

Character Name

Player Name

Char Level

Race

Class

Level

Subtype

Deity

Class

Level

Age

Gender

Height

Class

Level

Weight

Eyes

Hair

Campaign

Power

Speed

Insight

Init

Initiative

=

+

+

+

Move

Speed

=

+

+

Abil Mod

Feat

Misc

Base

Armor Chk

Misc

Abilities

Str

Strength

Modifier

Dex

Dexterity

Modifier

Con

Constitution

Modifier

Int

Intelligence

Modifier

Wis

Wisdom

Modifier

Cha

Charisma

Modifier

Attacks

Str

Strength

=

+

+

+

Dex

Dexterity

=

+

+

+

Con

Constitution

=

+

+

Int

Intelligence

=

+

+

+

Wis

Wisdom

=

+

+

Cha

Charisma

=

+

+

+

Base Atk

Abil Mod

Size

Misc

Base Atk

Abil Mod

Size

Misc

Base Atk

Abil Mod

Misc

Base Atk

Abil Mod

Armor Chk

Misc

Base Atk

Abil Mod

Armor Chk

Misc

Weapons / Spells / Special Attacks

Attack Name	Damage	Range	Crit Rng	Crit Dmg

Defenses

AC

Armor Class

=

10

+

+

+

+

+

Fort

Fortitude

=

10

+

+

+

+

Ref

Reflex

=

10

+

+

+

+

+

Will

Will

=

10

+

+

+

Base Def

Abil Mod

Armor

Shield

Race/Misc

Base Def

Abil Mod

Race

Misc

Base Def

Abil Mod

Shield

Race

Misc

Base Def

Abil Mod

Race

Misc

Injury

Str

Strength

Ability Damage

Dex

Dexterity

Ability Damage

Con

Constitution

Ability Damage

Int

Intelligence

Ability Damage

Wis

Wisdom

Ability Damage

Cha

Charisma

Ability Damage

Hit Points

Max HP

Bloodied

Temp HP

Level Drain

Saving Throws

Fort

Fortitude

=

÷10

+

+

+

Ref

Reflex

=

÷10

+

+

+

Will

Will

=

÷10

+

+

+

Defense

Race

Feat

Misc

Defense

Race

Feat

Misc

Defense

Race

Feat

Misc

Skills

Skill Name	Mod	Abil	Rank	Race	Class	Armor	Feat	Misc	Ranks
Acrobatics		Dex	+		+		+		
Athletics		Str	+		+		+		
Bluff		Cha	+		+		+		
Endurance		Con	+		+		+		
Handle Animal		Cha	+		+		+		
Heal		Wis	+		+		+		
Perception		Wis	+		+		+		
Perform		Cha	+		+		+		
Search		Int	+		+		+		
Sense Motive		Wis	+		+		+		
Sleight of Hand		Dex	+		+		+		
Spellcraft		Cha	+		+		+		
Stealth		Dex	+		+		+		
Tinker		Int	+		+		+		
			+		+		+		

Notes

## Feats

[illegible]

## Equipment

[illegible]

Light

Medium

Heavy

--

## Spells

[illegible]

## Specialties

[illegible]