



You can use this sheet to fill in your answers to *The Game of Twenty Questions*, and to take notes for later! (L5R RPG Core Rulebook, Chapter 2: Creating a Character p. 41-95)

**PART I: CORE IDENTITY (CLAN & FAMILY)**

1. **WHAT CLAN DOES YOUR CHARACTER BELONG TO?**  
(P. 41)

RING INCREASE (1)

SKILL INCREASES (1)



2. **WHAT FAMILY DOES YOUR CHARACTER BELONG TO?**  
(P. 49)

RING INCREASE (1)

SKILL INCREASES (2)



STARTING WEALTH: \_\_\_\_\_

**PART II: ROLE & SCHOOL**

3. **WHAT IS YOUR CHARACTER'S SCHOOL, AND WHAT ROLES DOES THAT SCHOOL FALL INTO?**  
(P. 56)

RING INCREASE (2)

SKILL INCREASES (3-5)



**TECHNIQUE TYPES AVAILABLE**

- KATA
- KIHŌ
- INVOCATIONS
- RITUALS
- SHŪJI
- MAHŌ
- NINJUTSU

STARTING TECHNIQUES (2-5)

SCHOOLABILITY

STARTING OUTFIT

4. **HOW DOES YOUR CHARACTER STAND OUT WITHIN THEIR SCHOOL?**  
(P. 88)

RING INCREASE (1)

**PART III: HONOR & GLORY**

5. **WHO IS YOUR LORD AND WHAT IS YOUR CHARACTER'S DUTY TO THEM? (SELECT GIRI)**  
(P. 88)

6. **WHAT DOES YOUR CHARACTER LONG FOR, AND HOW MIGHT THIS IMPEDE THEIR DUTY? (SELECT NINJŌ)**  
(P. 90)

7. **WHAT IS YOUR CHARACTER'S  
RELATIONSHIP WITH THEIR CLAN?**  
(P. 91)

SKILL INCREASE (1)

OR

GLORY INCREASE

8. **WHAT DOES YOUR CHARACTER  
THINK OF BUSHIDŌ?**  
(P. 91)

SKILL INCREASE (1)

OR

HONOR INCREASE

**PART IV: STRENGTHS & WEAKNESSES**

9. **WHAT IS YOUR CHARACTER'S GREATEST ACCOMPLISHMENT SO FAR?**  
(P. 92)

DISTINCTION (1)

10. **WHAT HOLDS YOUR CHARACTER BACK THE MOST IN LIFE?**  
(P. 92)

ADVERSITY (1)

11. **WHAT ACTIVITY MOST MAKES YOUR CHARACTER FEEL AT PEACE?**  
(P. 92)

PASSION (1)

12. WHAT CONCERN, FEAR, OR FOIBLE TROUBLES YOUR CHARACTER THE MOST?  
(P. 93)

ADVERSITY (1)

13. WHO HAS YOUR CHARACTER LEARNED THE MOST FROM DURING THEIR LIFE?  
(P. 93)

SKILL INCREASE (1)

OR

ADVANTAGE (1)

DISADVANTAGE (1)

PART V: PERSONALITY & BEHAVIOR

14. WHAT DO PEOPLE NOTICE FIRST UPON ENCOUNTERING YOUR CHARACTER?  
(P. 93)

PERSONAL ACCOUTREMENT

15. HOW DOES YOUR CHARACTER REACT TO STRESSFUL SITUATIONS?  
(P. 94)

16. WHAT ARE YOUR CHARACTER'S PREEXISTING RELATIONSHIPS WITH OTHER CLANS, FAMILIES, ORGANIZATIONS, AND TRADITIONS?  
(P. 94)

ITEM  
(RARITY 7 OR LOWER)

**PART VI: ANCESTRY & FAMILY**

**17. HOW WOULD YOUR CHARACTER'S PARENTS DESCRIBE THEM?**  
(P. 95)

SKILL INCREASE (1)
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**18. WHO WAS YOUR CHARACTER NAMED TO HONOR?**  
(P. 95)

D10 RESULT (1/2)
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D10 RESULT (2/2)
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SAMURAI HERITAGE (RESULT)
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**19. WHAT IS YOUR CHARACTER'S PERSONAL NAME?**  
(P. 95)

**PART VII: DEATH**

**20. HOW SHOULD YOUR CHARACTER DIE?**  
(P. 95)