

Alder from the Woodsinger Elf Camp

Elven Explorer (Hunter) / Unaligned

Edge of the Vale



Characteristics

2 Brawn	4 Agility	2 Intellect	3 Cunning	2 Willpower	2 Presence
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Soak 3

Strain 12	Threshold	Current
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Wounds 12	Threshold	Current
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Defense	Melee	Ranged
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Skills

Skill	Career?	Ranks	Pool
Athletics (Br)			◆◆
Charm (Pr)			◆◆
Coercion (Will)			◆◆
Cool (Pr)			◆◆
Coordination (Ag)	Y	2	◆◆◆◆
Craft (Int)			◆◆
Deception (Cun)			◆◆◆
Discipline (Will)			◆◆
Leadership (Pr)			◆◆
Healing (Int)			◆◆
Navigation (Int)	Y		◆◆
Negotiation (Pr)			◆◆
Perception (Cun)	Y	3	◆◆◆◆
Resilience (Br)	Y	3	◆◆◆◆
Riding (Ag)			◆◆◆◆◆
Skullduggery (Cun)			◆◆◆
Stealth (Ag)	Y	1	◆◆◆◆
Streetwise (Cun)			◆◆◆
Survival (Cun)	Y	3	◆◆◆◆
Vigilance (Will)			◆◆
Arcana (Int)			◆◆
Education (Int)			◆◆
Geography (Int)	Y		◆◆
Lore (Int)			◆◆
Nature (Int)	Y	1	◆◆◆
Other			◆◆
Religion (Int)			◆◆
Underworld (Int)			◆◆
Brawl (Br)			◆◆
Melee – Light (Br)	Y		◆◆
Melee – Heavy (Br)	Y	2	◆◆◆
Ranged - Light (Ag)	Y		◆◆◆◆◆
Ranged - Heavy (Ag)	Y	4	◆◆◆◆◆◆

Obligation

Type: Loyalty Magnitude: 10

Type: Bounty Magnitude: 5

Talents/Special Abilities:

Elf: +1 Ag, -1 Pr.

Elves gain the Swift Talent for free.

Elves gain one rank in Survival.

Healed Once, current 10

Equipment: Leather Armor, Longbow, Arrows (90), Longsword, Dagger, Adventurer's Kit

Neverending Quiver: Unlimited Arrows
Fireburst Arrow 1/Session Blast 4

Wealth:

Weapon	Skill	Dmg	Range	Crit	Special
Longbow	Ranged-Heavy	9	Long	3	
Longsword	Melee- Heavy	4	Engaged	2	Pierce 2, Defensive 1

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XP Spent
320

XP Free
0

Talent Tree - Explorer (Hunter)

A=Active

P=Passive

R=Ranked

