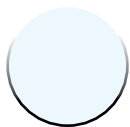


Weight of Hundred Eyes



Stage 0

“Kobolds? We ain’t afraid of no kobolds!”



Stage 1

"Wait, something isn't right..."



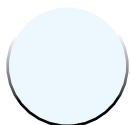
Stage 2

"I swear I just saw a kobold..."



Stage 3

"The mountain is out to get us..."



Stage 4

"The dragon is watching, I can feel it..."



Stage 5

“Kobolds? There’s nowhere to hide!”

Areas Explored/Notes

[illegible]

PCs & Ongoing Conditions

Entire Party

Exploration Skill Challenge

DC 20; special (see page 7-8).

Each check requires roll on ENCOUNTER TABLE.

Run the skill challenge when:

1. The PCs face a looming pressure in the area.
2. The PCs face a challenging area transition.
3. The PCs stay in one area for a length of time.
4. When the PCs explore off the map.

Failure: Roll on the CALAMITY TABLE.

Success: Access a new area, avoid a looming pressure, or otherwise explore in relative safety.

hirelings & henchmen

Dead?

Name

Role

| | |
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| | |

Animals

Horses

Pack Mules

Horse/Ox-drawn Carts

Ratios

Two identical 4x7 grids of squares, each containing 28 squares, are provided for students to create a dot plot. The first grid is on the left and the second is on the right.

Waterskins

Two identical 4x7 grids of squares, each containing 28 empty squares for data entry.