

# Savage Tide

PLAYER  
CHARACTER SHEET  
3.4

NAME		PLAYER	
RACE		REGION	
GENDER		ALIGNMENT	
HEIGHT		DEITY	
WEIGHT		AGE	
SIZE		DESCRIPTION	

RACIAL TRAITS

CLASS/LVL		EL/TOTAL ECL	
CLASS/LVL		XP	
CLASS/LVL		NEXT LEVEL	
CLASS/LVL		XP PENALTY	

CLASS FEATURES

	Total	Armor	Shield	DEX	SIZE	Init	DEF	Phys	Misc
AC									
Flatfooted									
TOUCH									

WEAPONS	Attack Bonuses	DAMAGE	CRITICAL	RANGE	Weight	SIZE	TYPE	Notes
Unarmed								

ARMOR / PROTECTIVE ITEM	TYPE	AC Bonus	Max Dex	Chek Penalty	Arcane Failure	SPEED	WEIGHT	SPECIAL PROPERTIES

	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD
STR (Strength)				
DEX (Dexterity)				
CON (Constitution)				
INT (Intelligence)				
WIS (Wisdom)				
CHA (Charisma)				

	Total	CLASS	CLASS	CLASS	CLASS	ABILITY	Magic	Phys	Misc
FORTITUDE (Constitution)									
REFLEX (Dexterity)									
WILL (Wisdom)									
SR/ Etc									
DR/ RESISTANCES									
OTHER NOTES									

	Total	CLASS	CLASS	CLASS	CLASS	ABILITY	SIZE	Magic	Misc
MELEE (Strength)									
GRAPPLE (Strength)									
RANGED (Dexterity)									

	Total	CURRENT	NON-LETHAL Dmg	Total	DEX	Phys
HP (Hit Points)				Initiative		

	WALK	HUSTLE	RUN	PER HOUR	PER DAY
MOVEMENT					



