

## MONSTER MANUAL HIT DICE PER CHALLENGE RATING

CR	HIT DICE	Ttl	Avg
1/8	1 2 2 2 2 1 4 1 2 2 2 3 2 2 1 2 1 2	34	1.1
1/4	3 5 2 2 4 3 3 4 2 2 3 3 4 6 5 6 2 1 2 2 1 2 3 3 4 2 2 3 2	86	2.8
1/2	4 6 5 1 5 3 2 4 4 2 5 6 5 3 4 3 2 3 5 4 7 3 3 3 3 3 3 3 3	107	3.5
0	1 3 3 2 2 3 1 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	38	1.2
1	6 5 3 3 3 4 5 4 4 5 6 7 3 10 4 6 4 5 8 5 6 9 4 6 5 4 6 8 4	152	5
2	6 6 6 6 5 6 8 6 7 5 5 6 8 4 7 8 9 7 9 6 7 7 6 5 6 6 9 5 8	189	6.3
3	8 6 10 8 8 10 8 8 8 9 10 11 7 6 10 9 8 9 9 9 8 7 9 6 6 12 7 12 5	234	8
4	13 11 13 12 10 10 9 10 10 8 13 12 12 16 9 10 11 12 7	208	11.5
5	9 11 8 13 10 12 12 12 12 11 10 11 12 15 10 18 12 11 16 11 9 12 16 11 8 11 9 11 9	332	11
6	12 12 13 11 14 13 13 9 13 13 16 13 17 13	182	13
7	15 14 10 11 10 13 13 15 13 15 15	144	13
8	13 10 13 16 15 13 13 12 14 15 10 15	159	13.25
9	15 15 16 16 16 13 14 17 12 11 13	158	14.3
10	18 16 16 17 17 17 15 20	136	17
11	16 15 14 16 17 16 16	110	15.7
12	18 16	34	17
13	19 16 17 16 15 20 13 17 18	151	16.7
14	25 19 17 16	77	19
15	18 17 13 15	63	15
16	16 18 18 18 20	90	18
17	19 18 19 19 22 19	116	19.3
18	20	20	20
19	21	21	21
20	24 18 17	59	19.6
21	18 21 20 18	77	19.25
22	22 24	46	23
23	26 25 19 27	97	24.25
24	28 28	56	28
25			na
26			na
27			na
28			na
29			na
30	33	33	33

ARMOUR CLASS CONVERSION

DESCENDING AC	ASCENDING AC
10	10
9	11
8	12
7	13
6	14
5	15
4	16
3	17
2	18
1	19
0	20
-1	21
-2	22
-3	23
-4	24
-5	25
-6	26
-7	27
-8	28
-9	29
-10	30

MONSTER INTELLIGENCE

DESCRIPTOR	1e INT	5e INT
Non-	0	0
Animal	1	1-2
Semi-	2-4	3-4
Low	5-7	5-9
Average	8-10	10-11
Very	11-12	12-13
Highly	13-14	14-15
Exceptionally	15-16	16-17
Genius	17-18	18-19
Supra-genius	19-20	20-21
Godlike	21+	22+

MAGIC RESISTANCE

PERCENTAGE	SAVING THROW MODIFIER VS SPELLS	EFFECTIVE HIT POINT MULTIPLIER
Standard	na	na
1-9%	+1	x 1.25
10-19%	+2	x 1.5
20-29%	+3	x1.75
30-39%	+4	x 2
40-49%	+5	x 2.25
50-59%	+6	x 2.5
60-69%	+7	x 2.75
70-79%	+8	x 3
80-89%	+9	x 3.25
90-99%	+10	x 3.5