



NAME		PLAYER	
RACE		REGION	
GENDER		ALIGNMENT	
HEIGHT		DEITY	
WEIGHT		AGE	
SIZE		DESCRIPTION	

RACIAL TRAITS	

CLASS/LVL		EL/TOTAL ECL	
CLASS/LVL		XP	
CLASS/LVL		NEXT LEVEL	
CLASS/LVL		XP PENALTY	

CLASS FEATURES	

	Total	Armor	Shield	DEX	SIZE	Init	DEF	Init	Init
AC									
Flatfooted									
TOUCH									

	ABILITY SCORE	ABILITY MOD	TEMP SCORE	TEMP MOD
STR (Strength)				
DEX (Dexterity)				
CON (Constitution)				
INT (Intelligence)				
WIS (Wisdom)				
CHA (Charisma)				

	Total	CLASS	CLASS	CLASS	CLASS	ABILITY	Magic	Init	Init
FORTITUDE (Constitution)									
REFLEX (Dexterity)									
WILL (Wisdom)									
SR/ Etc									
DR/ RESISTANCES									
OTHER NOTES									

	Total	CLASS	CLASS	CLASS	CLASS	ABILITY	SIZE	Magic	Init
MELEE (Strength)									
GRAPPLE (Strength)									
RANGED (Dexterity)									

	Total	CURRENT	NON-LETHAL Dmg	Total	DEX	Init
HP (Hit Points)				Initiative		

	WALK	HUSTLE	RUN	PER HOUR	PER DAY
MOVEMENT					

WEAPONS	ATTACK BONUSES	DAMAGE	CRITICAL	RANGE	WEIGHT	SIZE	TYPE	NOTES
Unarmed								

ARMOR / PROTECTIVE ITEM	TYPE	AC BONUS	MAX DEX	CHECK PENALTY	ARCANE FAILURE	SPEED	WEIGHT	SPECIAL PROPERTIES

PROFICIENCIES

WEAPONS: ☐ SIMPLE ☐ MARTIAL ARMOR: ☐ LIGHT ☐ MEDIUM ☐ HEAVY ☐ SHIELDS

LANGUAGES

FEATS

[illegible]

MAX RANKS = 3+LEVEL. MAX CROSS-CLASS SKILL RANKS = (3+LEVEL)/2

EQUIPMENT†

[illegible]

WEALTH

[illegible]

	Capacity	Max Bkx	Enc Pen	Move	Rgn
LIGHT		--	0	NORMAL	X4
MEDIUM		+3	-3	20 Ft	X4
HEAVY		+1	-6	20 Ft	X3
OVER HEAD		0	-6	20 Ft	X3
OFF GROUND		0	-9	5 Ft	0
PUSH/DRAG		0	-12	5 Ft	0