DUNGEONS & DRAGONS®

Sir Reginald Nelson Elizabeth de-la-Salle Schneider Wilkenfeld
CHARACTER NAME

Paladin 2	Harmonium	Li Shenron
CLASS & LEVEL	BACKGROUND	PLAYER NAME
Human (variant)	Lawful Good	-
RACE	ALIGNMENT	EXPERIENCE POINTS

STRENGTH	16 (+3)
DEXTERITY	10 (0)
CONSTITUTION	12 (+1)
INTELLIGENCE	8 (-1)
WISDOM	14 (+2)
CHARISMA	14 (+2)

INSPIRATION

+2 PROFICIENCY BONUS

○	+3	Strength
○	0	Dexterity
○	+1	Constitution
○	-1	Intelligence
◉	+4	Wisdom
◉	+4	Charisma

SAVING THROWS

○	0	Acrobatics (Dex)
○	+2	Animal Handling (Wis)
○	-1	Arcana (Int)
◉	+5	Athletics (Str)
○	+2	Deception (Cha)
○	-1	History (Int)
◉	+4	Insight (Wis)
◉	+4	Intimidation (Cha)
○	-1	Investigation (Int)
○	+2	Medicine (Wis)
○	-1	Nature (Int)
◉	+4	Perception (Wis)
○	+2	Performance (Cha)
◉	+4	Persuasion (Cha)
○	-1	Religion (Int)
○	0	Sleight of Hand (Dex)
○	0	Stealth (Dex)
○	+2	Survival (Wis)

SKILLS

18 ARMOR CLASS

0 INITIATIVE

30 SPEED

Hit Point Maximum 11

22 CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total
2d10
HIT DICE

SUCCESSES ○○○
FAILURES ○○○
DEATH SAVES

I connect everything that happens to me to a grand cosmic plan.
My erraticness in misjudging people, objects and situations is legendary.
PERSONALITY TRAITS

Destiny: nothing and no one can steer me away from my higher calling, whatever it is when I figure it out.
IDEALS

Never had a family, the Harmonium has been my family since they found me in a cradle. Or was it a bucket?
BONDS

Widely regarded as a cretin. Popular theory is too many bumps on the head.
FLAWS

NAME	ATK BONUS	DAMAGE/TYPE
L.sword 1	+5	1d8+5
L.sword 2	+5	1d10+3
Javelin*	+5	1d6+3

*range 30/120

ATTACKS & SPELLCASTING

Divine Sense

Lay on Hands (10)

Martial Adept (1d6, DC13):
Disarming Attack
Sweeping Attack

Fighting Style: Dueling

Divine Smite

Spellcasting

Feature: Notary

Inspiration: Forged Alliance

FEATURES & TRAITS

14 PASSIVE WISDOM (PERCEPTION)

All armor, shields
Simple and martial weapons

Smith's Tools

Languages: Common, Celestial, Planar Trade

OTHER PROFICIENCIES & LANGUAGES

CP
SP
EP
GP 15
PP

Longsword
Shield
Javelins (5)
Chain mail (disadv)
Explorer's pack
Holy symbol
Smith's tools
Healing kit
Signal whistle
Common clothes

EQUIPMENT

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