

Arcane Explorer

Game Rule Information

Abilities: Dexterity and Intelligence

Alignment: Any

Hit Dice: d6

Class skills

Appraise (Int), Bluff (Chr), Climb (Str), Concentration (Con), Decipher Script (Int), Diplomacy (Chr), Disable Device (Int), Escape Artist (Dex), Gather Information (Chr), Jump (Str), Knowledge (Int), Listen (Wis), Open Lock (Dex), Profession (Wis), Ride (Dex), Search (Wis), Speak Language (Int), Spellcraft (Int), Spot (Wis), Use Rope (Dex)

Knowledges list:

Arcana
Architecture and Engineering
Dungeoneering (Exploring ruins/sites)
Geography
History
Local
Nature
Nobility and Royalty
Religion
Planes (of existence)

Skill Points at 1st level: $(8 + \text{Int modifier}) \times 4$

Skill points at each additional level: $8 + \text{Int modifier}$

Class Features

Weapon and Armor proficiencies:

Weapons – All simple weapons, Short sword, Rapier, Light Pick, light crossbow/personal firearm.

Armor – Light armor, no shields.

Explorer Feat

Beginning at 2nd level and every three levels thereafter. Choose a feat from the following list. Each feat adds a +2 modifier to a pair of related skills.

Acrobatic, Alertness, Animal Affinity, Athletic, Deceitful, Deft hands, Diligence, Investigation, Magical Aptitude, Negotiator, Nimble Fingers, Persuasive, Self-sufficient, Stealthy

Trap Sense: At 3rd level, gain a +1 Reflex save against traps and a +1 dodge bonus vs. attacks by traps. At 10th level the modifier increases to +2.

Level	BAB	Fort Save	Ref Save	Will Save	Special	Spells per Day						
						0	1	2	3	4	5	6
1	+0	+0	+2	+2	Weapon Finesse	2	–	–	–	–	–	–
2	+1	+0	+3	+3	Explorer Feat	3	0	–	–	–	–	–
3	+2	+1	+3	+3	Trap Sense +1	3	1	–	–	–	–	–
4	+3	+1	+4	+4		3	2	0	–	–	–	–
5	+3	+1	+4	+4	Explorer Feat	3	3	1	–	–	–	–
6	+4	+2	+5	+5		3	3	2	–	–	–	–
7	+5	+2	+5	+5	Extend Spell	3	3	2	0	–	–	–
8	+6/+1	+2	+6	+6	Explorer Feat	3	3	3	1	–	–	–
9	+6/+1	+3	+6	+6		3	3	3	2	–	–	–
10	+7/+2	+3	+7	+7	Trap Sense +2	3	3	3	2	0	–	–
11	+8/+3	+3	+7	+7	Explorer Feat	3	3	3	3	1	–	–
12	+9/+4	+4	+8	+8		3	3	3	3	2	–	–
13	+9/+4	+4	+8	+8	Enlarge Spell	3	3	3	3	2	0	–
14	+10/+5	+4	+9	+9	Explorer Feat	4	3	3	3	3	1	–
15	+11/+6/+1	+5	+9	+9		4	4	3	3	3	2	–
16	+12/+7/+2	+5	+10	+10		4	4	4	3	3	2	0
17	+12/+7/+2	+5	+10	+10	Explorer Feat	4	4	4	4	3	3	1
18	+13/+8/+3	+6	+11	+11		4	4	4	4	4	3	2
19	+14/+9/+4	+6	+11	+11		4	4	4	4	4	4	3
20	+15/+10/+5	+6	+12	+12	Explorer Feat	4	4	4	4	4	4	4

Level	Spells known						
	0	1	2	3	4	5	6
1st	4	–	–	–	–	–	–
2nd	5	2	–	–	–	–	–
3rd	6	3	–	–	–	–	–
4th	6	3	2	–	–	–	–
5th	6	4	3	–	–	–	–
6th	6	4	3	–	–	–	–
7th	6	4	4	2	–	–	–
8th	6	4	4	3	–	–	–
9th	6	4	4	3	–	–	–
10th	6	4	4	4	2	–	–
11th	6	4	4	4	3	–	–
12th	6	4	4	4	3	–	–
13th	6	4	4	4	4	2	–
14th	6	4	4	4	4	3	–
15th	6	4	4	4	4	3	
16th	6	5	4	4	4	4	2
17th	6	5	5	4	4	4	3
18th	6	5	5	5	4	4	3
19th	6	5	5	5	5	4	4
20th	6	5	5	5	5	5	4