

DRAGONHIDE ARMOR

Dragonhide armor follows the standard crafting rules found in the Monster Manual. The properties of the armor change in this custom rule set. Two variables determine whether or not the real benefits of crafting dragonhide armor become noticeable.

1) The cost of crafting dragonhide and preserving the inherent benefits of the armor is high. If you can afford it, it can be yours.

2) The age and power of the dragon determines the power of the armor. This is determined by referencing their Damage Reduction ratings (see table 1-2: Dragon Damage Reduction Ratings-Armor).

Forging dragonhide in such a way as to preserve its natural properties grants the wearer of the armor elemental damage reduction. This is similar to the spell *resist the elements* but is much more powerful. For instance, with Elemental Damage Reduction 5 (fire), you ignore the first five points of fire damage per attack (see table 1-1: Damage Reduction Types).

Dragonhide armor may be forged into multiple types of armor and shields. Though in each case, the type of armor does not determine the Elemental DR or the Natural AC bonus, only the standard AC bonus as usual (see table 1-3: Armor Types).

As per the rules for dragonhide, shields may be crafted as well. Shields also yield benefits determined by the damage reduction ratings (see table 1-5: Dragon Damage Reduction Ratings-Shields). Different shield types also grant different bonus to standard AC (see table 1-4: Shield Types).

To figure up the cost of armor or shields, simply reference the chart (see table 1-6) and add the cost of a masterwork shield and/or armor.

TABLE 1-1: DAMAGE REDUCTION TYPES (PER DRAGON)

Black – Acid	Brass – Fire	Copper – Acid	Green – Acid	White – Cold
Blue – Lightning	Bronze – Lightning	Gold – Fire	Red – Fire	Silver – Cold

TABLE 1-2: DRAGON DAMAGE REDUCTION RATINGS-ARMOR

Dragon DR	Dragonhide Elemental DR	Dragonhide AC Bonus
5/+1	Elemental Damage Reduction 5	+3 Natural AC
10/+1	Elemental Damage Reduction 10	+4 Natural AC
15/+2	Elemental Damage Reduction 15	+5 Natural AC
20/+3	Elemental Damage Reduction 20	+6 Natural AC

TABLE 1-3: ARMOR TYPES

Armor	AC Bonus
Hide	+3
Banded Mail	+6
Half-Plate	+7
Breast Plate	+5
Full Plate	+8

TABLE 1-4: SHIELD TYPES

Armor	AC Bonus
Small Shield	+1
Large Shield	+2

TABLE 1-5: DRAGON DAMAGE REDUCTION RATINGS-SHIELDS

Dragon DR	Dragonhide Shield Elemental DR	Dragonhide Shield AC Bonus
5/+1	Elemental Damage Reduction 2	+1 Natural AC
10/+1	Elemental Damage Reduction 4	+2 Natural AC
15/+2	Elemental Damage Reduction 6	+3 Natural AC
20/+3	Elemental Damage Reduction 8	+4 Natural AC

TABLE 1-6: DRAGONHIDE ARMOR & SHIELD COSTS

Armor: Elemental DR 5 – AC +3	24,250 gp
Armor: Elemental DR 10 – AC +4	57,000 gp
Armor: Elemental DR 15 – AC +5	106,250 gp
Armor: Elemental DR 20 – AC +6	172,000 gp
Shield: Elemental DR 2 – AC +1	3,000 gp
Shield: Elemental DR 4 – AC +2	12,000 gp
Shield: Elemental DR 6 – AC +3	27,000 gp
Shield: Elemental DR 8 – AC +4	48,000 gp