

## Psion Heroic Tier Feats

### Orb Implement

**Prerequisites:** Psion Class

**Benefit:** You can use orbs as implements for any manifestation that does force or psychic damage.

### Wild Talent (Multiclass Psion)

**Prerequisites:** Cha 13

**Benefit:** You gain Insight as a class skill, and can choose any one 1st level Psion At-Will power to use as an encounter power.

### Telepathy

**Prerequisites:** Psion (Wilder's Only)

**Benefit:** You gain the telepathy ability as a daily ability, but has a range of only 5 squares.

### Mind-Hand

**Prerequisites:** Psion (Telepaths Only)

**Benefit:** You gain the mind hand ability as a daily ability, but has a range of only 5 squares.

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## Magic Items (Psionic)

### Psionic Resonance Crystal Orb

Red-Crystal with flecks of silver show how unique this Orb is.

lvl 7	+2	2,600gp
lvl 12	+3	13,000gp
lvl 17	+4	65,000gp
lvl 22	+5	325,000gp
lvl 27	+6	1,625,000gp

#### Implement (Orb)

**Enhancement:** Attack and damage rolls

**Critical:** +1d6 damage per plus.

**Power(Daily):** Minor Action; Any power that does psychic damage or a force effect as part of an area manifestation gains 2 to the burst, blast, or wall effect.