



N.E.W.

MASTER ATTRIBUTE CHART

ATTRIBUTE or SKILL	DICE POOL	AVERAGE ROLL
1-2	1d6	4
3-5	2d6	7
6-9	3d6	11
10-14	4d6	14
15-20	5d6	18
21-27	6d6	21
28-35	7d6	25
36-44	8d6	28
45-54	9d6	32
55-65	10d6	35
66-77	11d6	39
78-90	12d6	42
91-104	13d6	46
105-119	14d6	49
120-135	15d6	53
136-152	16d6	56
153-170	17d6	60
171-189	18d6	63
190-209	19d6	67
210-230	20d6	70
231-252	21d6	74
253-275	22d6	77
276-299	23d6	81
300-324	24d6	84
325-350	25d6	88
351-377	26d6	91
378-405	27d6	95
406-434	28d6	98
435-464	29d6	102
465-495	30d6	105
496-527	31d6	109
528-560	32d6	112

ATTRIBUTE or SKILL	DICE POOL	AVERAGE ROLL
561-594	33d6	116
595-629	34d6	119
630-665	35d6	123
666-702	36d6	126
703-740	37d6	130
741-779	38d6	133
780-819	39d6	137
820-860	40d6	140
861-902	41d6	144
903-945	42d6	147
946-989	43d6	151
990-1,034	44d6	154
1,035-1,080	45d6	158
1,081-1,127	46d6	161
1,128-1,175	47d6	165
1,176-1,224	48d6	168
1,225-1,244	49d6	172
1,245-1,295	50d6	175

This Master Attribute Chart shows the associated dice pools for attributes up as far as 50d6.

Skills use the same chart. To determine a total dice pool, derive the pools from attributes and skills separately and then add them together. For example, an attribute of 10 and a skill of 5 results in 4d6 + 2d6, for a total of 6d6.

The average roll column can be used to quickly determine large dice pool results for monsters or NPCs if the GM wishes. Simply locate the dice pool size (attributes and skills combined). This is rounded up to the next whole number. It is recommended that this column be used for pools of 15 dice or more in order to speed up play.

APPENDIX

