

DOGS OF AUTHORITY

In the land filled with BRAWL dogs, GOOD dogs and AWFUL dogs, some BRAWL DOG, and GOOD DOG rise to BRAWL and BE GOOD against the onslaught on the AWFUL dogs

DOG CREATION

Pick a DOG on your DOG Sheet.

PICK A DOG

BRAWL DOG

A BRAWL DOG never loses a BRAWL. Draw a sweet kick in the box.

GOOD DOG

A GOOD DOG is always GOOD. Draw some chill shades in the box.



AWFUL DOG

Whatever a AWFUL DOG does, it is always AWFUL. Draw a skull in the box.

DICE ROLL'N

If you do something that isn't you DOG POWER, play ROCK PAPER SISSORS. For example, if a BRAWL DOG tries to be out

GOOD another BRAWL DOG or AWFUL DOG, or if a GOOD DOG BRAWLS a AWFUL DOG play that game. What DOG wins does that thing. If they tie, both dogs do that thing.

DM (DOG MASTER)



As the DM (DOG MASTER), it is your job to describe the world your dogs will be doging around in. You control the environment and all the other NPCs. Make all NPCs according to the character creation rules. It is also your responsibility to arbitrate all

ties.

FAQ

What if two BRAWL dog BRAWL
They BRAWL until they both win!

What if a BRAWL DOG BRAWLS a GOOD DOG about being GOOD
The BRAWL DOG wins the BRAWL and the GOOD DOG is GOOD.

What if a AWFUL DOG helps someone? What if they save a child?
That help is BAD! Saving that child was a BAD thing to do.

CHECK YOUR DOG

BRAWL

GOOD

AWFUL