

INITIATIVE

NAME

CLASS

LEVEL

EXP

CONDITION

END STATE

AC

FORT

REF

WILL

MODIFICATIONS & EFFECTS

BASIC ATTACKS

RESISTANCES

SAVING THROW MODS

2nd WIND USED ☐ ACTION PTS USED ☐☐☐ BLOODED ☐ DEATH SAVE FAIL ☐☐☐ HEALING SURGES USED ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

ATTACK VS DEFENSE WEAPON/POWER DAMAGE

VS

VS

VS

HP

MAX HP

BLOOD

LOW-LIGHT

BLINDSIGHT

DARK/VISION

TREMORSENSE

PASSIVE SKILLS

INSIGHT

PERCEPT

ABILITY SCORES

STR

CON

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SPEED

NAME		RACE		CLASS		ALIGNMENT	
SIZE	AGE	GENDER	HEIGHT	WEIGHT	DIETY		
LANGUAGES KNOWN				SKILLS			
<div></div>				<div></div> ACROBATICS	<div></div> INTIMIDATE	<div>LOW-LIGHT</div> <div>BLINDSIGHT</div> <div>DARKVISION</div> <div>TREMORSENSE</div> <div>HP</div> <div>MAX HP</div> <div>BLOOD</div>	
<div></div>				<div></div> ARCANA	<div></div> NATURE		
<div></div>				<div></div> ATHLETICS	<div></div> PERCEPTION		
<div></div>				<div></div> BLUFF	<div></div> RELIGION		
<div></div>				<div></div> DIPLOMACY	<div></div> STEALTH		
<div></div>				<div></div> DUNGEONEERING	<div></div> STREETWISE		
<div></div>				<div></div> ENDURANCE	<div></div> THIEVERY		
<div></div>				<div></div> HEAL	<div></div> ADDITIONAL SKILLS		
<div></div>				<div></div> HISTORY			
<div></div>				<div></div> INSIGHT			
TREASURE & WEALTH							
TREASURE							
CP	SP	GP	PP	AD			
NOTES							
WILL		PASSIVE SKILLS		ABILITY SCORES		HEALING SURGES	
<div>INSIGHT</div>		<div></div>		<div></div>		<div>VALUE</div>	
<div>PERCEPT</div>		<div>STR</div>		<div>CON</div>		<div>DEX</div>	
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