

Custom Commoner

Alignment: Any

Hit Dice: d6

Skill Points: 2+int

Class Skills:

Climb, Craft, Handle Animal, Jump, Listen, Profession, Ride, Spot, Swim, and Use Rope.

Class Features:

- Proficient with one simple weapon.
- Immortal: One minute following the death of the character he/she is returned to life as by the spell True Resurrection. However, they return with only half of their maximum Hit Points. Immortal characters do not age past adulthood and suffer no natural death due to age. Also, Immortal characters cannot take the Feat Toughness.

Table:

<i>PC Level</i>	<i>Base Attack Bonus</i>	<i>Fort Save</i>	<i>Ref Save</i>	<i>Will Save</i>
1st	+0	+0	+0	+0
2nd	+1	+0	+0	+0
3rd	+1	+1	+1	+1
4th	+2	+1	+1	+1
5th	+2	+1	+1	+1
6th	+3	+2	+2	+2
7th	+3	+2	+2	+2
8th	+4	+2	+2	+2
9th	+4	+3	+3	+3
10th	+5	+3	+3	+3
11th	+5	+3	+3	+3
12th	+6/+1	+4	+4	+4
13th	+6/+1	+4	+4	+4
14th	+7/+2	+4	+4	+4
15th	+7/+2	+5	+5	+5
16th	+8/+3	+5	+5	+5
17th	+8/+3	+5	+5	+5
18th	+9/+4	+6	+6	+6
19th	+9/+4	+6	+6	+6
20th	+10/+5	+6	+6	+6