

Anundr Valkrsson

Player: Matthew Person

Male Human Barbarian 1 - CR 1/2

Neutral Good Humanoid (Human); Deity: **Shoanti**; Age: **18**;
Height: **6' 6"**; Weight: **250lb.**; Hair: **blonde**

Ability	Score	Modifier	Temporary
STR STRENGTH	18	+4	
DEX DEXTERITY	12	+1	
CON CONSTITUTION	13	+1	
INT INTELLIGENCE	12	+1	
WIS WISDOM	10	0	
CHA CHARISMA	8	-1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+3	=	+2	+1			
REFLEX (DEXTERITY)	+1	=		+1			
WILL (WISDOM)	+1	=				+1	

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 14	=	+3		+1				
Touch AC	11	Flat-Footed AC		13				

CM Bonus	BAB	Strength	Size	Misc	
+5	=	+1	+4	-	-

CM Defense	BAB	Strength	Dexterity	Size		
16	=	10	+1	+4	+1	-

Total	Damage / Current HP
HP 13	

Base Attack	+1	Initiative	+3
		Speed	40 ft

Heavy Shield Bash

Mainhand: **+5, 1d4+4** Crit: 20/x2
Both Hands: **+5, 1d4+6** 1-Hand, B
Axe, Throwing

Mainhand: **+5, 1d6+4** Crit: 20/x2
Main w/ Offhand: **-1, 1d6+4** Rng: 10'
Main w/ Light Off.: **+1, 1d6+4** Light, S
Offhand: **-3, 1d6+2**
Ranged: **+2, 1d6+4**
Ranged w/ Offhand: **-4, 1d6+4**
Ranged w/ Light Off.: **-2, 1d6+4**
Ranged Offhand: **-6, 1d6+2**



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+4	DEX (1)	1	
Appraise	+1	INT (1)	-	
Bluff	-1	CHA (-1)	-	
Climb	+7	STR (4)	1	
Diplomacy	-1	CHA (-1)	-	
Disable Device	-	DEX (1)	-	
Disguise	-1	CHA (-1)	-	
Escape Artist	+0	DEX (1)	-	
Fly	+0	DEX (1)	-	
Handle Animal	-	CHA (-1)	-	
Heal	+0	WIS (0)	-	
Intimidate	+3	CHA (-1)	1	
Knowledge (Nature)	+5	INT (1)	1	
Linguistics	-	INT (1)	-	
Perception	+4	WIS (0)	1	
Ride	+0	DEX (1)	-	
Sense Motive	+0	WIS (0)	-	
Sleight of Hand	-	DEX (1)	-	
Spellcraft	-	INT (1)	-	
Stealth	+0	DEX (1)	-	
Survival	+4	WIS (0)	1	

Background

Anundr certainly stands out in a crowd. At six and a half feet tall, with broad shoulders and a body of iron-corded muscle, the northman towers over most folk. His youth, though, is all too apparent in his features, which most would consider handsome (if not accompanied by his gruff northern manner). He is fair of skin, and wears his blonde hair long, and dresses simply in the leathers and furs common to his homeland.

Anundr is of Shoanti descent, having been brought to Westcrown at a young age by his father, Valkr. His father, dispossessed of their homeland, came to Cheliox seeking work. And there he found it, as a warrior for the small mercenary company known as the Red Axe. When Anundr came of age, he too served among the Red Axes. When a superior who had taken a dislike to Valkr slew him for a minor infraction, Anundr responded in a fury. He slew the superior, but was then forced to flee before the rest of the Red Axes could separate him from his life.

Anundr has little besides his weapons, armor and clothing, having fled his mercenary life with the bare essentials.