

CHARACTER

RACE

BACKGROUND

CLASSES

PLAYER

CAMPAIGN

ALIGNMENT

PATRON / GOD

APPEARANCE

LEVEL

AGE

SIZE

HEIGHT

WEIGHT

SCORE

MODIFIER

SAVING THROW

HIT POINTS

HIT DICE

USED

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

ARMOR

CLASS

ARMOR WORN

SHIELD CARRIED

ABILITY MODIFIERS

OTHER ITEMS & FEATS

DEFENSES

ARMOR TYPE

AC MODIFIER

RESISTANCES, IMMUNITIES & OTHER SPECIAL DEFENSES

SAVE BONUS

DAMAGE REDUCTION

STEALTH DISADVANTAGE

ALERT (FEAT)

SUCCESSFUL DEATH SAVED

FAILED DEATH SAVED

SKILLS & PROFICIENCIES

PROFICIENCY BONUS

JACK OF ALL TRADES

REMARKABLE ATHLETE

PASSIVE PERCEPTION

OBSERVANT (FEAT)

ACROBATICS

ANIMAL HANDLING

ARCANA

ATHLETICS

DECEPTION

HISTORY

INSIGHT

INTIMIDATION

INVESTIGATION

MEDICINE

NATURE

PERCEPTION

PERFORMANCE

PERSUASION

RELIGION

SLEIGHT OF HAND

STEALTH

SURVIVAL

DEX

WIS

INT

STR

CHA

INT

WIS

CHA

INT

WIS

INT

WIS

CHA

CHA

INT

DEX

DEX

WIS

INITIATIVE

SPEED

EXTRA ATTACKS

SPECIAL POWER

USES / POINTS

INSPIRATION

WEAPON / ATTACK

ATTACK

DAMAGE / EFFECT

DAMAGE TYPE

CRITICAL / SAVE

RANGE

FEATURES, FEATS & NOTES

LIGHT

MEDIUM

HEAVY

SHIELDS

ARMOR

SIMPLE

MARTIAL

WEAPONS

OTHER PROFICIENCIES & LANGUAGES

ITEM

WEIGHT

QTY

ITEM

WEIGHT

QTY

ITEM

WEIGHT

QTY

COINS & VALUABLES

CP

SP

EP

GP

PP

TOTAL WEIGHT

CARRYING CAPACITY

STR×15

PUSH / DRAG / LIFT

STR×30

SPELL SLOTS

LVL 1

LVL 2

LVL 3

LVL 4

LVL 5

LVL 6

LVL 7

LVL 8

LVL 9

SPELLCASTING ABILITY

SPELL DC

SPELL ATTACK

SPELLS CAST

LVL 1

LVL 2

LVL 3

LVL 4

LVL 5

LVL 6

LVL 7

LVL 8

LVL 9

SPELLS PREPARED

ARCANE RECOVERY

SORCERY POINTS

EXPERIENCE POINTS

TOTAL

NEXT

NOTES

PORTRAIT

NOTES

TRAITS

IDEALS

BONDS

FLAWS

DETAILS / BACKSTORY

COMPANION / ALTERNATE FORM

NOTES

SPEED

ARMOR CLASS

HIT POINTS

ATTACK

DAMAGE / EFFECT

[illegible]

[illegible]