D&D™ 1e to 5e Combat Tracker

INSTRUCTIONS: To convert a 1e monster to 5e, use the following conversion tool based on the number of 1e HD. This tool tracks up to 24 creatures.

1e HD	5e AC	5e To Hit	5e Damage	5e Hit Points
1 HD	= 19 - 1e AC	= +1	= 1e Dmg + 1	= 1e hp + 2
2 HD	= 18 - 1e AC	= +2	= 1e Dmg + 2	= 1e hp + 4
3 HD	= 17 - 1e AC	= +3	= 1e Dmg + 3	= 1e hp + 6
4 HD	= 17 - 1e AC	= +4	= 1e Dmg + 4	= 1e hp + 8
5-8 HD	= 15 - 1e AC	= +5	= 1e Dmg + 5	= 1e hp + 10
9-12 HD	= 14 - 1e AC	= +6	= 1e Dmg + 6	= 1e hp + 12
13-16 HD	= 13 - 1e AC	= +7	= 1e Dmg + 7	= 1e hp + 14
17+ HD	= 12 - 1e AC	= +8	= 1e Dmg + 8	= 1e hp + 16

NOTES: Use the rightmost columns to track hit points and (when running theater-of-the-mind battles) notes on which PCs are engaged with which creatures. When multiple creatures attack, each gets their own row, but subsequent rows only record HP, Attacking and Attacked By columns. Conditions can be tracked in the Hit Points/Notes field. To read more about this conversion technique, visit http://goo.gl/XBLkbl.

Creature Name	HD	AC	To Hit	Damage	Hit Points / Notes	Attacking	Attacked By