

# Reincarnate List

v1.1 (16 November 2005) by Lonewolf [lonewolf147@wi.rr.com](mailto:lonewolf147@wi.rr.com) for use with D&D 3.5 from Wizards of the Coast.

**Step One: Roll for TYPE**

**Step Two: Roll for SPECIES**

**Step Three: Roll for RACE (if available)**

## TYPE

- 01-50 Humanoid
- 51-60 Animal
- 61-70 Vermin
- 71-84 Monstrous Humanoid
- 85-90 Dinosaur
- 91-96 Giant
- 97 Half-Dragon (roll again, ignoring 97-100, then roll for Half-Dragon Race)
- 98 Dragon
- 99 Players Choice (with DM approval)
- 100 DM Choice

## SPECIES

### HUMANOID

- 01-03 Human
- 04-06 Elf
- 07-09 Gnome
- 10-12 Dwarf
- 13-15 Halfling
- 16-18 Half-Elf
- 19-20 Half-Orc

#### Human (1d20)

- 01-11 Human (PHB)
- 12 Calashite (RoFR)
- 13 Chondathan (RoFR)
- 14 Damaran (RoFR)
- 15 Illuskan (RoFR)
- 16 Mulan (RoFR)
- 17 Rahemi (RoFR)
- 18 Tethyrian (RoFR)
- 19 Aquatic (UA)
- 20 Racial Paragon - Roll Again

#### Elf (1d20)

- 01-07 High (PHB)
- 08 Drow (MM1) (FR) (RoFR)
- 09 Aquatic (UA)
- 10 Avariel (RoFR)
- 11 Moon (FR) (RoFR)
- 12 Sun (FR) (RoFR)
- 13 Wild (MM1) (FR) (RoFR)
- 14 Wood (MM1) (FR) (RoFR)
- 15 Arctic (UA)
- 16 Desert (UA)
- 17 Fire (UA)
- 18 Jungle (UA)
- 19 Gray (MM1)
- 20 Racial Paragon - Roll Again

#### Gnome (1d20)

- 01-08 Rock (PHB)
- 09 Forest
- 10 Deep, Svirfneblin (MM1) (UA) (FR) (RoFR)

- 11 Air (UA)
- 12 Aquatic (UA)
- 13 Arctic (UA)
- 14 Desert (UA)
- 15 Jungle (UA)
- 16 Chaos (RoS)
- 17 Whisper (RoS)
- 18 Ice (FB)
- 19 Fire (PlanH)
- 20 Racial Paragon - Roll Again

#### Dwarf (1d20)

- 01 Hill (PHB)
- 02 Cliff (QDwarf)
- 03 Devil (QDwarf)
- 04 Rage (QDwarf)
- 05 Sacred (QDwarf)
- 06 Silverbore (QDwarf)
- 07 Arctic (UA)
- 08 Gold (DMG1) (FR) (RoFR)
- 09 Gray (FR) (RoFR)
- 10 Shield (FR) (RoFR)
- 11 Urdunnir (RoFR)
- 12 Wild (RoFR)
- 13 Earth (UA)
- 14 Desert (UA)
- 15 Jungle (UA)
- 16 Dream (RoS)
- 17 Midgard (FB)
- 18 Mountain (MM1)
- 19 Glacier (FB)
- 20 Racial Paragon - Roll Again

### Halfling (1d20)

- 01-09 Halfling, Lightfoot (PHB)
- 10 Ghostwise (FR) (RoFR)
- 11 Aquatic (UA)
- 12 Arctic (UA)
- 13 Desert (UA)
- 14 Water (UA)
- 15 Jungle (UA)
- 16 Deep (MM1)
- 17 Tallfellow (MM1)
- 18 Strongheart (FR)
- 19 Tundra (FB)
- 20 Racial Paragon - Roll Again

### Half-Elf (1d20)

- 01-11 Half-Elf (PHB) (FR) (RoFR)
- 12 Aquatic (UA)

## Animal

### (1d8)

01 Ap-Be 02 Bi-Cl 03 Cr-Ha 04 Ho-Li 05 Li-Ow 06 Pe-Se 07 Sh-Sq 08 Sq-Wo

#### Ap-Be (1d12)

- 01 Ape (MM1)
- 02 Axebeak (A&EG)
- 03 Baboon (MM1)
- 04 Badger (MM1)
- 05 Bat (MM1)
- 06 Bat, Guard (MM2)
- 07 Bat, Hunting (MM2)
- 08 Bat, War (MM2)
- 09 Bear, Black (MM1)
- 10 Bear, Brown (MM1)
- 11 Bear, Polar (MM1)
- 12 Move to next group and roll.

#### Bi-Cl (1d12)

- 01 Bison (MM1)
- 02 Boar (MM1)
- 03 Camel (MM1)
- 04 Camel, Bacrian (MM1)
- 05 Camel, Dromedary (MM1)
- 06 Caribou (MM1)
- 07 Caribou, Arctic (FB)
- 08 Cat (MM1)
- 09 Cave Caecilian (QDwarf)
- 10 Cheetah (MM1)
- 11 Climbdog (A&EG)
- 12 Move to next group and roll.

#### Cr-Ha (1d12)

- 01 Crocodile (MM1)
- 02 Crocodile, Giant (MM1)
- 03 Dog (MM1)
- 04 Dog, Riding (MM1)
- 05 Dog, Riding, War (MM1)
- 06 Donkey (MM1)
- 07 Eagle (MM1)
- 08 Eagle, Giant (DotF)
- 09 Elephant (MM1)
- 10 Fox, Arctic (FB)
- 11 Hawk (MM1)
- 12 Move to next group and roll.

- 13 Arctic (UA)
- 14 Desert (UA)
- 15 Fire (UA)
- 16 Jungle (UA)
- 17 Half-Aquatic Elf (RoFR)
- 18 Half-Drow Elf (RoFR)
- 19 Half-Human, Elf (DMG1)
- 20 Racial Paragon - Roll Again

### Half-Orc (1d20)

- 01-14 Half-Orc (PHB) (FR) (RoFR)
- 15 Aquatic (UA)
- 16 Arctic (UA)
- 17 Desert (UA)
- 18 Jungle (UA)
- 19 Water (UA)
- 20 Racial Paragon - Roll Again

#### Ho-Li (1d12)

- 01 Horse, Heavy (MM1)
- 02 Horse, Heavy, War (MM1)
- 03 Horse, Light (MM1)
- 04 Horse, Light, War (MM1)
- 05 Hound, Mastiff (RoFR)
- 06 Hyena (MM1)
- 07 Ibis (RoFR)
- 08 Leopard (MM1)
- 09 Lion (MM1)
- 10 Lizard (MM1)
- 11 Lizard, Giant (MM1)
- 12 Move to next group and roll.

#### Li-Ow (1d12)

- 01 Lizard, Monitor (MM1)
- 02 Lynx (RoFR)
- 03 Manta Ray (MM1)
- 04 Mastodon (MM3)
- 05 Monkey (MM1)
- 06 Mule (MM1)
- 07 Octopus (MM1)
- 08 Octopus, Giant (MM1)
- 09 Oilbird (QDwarf)
- 10 Owl (MM1)
- 11 Owl, Giant (DotF)
- 12 Move to next group and roll.

#### Pe-Se (1d12)

- 01 Penguin (FB)
- 02 Pony (MM1)
- 03 Pony, War (MM1)
- 04 Porpoise (MM1)
- 05 Rat (MM1)
- 06 Raven (MM1)
- 07 Rhinoceros (MM1)
- 08 Roc (MM1)
- 09 Sea Otter (FB)
- 10 Sea Tiger (MM3)
- 11 Seal (FB)
- 12 Move to next group and roll.



### Sh-Sq (1d12)

- 01 Shark, Huge (MM1)
- 02 Shark, Large (MM1)
- 03 Shark, Medium (MM1)
- 04 Snake, Constrictor (MM1)
- 05 Snake, Constrictor, Giant (MM1)
- 06 Snake, Viper, Huge (MM1)
- 07 Snake, Viper, Large (MM1)
- 08 Snake, Viper, Medium (MM1)
- 09 Snake, Viper, Small (MM1)
- 10 Snake, Viper, Tiny (MM1)
- 11 Squid (MM1)
- 12 Move to next group and roll.

### Sq-Wo (1d10)

- 01 Squid, Giant (MM1)
- 02 Tiger (MM1)
- 03 Toad (MM1)
- 04 Walrus (FB)
- 05 Weasel (MM1)
- 06 Whale, Baleen (MM1)
- 07 Whale, Cachalot (MM1)
- 08 Whale, Orca (MM1)
- 09 Wolf (MM1)
- 10 Wolverine (MM1)

## Vermin

### (1d100)

- |       |  |        |                                       |
|-------|--|--------|---------------------------------------|
| 01-02 | Ant, Giant, Queen (MM1)                | 51-52  | Scorpion, Monstrous, Huge (MM1)       |
| 03-04 | Ant, Giant Soldier (MM1)               | 53-54  | Scorpion, Monstrous, Gargantuan (MM1) |
| 05-06 | Ant, Giant, Worker (MM1)               | 55-56  | Scorpion, Monstrous, Colossal (MM1)   |
| 07-08 | Bee, Giant (MM1)                       | 57-58  | Spider, Hairy (FaP)                   |
| 09-10 | Beetle, Giant, Bombardier (MM1)        | 59-60  | Spider, Hunter, Tiny (MM1)            |
| 11-12 | Beetle, Boulder (QDwarf)               | 61-62  | Spider, Hunter, Small (MM1)           |
| 13-14 | Beetle, Giant, Fire (MM1)              | 63-64  | Spider, Hunter, Medium (MM1)          |
| 15-16 | Beetle, Giant, Stag (MM1)              | 65-66  | Spider, Hunter, Large (MM1)           |
| 17-18 | Beetle, Knell (MM3)                    | 67-68  | Spider, Hunter, Huge (MM1)            |
| 19-20 | Beetle, Knell, Lesser (MM3)            | 69-70  | Spider, Hunter, Gargantuan (MM1)      |
| 21-22 | Dragonfly, Giant (MM1)                 | 71-72  | Spider, Hunter, Colossal (MM1)        |
| 23-24 | Firefly, Giant (MM1)                   | 73-74  | Spider, Snow, Small (FB)              |
| 25-26 | Praying Mantis, Giant (MM1)            | 75-76  | Spider, Snow, Medium (FB)             |
| 27-28 | Wasp, Giant (MM1)                      | 77-78  | Spider, Snow, Large (FB)              |
| 29-30 | Centipede, Monstrous, Tiny (MM1)       | 79-80  | Spider, Web, Tiny (MM1)               |
| 31-32 | Centipede, Monstrous, Small (MM1)      | 81-82  | Spider, Web, Small (MM1)              |
| 33-34 | Centipede, Monstrous, Medium (MM1)     | 83-84  | Spider, Web, Medium (MM1)             |
| 35-36 | Centipede, Monstrous, Large (MM1)      | 85-86  | Spider, Web, Large (MM1)              |
| 37-38 | Centipede, Monstrous, Huge (MM1)       | 87-88  | Spider, Web, Huge (MM1)               |
| 39-40 | Centipede, Monstrous, Gargantuan (MM1) | 89-90  | Spider, Web, Gargantuan (MM1)         |
| 41-42 | Centipede, Monstrous, Colossal (MM1)   | 91-92  | Spider, Web, Colossal (MM1)           |
| 43-44 | Scorpion, Monstrous, Tiny (MM1)        | 93-94  | Megapede (MM2)                        |
| 45-46 | Scorpion, Monstrous, Small (MM1)       | 95-96  | Chelicera (MM3)                       |
| 47-48 | Scorpion, Monstrous, Medium (MM1)      | 97-98  | Crab, Siege (MM3)                     |
| 49-50 | Scorpion, Monstrous, Large (MM1)       | 99-100 | Crab, Siege, Greater (MM3)            |

# MONSTROUS HUMANOID

(1d10)

01-02 Ab-Gn 03-04 Go-Ho 05-06 Ke-Me 07-08 Mi-Sh 09-10 Sk-Ya

## Ab-Gn (1d10)

- 01 Abeil (1d20)  
01-15 Abeil, Vassal (MM2)  
16-19 Abeil, Soldier (MM2)  
20 Abeil, Queen (MM2)
- 02 Armand (MM3)
- 03 Boggle (MM2)
- 04 Braxat (MM2)
- 05 Bugbear (MM1) (RoFR)
- 06 Centaur (MM1) (RoFR)
- 07 Changeling (MM3)
- 08 Desmodu (MM2)
- 09 Gnoll (1d20)  
01-15 Gnoll (MM1)  
16-20 Gnoll, Flind (MM3)
- 10 Move to next group and roll again.

## Go-Ho (1d10)

- 01 Goatfolk (Ibixian) (MM3)
- 02 Goblin (1d20)  
01-04 Goblin (MM1) (RoFR) (UA)  
05-06 Goblin, Dekanter (RoFR)  
07-08 Goblin, Air (UA)  
09-10 Goblin, Aquatic (UA)  
11-12 Goblin, Artic (UA)  
13-14 Goblin, Desert (UA)  
15-16 Goblin, Jungle (UA)  
17-18 Goblin, Forestkith (MM3)  
19-20 Goblin, Snow (FB)
- 03 Grimlock (MM1)
- 04 Gulgar (MM3)
- 05 Hag (1d20)  
01-10 Hag, Annis (MM1)  
11-15 Hag, Green (MM1)  
16-20 Hag, Sea (MM1)
- 06 Half-Ogre (SS) (RoD)
- 07 Harpy (MM1)
- 08 Harssaf (MM3)
- 09 Hobgoblin (1d20)  
01-15 Hobgoblin (MM1)  
16-20 Hobgoblin, Fire (UA)
- 10 Move to next group and roll again.

## Ke-Me (1d10)

- 01 Kenku (MM3)
- 02 Kobold (1d20)  
01-04 Kobold (MM1)

- 05-07 Kobold, Aquatic (UA)
- 08-10 Kobold, Arctic (UA)
- 11-12 Kobold, Desert (UA)
- 13-17 Kobold, Earth (UA)
- 18-20 Kobold, Jungle (UA)
- 03 Kopru (MM2)
- 04 Kuo-Toa (MM1)
- 05 Lhosk (MM3)
- 06 Lizardfolk (1d20)  
01-10 Lizardfolk (MM1) (RoFR)  
11-15 Lizardfolk, Blackscale (MM3)  
16-20 Lizardfolk, Poison Dusk (MM3)
- 07 Locathah (MM1)
- 08 Loxo (MM2)
- 09 Medusa (MM1)
- 10 Move to next group and roll again.

## Mi-Sh (1d10)

- 01 Minotaur (MM1)
- 02 Nycter (MM3)
- 03 Orc (1d20)  
01-06 Orc (MM1)  
07-08 Orc, Gray (RoFR)  
09-10 Orc, Mountain (RoFR)  
11-12 Orc, Aquatic (UA)  
13-14 Orc, Arctic (UA)  
15-16 Orc, Desert (UA)  
17-18 Orc, Jungle (UA)  
19-20 Orc, Water (UA)
- 04 Ormyrr (MM2)
- 05 Owlbear (MM1)
- 06 Phoelarch (MM3)
- 07 Protean Scourge (MM3)
- 08 Sahuagin (MM1)
- 09 Shifter (MM3)
- 10 Move to next group and roll again.

## Sk-Ya (1d8)

- 01 Skindancer (MM3)
- 02 Spell Weaver (MM2)
- 03 Thri-Kreen (MM2)
- 04 Troglodyte (MM1)
- 05 Vermin Lord (MM3)
- 06 Witchknife (MM3)
- 07 Yar Folk (MM2)
- 08 Start over from Step One



# DINOSAUR

(1d4)

01-02 Al-El 03-04 Fl-Ty

## Al-El (1d8)

- 01 Allosaurus (MM2)
- 02 Ankylosaurus (MM2)
- 03 Battletitan (MM3)
- 04 Bloodstriker (MM3)
- 05 Cryptoclidus (MM2)
- 06 Deinonychus (MM1)
- 07 Elasmosaurus (MM1)
- 08 Move to next group and roll again.

## Fl-Ty (1d8)

- 01 Fleshraker (MM3)
- 02 Megaraptor (MM1)
- 03 Quetzalcoatlus (MM2)
- 04 Seismosaurus (MM2)
- 05 Spinosaurus (MM2)
- 06 Swindlespitter (MM3)
- 07 Triceratops (MM1)
- 08 Tyrannosaurus (MM1)

# GIANT

(1d6)

01-02 Cl-Ge 03-04 Hi-St 05-06 St-Tr

## Cl-Ge (1d10)

- 01 Cloud (MM1)
- 02 Death (MM3)
- 03 Eldritch (MM3)
- 04 Firbolg (MM2)
- 05 Fire (MM1)
- 06 Fomorian (MM2)
- 07 Forest (MM2)
- 08 Frost (MM1)
- 09 Geriviar (MM3)
- 10 Move to next group and roll again.

## St-Tr (1d8)

- 01 Storm (MM1)
- 02 Sun (MM2)
- 03 Troll (MM1)
- 04 Troll, Cave (MM3)
- 05 Troll, Crystalline (MM3)
- 06 Troll, Forest (MM3)
- 07 Troll, Mountain (MM3)
- 08 Troll, War (MM3)

## Hi-St (1d10)

- 01 Hill (MM1)
- 02 Mountain (MM2)
- 03 Ocean (MM2)
- 04 Ogre (MM1)
- 05 Ogre, Mage (MM1)
- 06 Ogre, Merrow (MM1)
- 07 Ogre, Skullcrusher (MM3)
- 08 Sand (MM3)
- 09 Stone (MM1)
- 10 Move to next group and roll again.

# HALF DRAGON

## (1d1000)

01-27	Half-Dragon, Amethyst (MM2)
28-54	Half-Dragon, Battle (Drac)
56-81	Half-Dragon, Black (MM1) *1
82-108	Half-Dragon, Blue (MM1) *2
109-135	Half-Dragon, Brass (MM1) *3
136-162	Half-Dragon, Bronze (MM1) *4
163-189	Half-Dragon, Brown (Drac)
190-216	Half-Dragon, Chaos (Drac)
217-243	Half-Dragon, Chiang Lung (Drac)
244-270	Half-Dragon, Copper (MM1) *5
271-297	Half-Dragon, Crystal (MM2)
298-324	Half-Dragon, Deep (Drac)
325-351	Half-Dragon, Emerald (MM2)
352-378	Half-Dragon, Ethereal (Drac)
379-405	Half-Dragon, Fang (Drac)
406-432	Half-Dragon, Gold (MM1) *6
433-459	Half-Dragon, Green (MM1) *7
460-486	Half-Dragon, Howling (Drac)
487-513	Half-Dragon, Li Lung (Drac)
514-540	Half-Dragon, Lung Wang (Drac)
541-567	Half-Dragon, Oceanus (Drac)
568-594	Half-Dragon, Pan Lung (Drac)
595-621	Half-Dragon, Pyroclastic (Drac)
622-648	Half-Dragon, Radiant (Drac)
649-675	Half-Dragon, Red (MM1) *8
676-702	Half-Dragon, Rust (Drac)
703-729	Half-Dragon, Sapphire (MM2)
730-756	Half-Dragon, Shadow (Drac)
757-783	Half-Dragon, Shen Lung (Drac)
784-810	Half-Dragon, Silver (MM1) *9
811-837	Half-Dragon, Song (Drac)
838-864	Half-Dragon, Styx (Drac)
865-891	Half-Dragon, T'ien Lung (Drac)
892-918	Half-Dragon, Tarterian (Drac)
919-945	Half-Dragon, Tun Me Lung
946-972	Half-Dragon, White (MM1) *10
973-999	Half-Dragon, Yu Lung (Drac)
1000	Racial Paragon - Roll Again (Only for * (1d10))

# DRAGON

01-07 Lesser 08-10 True

## Lesser (1d12)

01	Dracotaur (MM3)	12	Reroll	06	Plains (Drac)
02	Dragannel (Drac)	04	Faerie Dragon (Drac)	07	Swamp (Drac)
03	Drake (1d12)	05	Felldrake (1d4)	08	Tundra (Drac)
01	Air (Drac)	01	Crested (MM2)	09	Underdark (Drac)
02	Ambush (MM3)	02	Horned (MM2)	10	Reroll
03	Earth (Drac)	03	Spiked (Drac)	08	Linnorm (1d6)
04	Fire (Drac)	04	Spitting (MM2)	01-02	Corpse Tearer
05	Ice (Drac)	06	Hellfire Wyrms (MM2)	(MM2)	
06	Magma (Drac)	07	Landwyrms (1d10)	03-04	Dread (MM2)
07	Ooze (Drac)	01	Desert (Drac)	05-06	Gray (MM2)
08	Rage (MM3)	02	Forest (Drac)	09	Pseudodragon (MM1)
09	Smoke (Drac)	03	Hill (Drac)	10	Ssvaklor (MM3)
10	Storm (Drac)	04	Jungle (Drac)	11	Ssvaklor, Greater (MM3)
11	Water (Drac)	05	Mountain (Drac)	12	Wyvern (MM1)



True

(1d100)

01-33 Am-Em 34-66 Et-Ra 67-99 Re-Wh 100 Racial Paragon - Roll Again (Only for \* (1d10))

Am-Em (1d12)

- 01 Amethyst (MM2)
- 02 Battle (Drac)
- 03 Black (MM1) \*1
- 04 Blue (MM1) \*2
- 05 Brass (MM1) \*3
- 06 Bronze (MM1) \*4
- 07 Chaos (Drac)
- 08 Chromatic (MotP)
- 09 Copper (MM1) \*5
- 10 Crystal (MM2)
- 11 Emerald (MM2)
- 12 Move to next group and roll.

Et-Ra (1d12)

- 01 Ethereal (Drac)
- 02 Fang (Drac)
- 03 Force (ELH)
- 04 Gold (MM1) \*6
- 05 Green (MM1) \*7
- 06 Howling (Drac)
- 07 Oceanus (Drac)
- 08 Platinum (MotP)
- 09 Prismatic (ELH)
- 10 Pyroclastic (Drac)
- 11 Radiant (Drac)
- 12 Move to next group and roll.

Re-Wh (1d10)

- 01 Red (MM1) \*8
- 02 Rust (Drac)
- 03 Sapphire (MM2)
- 04 Shadow (Drac)
- 05 Silver (MM1) \*9
- 06 Styx (Drac)
- 07 Tarterian (Drac)
- 08 Topaz (MM2)
- 09 White (MM1) \*10
- 10 Oops, Start Over at Step 1!

Resources

- (A&EG) WOTC – Arms & Equipment Guide
- (DMG1) WOTC – Dungeon Masters Guide 1
- (DotF) WOTC – Defenders of the Faith
- (Drac) WOTC – Dracinomicon
- (ELH) WOTC – Epic Level Handbook
- (FaP) Faiths and Pantheons
- (FB) WOTC – Frostburn
- (FF) WOTC – Fiend Folio
- (FR) WOTC - Forgotten Realms
- (MM1) WOTC – Monster Manual 1
- (MM2) WOTC – Monster Manual 2
- (MM3) WOTC – Monster Manual 3
- (MotP) WOTC – Manual of the Planes
- (PHB) WOTC - Players Handbook 3.5
- (PlanH) WOTC – Planar Handbook
- (QDwarf) MGP - The Quintessential Dwarf
- (RoD) WOTC – Races of Destiny
- (RoFR) Races of Faerun
- (RoS) WOTC – Races of Stone
- (SS) WOTC – Savage Species
- (UA) WOTC - Unearthed Arcana

