

Grimoire for Chronius

Cripple the Howling Wolf

PeAn20, Casting Total: +16

R: Reach/Near, D: Inst, T: Ind

Spell Focus: Leg Bone of Wolf or Dog (+3)

When casting this spell, you commonly make an abrupt snapping motion with your hands, snapping the leg bone if you have the spell focus present. If the beast fails to make a Stamina + Size stress roll of 12+, its leg is cleanly broken. At this point, the beast falls to the ground and dies from shock if it fails a Stamina + Size stress roll of 3+. Even if the roll succeeds, the animal loses a Body level. Because the duration is Instant, the bone will never heal by itself.

Bane of the Decrepit Body

PeCo25, Casting Total: +21

R: Near/Sight, D: Mom, T: Ind

Spell Focus: Heart of Old Man (+3)

The target ages 5 years. Determine afflictions normally. This spell does not work on children younger than age 16. If casting with the focus, you slowly crush the heart, draining the years from the target.

Incantation of the Milky Eyes

PeCo30, Casting Total: +17

R: Reach/Sight, D: Moon/Perm, T: Ind

Spell Focus: Blank Glass Eye (+3)

Blinds a target, leaving the eyes milky with cataracts.

The Great Rot

PeHe25, Casting Total: +20

R: Near/Far, D: Inst, T: Str

Spell Focus: Rotten Piece of Wood (+1)

Rots and destroys a large amount of dead wood, up to the amount found in a wooden house or small inn. Wooden structures creak and groan mightily for about a minute before collapsing.

Veil of Invisibility

PeIm10, Casting Total: +12

R: Touch/Reach, D: Sun/Year, T: Ind

Spell Focus: fern seed (+1)

The target becomes completely undetectable to normal sight, regardless of what it does, but still casts a reflection in a mirror.

Stone to Falling Dust

PeTe25, Casting Total: +21

R: Sight, D: Mom, T: Ind

Spell Focus: 100-Year-Old Dust (+3)

One solid non-living, non-metal object weighing up to 500 pounds turns to a pile of dust. A casting requisite may be required, of the Form appropriate to the target.

Subtle Taste of Poison and Purity

InAq5, Casting Total: +6

R: Touch, D: Conc, T: Small

Spell Focus: Sapphire (+5)

Determines all the mundane properties of a liquid that you touch with your tongue. The sapphire, which may be used with this spell, provides wisdom.

Touch of the Pearls

InAq5, Casting Total: +6

R: Touch/Reach, D: Conc/Moon, T: Small

Spell Focus: Pearl (+5)

Tells you whether a liquid you hold or touch is poisonous, just as a pearl sometimes does. Not surprisingly, having a pearl present makes it very hard to fail when casting this spell.

In Verdan of Ex Miscellanea's version of the spell, poisonous liquids turn a faint green. According to his sigil, all his spells involve the color green. Many of his spell variants have Imaginem or Muto requisites.