

Sorcerer Spells

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PER DAY	6	7	7	7	7	6	6	6	6	6

LEVEL 0

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Acid Splash	14	None	1 standard action	Instantaneous	Close (75 ft.)	V, S	No	Conjuration (Creation) [Acid]	RSRD: SpellsA-B.rtf
Effect: Orb deals 1d3 acid damage.					Target: One missile of acid			Caster Level: 20	
Dancing Lights	14	None	1 standard action	20 minute [D]	Medium (300 ft.)	V, S	No	Evocation [Light]	RSRD: SpellsD-E.rtf
Effect: Creates torches or other lights.					Target: Up to four lights, all within a 10-ft.-radius area			Caster Level: 20	
Detect Magic	14	None	1 standard action	Concentration, up to 20 minutes [D]	60 ft.	V, S	No	Divination	RSRD: SpellsD-E.rtf
Effect: Detects spells and magic items within 60 ft.					Target: Cone-shaped emanation			Caster Level: 20	
Light	14	None	1 standard action	200 minutes [D]	Touch	V, M/DF	No	Evocation [Light]	RSRD: SpellsH-L.rtf
Effect: Object shines like a torch.					Target: Object touched			Caster Level: 20	
Mending	14	Will negates (harmless, object)	1 standard action	Instantaneous	10 ft.	V, S	Yes (harmless, object)	Transmutation	RSRD: SpellsM-O.rtf
Effect: Makes minor repairs on an object.					Target: One object of up to 1 lb.			Caster Level: 20	
Message	14	None	1 standard action	200 minutes	Medium (300 ft.)	V, S, F	No	Transmutation [Language-Dependent]	RSRD: SpellsM-O.rtf
Effect: Whispered conversation at distance.					Target: 20 creatures			Caster Level: 20	
Open/Close	14	Will negates (object)	1 standard action	Instantaneous	Close (75 ft.)	V, S, F	Yes (object)	Transmutation	RSRD: SpellsM-O.rtf
Effect: Opens or closes small or light things.					Target: Object weighing up to 30 lb. or portal that can be opened or closed			Caster Level: 20	
Prestidigitation	14	See text	1 standard action	1 hour	10 ft.	V, S	No	Universal	RSRD: SpellsP-R.rtf
Effect: Performs minor tricks.					Target: See text			Caster Level: 20	
Read Magic	14	None	1 standard action	200 minutes	Personal	V, S, F	No	Divination	RSRD: SpellsP-R.rtf
Effect: Read scrolls and spellbooks.					Target: You			Caster Level: 20	

LEVEL 1

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Endure Elements	15	Will negates (harmless)	1 standard action	24 hours	Touch	V, S	Yes (harmless)	Abjuration	RSRD: SpellsD-E.rtf
Effect: Exist comfortably in hot or cold environments.					Target: Creature touched			Caster Level: 20	
Hold Portal	15	None	1 standard action	20 minutes [D]	Medium (300 ft.)	V	No	Abjuration	RSRD: SpellsH-L.rtf
Effect: Holds door shut.					Target: One portal, up to 400 sq. ft			Caster Level: 20	
Shield	15	None	1 standard action	20 minutes [D]	Personal	V, S	No	Abjuration [Force]	RSRD: SpellsS.rtf
Effect: Invisible disc gives +4 to AC, blocks magic missiles.					Target: You			Caster Level: 20	
Summon Monster I	15	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.					Target: One summoned creature			Caster Level: 20	
Unseen Servant	15	None	1 standard action	20 hours	Close (75 ft.)	V, S, M	No	Conjuration (Creation)	RSRD: SpellsT-Z.rtf
Effect: Invisible force obeys your commands.					Target: One invisible, mindless, shapeless servant			Caster Level: 20	

LEVEL 2

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Arcane Lock	16	None	1 standard action	Permanent	Touch	V, S, M	No	Abjuration	RSRD: SpellsA-B.rtf
Effect: Magically locks a portal or chest.					Target: The door, chest, or portal touched, up to 600 sq. ft in size			Caster Level: 20	
Invisibility	16	Will negates (harmless) or Will negates (harmless, object)	1 standard action	20 minutes [D]	Personal or touch	V, S, M/DF	Yes (harmless) or Yes (harmless, object)	Illusion (Glamour)	RSRD: SpellsH-L.rtf
Effect: Subject is invisible for 20 minutes or until it attacks.					Target: You or a creature or object weighing no more than 2000 lbs			Caster Level: 20	
Knock	16	None	1 standard action	Instantaneous; see text	Medium (300 ft.)	V	No	Transmutation	RSRD: SpellsH-L.rtf
Effect: Opens locked or magically sealed door.					Target: One door, box, or chest with an area of up to 10 sq. ft./level			Caster Level: 20	
See Invisibility	16	None	1 standard action	90 minutes [D]	Personal	V, S, M	No	Divination	RSRD: SpellsS.rtf
Effect: Reveals invisible creatures or objects.					Target: You			Caster Level: 9	
Summon Monster II	16	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.rtf
Effect: Calls extraplanar creature to fight for you.					Target: One or more summoned creatures, no two of which can be more than 30 ft. apart			Caster Level: 20	

LEVEL 3

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Dispel Magic	17	None	1 standard action	Instantaneous	Medium (300 ft.)	V, S	No	Abjuration	RSRD: SpellsD-E.rtf
Effect: Cancels magical spells and effects.					Target: One spellcaster, creature, or object; or 20-ft.-radius burst			Caster Level: 20	
Phantom Steed	17	None	10 minutes	20 hours [D]	0 ft.	V, S	No	Conjuration (Creation)	RSRD: SpellsP-R.rtf
Effect: Magic horse appears for 20 hours.					Target: One quasi-real, horselike creature			Caster Level: 20	

* =Domain/Specialty Spell

Sorcerer Spells

Protection from Energy	17	Fortitude negates (harmless)	1 standard action	200 minutes or until discharged	Touch	V, S, DF	Yes (harmless)	Abjuration	RSRD: SpellsP-R.tif
<i>Effect:</i> Absorb 120 points of damage from one kind of energy.					<i>Target:</i> Creature touched		<i>Caster Level:</i> 20		
Summon Monster III	17	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 4

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Black Tentacles	18	None	1 standard action	20 rounds [D]	Medium (300 ft.)	V, S, M	No	Conjuration (Creation)	RSRD: SpellsA-B.tif
<i>Effect:</i> Tentacles grapple all within 15 ft. spread.					<i>Target:</i> 20-ft.-radius spread		<i>Caster Level:</i> 20		
Dimensional Anchor	18	None	1 standard action	20 minutes	Medium (300 ft.)	V, S	Yes (object)	Abjuration	RSRD: SpellsD-E.tif
<i>Effect:</i> Bars extradimensional movement.					<i>Target:</i> Ray		<i>Caster Level:</i> 20		
Locate Creature	18	None	1 standard action	200 minutes	Long (1200 ft.)	V, S, M	No	Divination	RSRD: SpellsH-L.tif
<i>Effect:</i> Indicates direction to familiar creature.					<i>Target:</i> Circle, centered on you, with a radius of 1200 ft.		<i>Caster Level:</i> 20		
Summon Monster IV	18	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 5

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Dismissal	19	Will negates; see text	1 standard action	Instantaneous	Close (75 ft.)	V, S, DF	Yes	Abjuration	RSRD: SpellsD-E.tif
<i>Effect:</i> Forces a creature to return to native plane.					<i>Target:</i> One extraplanar creature		<i>Caster Level:</i> 20		
Planar Binding, Lesser	19	Will negates	10 minutes	Instantaneous	Close (75 ft.)	V, S	No and Yes; see text	Conjuration (Calling)	RSRD: SpellsP-R.tif
<i>Effect:</i> Traps extraplanar creature of 6 HD or less until it performs a task.					<i>Target:</i> One elemental or outsider with 6 HD or less				
Sending	19	None	10 minutes	20 round; see text	See text	V, S, M/DF	No	Evocation	RSRD: SpellsS.tif
<i>Effect:</i> Delivers short message anywhere, instantly.					<i>Target:</i> One creature		<i>Caster Level:</i> 20		
Summon Monster V	19	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 6

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Planar Binding	20	Will negates	10 minutes	Instantaneous	Close (75 ft.)	V, S	No and Yes; see text	Conjuration (Calling)	RSRD: SpellsP-R.tif
<i>Effect:</i> As lesser planar binding, but up to 12 HD.					<i>Target:</i> Up to three elementals or outsiders, totaling no more than 12 HD, no two of which can be more than 30 ft. apart when they appear				
Repulsion	20	Will negates	1 standard action	20 rounds [D]	Up to 10 ft./level	V, S, F/DF	Yes	Abjuration	RSRD: SpellsP-R.tif
<i>Effect:</i> Creatures can't approach you.					<i>Target:</i> 200 ft. radius emanation centered on you		<i>Caster Level:</i> 20		
Summon Monster VI	20	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 7

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Banishment	21	Will negates	1 standard action	Instantaneous	Close (75 ft.)	V, S, F	Yes	Abjuration	RSRD: SpellsA-B.tif
<i>Effect:</i> Banishes 40 HD of extraplanar creatures.					<i>Target:</i> One or more extraplanar creatures, no two of which can be more than 30 ft. apart				
Phase Door	21	None	1 standard action	10 uses	0 ft.	V	No	Conjuration (Creation)	RSRD: SpellsP-R.tif
<i>Effect:</i> Creates an invisible passage through wood or stone.					<i>Target:</i> Ethereal 5 ft. by 8 ft. opening, 43 ft. deep		<i>Caster Level:</i> 20		
Summon Monster VII	21	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 8

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Dimensional Lock	22	None	1 standard action	20 days	Medium (300 ft.)	V, S	Yes	Abjuration	RSRD: SpellsD-E.tif
<i>Effect:</i> Teleportation and interplanar travel blocked for 20 days.					<i>Target:</i> 20-ft.-radius emanation centered on a point in space		<i>Caster Level:</i> 20		
Planar Binding, Greater	22	Will negates	10 minutes	Instantaneous	Close (75 ft.)	V, S	No and Yes; see text	Conjuration (Calling)	RSRD: SpellsP-R.tif
<i>Effect:</i> As lesser planar binding, but up to 18 HD.					<i>Target:</i> Up to three elementals or outsiders, totaling no more than 18 HD, no two of which can be more than 30 ft. apart when they appear				
Summon Monster VIII	22	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

LEVEL 9

Name	DC	Saving Throw	Time	Duration	Range	Comp.	Spell Resistance	School	Source
Dominate Monster	23	Will negates	1 round	20 days	Close (75 ft.)	V, S	Yes	Enchantment (Compulsion) [Mind-Affecting]	RSRD: SpellsD-E.tif
<i>Effect:</i> As dominate person, but any creature.					<i>Target:</i> One creature		<i>Caster Level:</i> 20		
Summon Monster IX	23	None	1 round	20 rounds [D]	Close (75 ft.)	V, S, F/DF	No	Conjuration (Summoning)	RSRD: SpellsS.tif
<i>Effect:</i> Calls extraplanar creature to fight for you.					<i>Target:</i> One or more summoned creatures, no two of which can be more than 30 ft. apart				

* =Domain/Specialty Spell