee; 2d6 heat damage; size large; weight 40 lb; cost 198Cr

Omnitech PN14 Windfury Antimatter Scythe

Melee; 1d6+2 heat damage; size large; weight 37 lb; cost 76Cr

Kobayashi Cryogenics PQZ61 Neutron Knife

Melee; 1d6+2 radiation damage; size small; weight 4 lb; cost 91Cr

TerraFarer S54 Electron Stick

Melee; 3d6 heat damage; size medium; weight 14 lb; cost 650Cr

Transgraphics Society VYH81 Electron Spear

Melee; 1d6 heat damage; size medium; weight 16 lb; cost 27Cr; special *reach*

Lunar Foundation O50 Hotbolt Particle Stick

Melee; 4d6 heat damage; size medium; weight 11 lb; cost 1900Cr

Transtech QC76 Windbuster Tachyon Stick

Melee; 1d6 heat damage; size medium; weight 20 lb; cost 60Cr

UltraFarer L5 Bigbolt Antimatter Scimitar

Melee; 2d6+4 heat damage; size medium; weight 13 lb; cost 246Cr

New Prime-Megawatch Group WW30 Laser Flail

Melee; 1d6+2 heat damage; size medium; weight 16 lb; cost 51Cr

Megatech Group MMM60 Bio Knife

Melee; 3d6+2 heat damage; size small; weight 4 lb; cost 575Cr

Star Works JZJ37 Flameswarm Pulse Club

Melee; 2d6+4 heat damage; size medium; weight 15 lb; cost 179Cr

Overdyne U37 Thermal Scythe

Melee; 3d6 heat damage; size large; weight 23 lb; cost 650Cr

Carter-Baker Alliance EI67 Windstreak Antimatter Spear

Melee; 4d6 heat damage; size medium; weight 16 lb; cost 1100Cr; special *reach*

Trans Sun Concepts OR68 Windfury Rail Hammer

Melee; 4d6 ballistic damage; size medium; weight 20 lb; cost 1300Cr