

BARD SPELLS

SPILLS KNOWN	SAVE DC	LEVEL	SPILLS PER DAY	BONUS SPILLS
		0		0
		1st		
		2nd		
		3rd		
		4th		
		5th		
		6th		
		7th		
		8th		
		9th		

Cast Today								
0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1st	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2nd	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
3rd	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
4th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
5th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
6th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
7th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
8th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
9th	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

BARDIC KNOWLEDGE (1020 + Int Mod)	
DC 10	Common, known by at least a substantial minority of the local population (local mayor's reputation for drinking)
DC 20	Uncommon, but available, known by only a few people in the area (a local priest's shady past)
DC 25	Obscure, known by few, hard to come by (a knight's family history, legends about a minor place)
DC 30	Extremely obscure, known by very few, possibly forgotten by most who once knew it (powerful wizard's nickname, history of a petty magic item)

KN?	0-LEVEL BARD SPELLS	SOURCE
<input type="checkbox"/>	Dancing Lights (GSR)	PHB 216
<input type="checkbox"/>	Daze (Mind-Affecting)	PHB 217
<input type="checkbox"/>	Detect Magic	PHB 219
<input type="checkbox"/>	Flare (Light)	PHB 232
<input type="checkbox"/>	Ghost Sound	PHB 235
<input type="checkbox"/>	Know Direction	PHB 246
<input type="checkbox"/>	Light (Light)	PHB 248
<input type="checkbox"/>	Lullaby (Mind-Affecting)	PHB 249
<input type="checkbox"/>	Mage Hand	PHB 249
<input type="checkbox"/>	Mending	PHB 253
<input type="checkbox"/>	Message (Language-Dependent)	PHB 253
<input type="checkbox"/>	Open/Close	PHB 258
<input type="checkbox"/>	Prestidigitation	PHB 264
<input type="checkbox"/>	Read Magic	PHB 269
<input type="checkbox"/>	Resistance	PHB 272
<input type="checkbox"/>	Summon Instrument	PHB 285
<input type="checkbox"/>		
<input type="checkbox"/>		

KN?	1st LEVEL BARD SPELLS	SOURCE
<input type="checkbox"/>	Alarm	
<input type="checkbox"/>	Animate Rope	
<input type="checkbox"/>	Cause Fear	
<input type="checkbox"/>	Charm Person	
<input type="checkbox"/>	Comprehend Languages	
<input type="checkbox"/>	Cure Light Wounds	
<input type="checkbox"/>	Detect Secret Doors	
<input type="checkbox"/>	Disguise Self	
<input type="checkbox"/>	Erase	
<input type="checkbox"/>	Expeditious Retreat	
<input type="checkbox"/>	Feather Fall	
<input type="checkbox"/>	Grease	
<input type="checkbox"/>	Hypnotism	
<input type="checkbox"/>	Identify M	
<input type="checkbox"/>	Lesser Confusion	
<input type="checkbox"/>	Magic Mouth M	
<input type="checkbox"/>	Nystul's Magic Aura	
<input type="checkbox"/>	Obscure Object	
<input type="checkbox"/>	Remove Fear	
<input type="checkbox"/>	Silent Image	
<input type="checkbox"/>	Sleep	
<input type="checkbox"/>	Summon Monster I	
<input type="checkbox"/>	Tasha's HIDEOUS Laughter	
<input type="checkbox"/>	Undetectable Alignment	
<input type="checkbox"/>	Unseen Servant	
<input type="checkbox"/>	Ventriloquism	
<input type="checkbox"/>		
<input type="checkbox"/>		

KN?	2nd LEVEL BARD SPELLS	SOURCE
<input type="checkbox"/>	Alter Self	
<input type="checkbox"/>	Animal Messenger	
<input type="checkbox"/>	Animal Trance	
<input type="checkbox"/>	Blindness/Deafness	
<input type="checkbox"/>	Blur	
<input type="checkbox"/>	Calm Emotions	
<input type="checkbox"/>	Cat's Grace	
<input type="checkbox"/>	Cure Moderate Wounds	
<input type="checkbox"/>	Darkness	
<input type="checkbox"/>	Daze Monster	
<input type="checkbox"/>	Delay Poison	
<input type="checkbox"/>	Detect Thoughts	
<input type="checkbox"/>	Eagle's Splendor	
<input type="checkbox"/>	Enthrall	
<input type="checkbox"/>	Fox's Cunning	
<input type="checkbox"/>	Glitterdust	
<input type="checkbox"/>	Heroism	
<input type="checkbox"/>	Hold Person	
<input type="checkbox"/>	Hypnotic Pattern	
<input type="checkbox"/>	Invisibility	
<input type="checkbox"/>	Locate Object	
<input type="checkbox"/>	Minor Image	
<input type="checkbox"/>	Mirror Image	
<input type="checkbox"/>	Misdirection	
<input type="checkbox"/>	Pyrotechnics	
<input type="checkbox"/>	Rage	
<input type="checkbox"/>	Scare	
<input type="checkbox"/>	Shatter	
<input type="checkbox"/>	Silence	
<input type="checkbox"/>	Sound Burst	
<input type="checkbox"/>	Suggestion	
<input type="checkbox"/>	Summon Monster II	
<input type="checkbox"/>	Summon Swarm	
<input type="checkbox"/>	Tongues	
<input type="checkbox"/>	Whispering Wind	
<input type="checkbox"/>		
<input type="checkbox"/>		

KN?	3rd LEVEL BARD SPELLS	SOURCE
<input type="checkbox"/>	Blink	
<input type="checkbox"/>	Charm Monster	
<input type="checkbox"/>	Claudiaence/Clairvoyance	
<input type="checkbox"/>	Confusion	
<input type="checkbox"/>	Crushing Despair	
<input type="checkbox"/>	Cure Serious Wounds	
<input type="checkbox"/>	Daylight	
<input type="checkbox"/>	Deep Slumber	
<input type="checkbox"/>	Dispel Magic	
<input type="checkbox"/>	Displacement	

<input type="checkbox"/>	Fear	
<input type="checkbox"/>	Gaseous Form	
<input type="checkbox"/>	Geas, Lesser	
<input type="checkbox"/>	Glibness	
<input type="checkbox"/>	Good Hope	
<input type="checkbox"/>	Haste	
<input type="checkbox"/>	Illusory Script M	
<input type="checkbox"/>	Invisibility Sphere	
<input type="checkbox"/>	Leomund's Tiny Hut	
<input type="checkbox"/>	Major Image	
<input type="checkbox"/>	Phantom Steed	
<input type="checkbox"/>	Remove Curse	
<input type="checkbox"/>	Scrying F	
<input type="checkbox"/>	Sculpt Sound	
<input type="checkbox"/>	Secret Page	
<input type="checkbox"/>	See Invisibility	
<input type="checkbox"/>	Sepia Snake Sigil M	
<input type="checkbox"/>	Slow	
<input type="checkbox"/>	Speak with Animals	
<input type="checkbox"/>	Summon Monster III	
<input type="checkbox"/>		
<input type="checkbox"/>		

KN?	4th LEVEL BARD SPELLS	SOURCE
<input type="checkbox"/>	Break Enchantment	
<input type="checkbox"/>	Cure Critical Wounds	
<input type="checkbox"/>	Detect Scrying	
<input type="checkbox"/>	Dimension Door	
<input type="checkbox"/>	Dominate Person	
<input type="checkbox"/>	Freedom of Movement	
<input type="checkbox"/>	Hallucinatory Terrain	
<input type="checkbox"/>	Hold Monster	
<input type="checkbox"/>	Invisibility, Greater	
<input type="checkbox"/>	Legend Lore M F	
<input type="checkbox"/>	Leomund's Secure Shelter	
<input type="checkbox"/>	Locate Creature	
<input type="checkbox"/>	Modify Memory	
<input type="checkbox"/>	Neutralize Poison	
<input type="checkbox"/>	Rainbow Pattern	
<input type="checkbox"/>	Repel Vermin	
<input type="checkbox"/>	Shadow Conjunction	
<input type="checkbox"/>	Shout	
<input type="checkbox"/>	Speak With Plants	
<input type="checkbox"/>	Summon Monster IV	
<input type="checkbox"/>	Zone of Silence	
<input type="checkbox"/>		
<input type="checkbox"/>		

