BuffYouUp's Monster Generator

Save Monster

Load | Overwrite | Delete

1. Pick Challenge Rating

| 0 | 1/8 | 1/4 | 1/2 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |

| 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 |

2. Pick Monster Type to Generate

Clear

Aberration | Beast | Celestial | Construct | Dragon | Elemental | Fey

Fiend | Giant | Humanoid | Monstrosity | Ooze | Plant | Undead

Monster Name

Switch

STR	DEX	CON	INT	WIS	ChA
-1 +1	-1 +1	-1 +1	-1 +1	-1 +1	-1 +1

Resistances
C
C
C

Switch 1 | Switch 2 | Switch 3

Languages:
in-type → in-type
in-type → in-type
in-type → in-type

Switch 1st (global) | Erase 1st
Switch 2nd (global) | Erase 2nd
Switch 3rd (global) | Erase 3rd

Pick 1 (global) | Pick 2 (global) | Pick 3 (global)

Type:

Hit Points: -1% +1%

Armor Class: -1% +1%

XP: -1% +1%

Size: ← →

Save DC: -1% +1%

Proficiency: -1% +1%

Role: ← →

Attack Bonus: -1% +1%

Damage per Round: -1% +1%

Alignment: ← →

Organization: ← →

Terrain: ← →

Rarity: ← →

No. Appearing: ← →

Treasure: ← →

Diet: ← →

Activity Cycle: ← →

Vulnerabilities
C
C
C

Switch 1 | Switch 2 | Switch 3

Senses:
→ in-type
→ in-type
→ in-type

Switch 1st (global) | Erase 1st
Switch 2nd (global) | Erase 2nd
Switch 3rd (global) | Erase 3rd

Pick 1 (global) | Pick 2 (global) | Pick 3 (global)

Immunities
C
C
C

Switch 1 | Switch 2 | Switch 3

Behavior & Tactics:
in-type →
in-type →
in-type →

Switch 1st (global) | Erase 1st
Switch 2nd (global) | Erase 2nd
Switch 3rd (global) | Erase 3rd

Pick 1 | Pick 2 | Pick 3

SPELLCASTING

SPELL SLOT 1
School
Level

← Randomize →
Clear

SPELL SLOT 2
School
Level

← Randomize →
Clear

SPELL SLOT 3
School
Level

← Randomize →
Clear

SPELL SLOT 4
School
Level

← Randomize →
Clear