

He walks in beauty, like the night
Of cloudless climes and starry skies,
And all that's best of dark and bright
Meets in his aspect and his eyes;
Thus mellow'd to that tender light
Which Heaven to gaudy day denies.
One shade the more, one ray the less,
Had half impair'd the nameless grace
Which waves in every raven tress
Or softly lightens o'er his face,
Where thoughts serenely sweet express
How pure, how dear their dwelling-place.
And on that cheek and o'er that brow
So soft, so calm, yet eloquent,
The smiles that win, the tints that glow,
But tell of days in goodness spent,
A mind at peace with all below,
A heart whose love is innocent.

Name: Eolande

Race: Pixie

Class: Pixie/Sorcerer 10

Spell Thematic: The essence of my fondest lovers

Appearance: Standing at 2' 4" and weighing 26lbs with gossamer wings. With small elven features, ultra violet hair fading to lavender tendrils at the ends, eyes of blue flecked with purple, and skin of luminous silver, his long hair is bound by a garland of moonflowers*. His clothes are a dark plum color velvet with a sheen to it like satin embroidered with a feathery silver pattern which accentuates his princely codpiece. His ensemble is completed with midnight blue silk tights with silver doeskin slippers that lace up the side with black silk cords.

*Garland instead of a Cloak of Charisma+6 so the flowers never fade or lose their fragrance

HP 55

AC 18 (+1 size, +6 Dex, +1 Natural Armor) (touch 17, flat footed 12)

Stat	#	Mod	Tmp#	Mod
STR	8	-1		
DEX	23	+6		
CON	12	+1		
INT	23	+6		
WIS	10	0		
CHR	26	+8	32	+11

Languages: Common, Sylvan, Elven, Gnome, Halfling +3 more

Weapons: All simple weapons, short sword (racial), and longbow (racial)

Feats:

Nymph's Kiss (BoED pg 44)

Spell Focus (enchantment)

Force of Personality Complete Adventurer pg 109

(Bonus metamagic) Nonlethal substitution (fire)

(Bonus metamagic) Silent Spell

(free racial) Dodge

(free racial) craft special arrows

(free regional) Magic in the Blood

Skill points 155 to spend

Class skills:

Bluff (Cha), Concentration (Con), Craft (Int), Escape Artist (Dex) Diplomacy (Cha), Gather Information (Cha), Heal (Wis), Hide (Dex), Knowledge (Arcana) (Int), Listen (Wis), Move Silently (Dex), Profession (Wis), Ride (Dex), Search (Int), Sense Motive (Wis), Spellcraft (Int), and Spot (Wis)

Skills:

Skill	Total	Ranks	Mod	Misc
Bluff(Cha)	+26	13	+11	+2
Concentration(Con)	+14	13	+1	
Craft (Int) Alchemy	+19	13	+6	
Craft (Int) Sexual Items	+7	1	+6	
Diplomacy(Cha)	+30	13	+11	+6
Disguise (Cha)	+16	1	+11	+4
Escape Artist (Dex)	+21	13	+6	+2
Gather Information (Cha)	+14	1	+11	+2
Handle Animal (Cha)	+14	1	+11	+2
Heal(Wis)	+1	1	+0	
Hide(Dex)	+11	1	+6	+4
Intimidate (Cha)	+16	1	+11	+4
Knowledge (Int) Arcana	+19	13	+6	
Knowledge (Int) Planes	+7	1	+6	
Listen(Wis)	+3	1	+0	+2
Move Silently(Dex)	+7	1	+6	
Perform(Cha) Dance, Drama, Juggling, Mime, Melody, Pan Pipes	+19	6	+11	+2
Ride(Dex)	+7	1	+6	
Search(Int)	+21	13	+6	+2
Sense Motive (Wis)	+14	13	+0	
Spellcraft(Int)	+21	13	+6	+2

Skill	Total	Ranks	Mod	Misc
Spot(Wis)	+15	13	+0	+2
Use Rope (Dex)	+9	1	+6	+2

Special Abilities:

Speed: 20 ft. (4 squares), fly 60 ft. (good)

Special Qualities:

Damage reduction 10/cold iron
greater invisibility
low-light vision
spell resistance 25

Saves:

Fort +5 (+3 Base, +1 CON, +1 Nymph's Kiss)
Ref +12 (+3 Base, +8 Dex, +1 Nymph's Kiss)
Will +19 (+7 Base, +11 CHR, +1 Nymph's Kiss)

Greater Invisibility (Su):

A pixie remains invisible even when it attacks. This ability is constant, but the pixie can suppress or resume it as a free action.

Spell-Like Abilities:

3/day
lesser confusion(DC 22)
dancing lights
detect chaos
detect good
detect evil
detect law
detect thoughts (DC 23)
dispel magic
entangle (DC22)
permanent image (DC 27; visual and auditory elements only)
polymorph (self only)

caster level 8th The save DCs are Charisma-based.

Special Arrows (Ex):

Memory Loss: An opponent struck by this arrow must succeed on a DC 23 Will save or lose all memory. The save DC is Charisma-based and includes a +2 racial bonus. The subject retains skills, languages, and class abilities but forgets everything else until he or she receives a heal spell or memory restoration with limited wish, wish, or miracle.

Sleep: Any opponent struck by this arrow, regardless of Hit Dice, must succeed on a DC 23 Fortitude save or be affected as though by a sleep spell. The save DC is Charisma-based and includes a +2 racial bonus.

Spell DCs (Enchantment spells +1)

Level	0	1	2	3	4	5	6	7	8	9
DC	21	22	23	24	25	26				

Spell points = 116

Small size. +1 bonus to Armor Class, +1 bonus on attack rolls, +4 bonus on Hide checks, –4 penalty on grapple checks, lifting and carrying limits 3/4 those of Medium characters.

Skills: Pixies have a +2 racial bonus on Listen, Search, and Spot checks.

Racial Feats: A pixie receives Dodge as a bonus feat.

—Favored Class: Sorcerer.

“Moonlight”

Bleeding Heart Dove +3 Diplomacy

Tiny Animal

Hit Dice: 10HD (27HP)

Initiative: +2

Speed: 10 ft. (2 squares), fly 40 ft. (average)

Armor Class: 14 (+2 Dex, +2 size), touch 14, flat-footed 12

Base Attack/Grapple: +0/-13

Attack: Claws –2 melee (1d2-5)

Full Attack: Claws –2 melee (1d2-5)

Space/Reach: 2-1/2 ft./0 ft.

Special Attacks: —

Special Qualities: —

Saves: Fort +3, Ref +5, Will +9

Abilities: Str 1, Dex 15, Con 10, Int 2, Wis 14, Cha 6

Skills: Listen +6, Spot +6

Feats: Weapon Focus (claws)

Environment: Any warm land

A small, peaceful bird –

Possible Spells:

0. Detect Poison, Ghost Sound, Mage Hand, Mending, Message, Open/Close, Prestidigitation, Read Magic, Resistance, Ray of frost
1. Charm Person, Daze Monster, Enlarge Person, Identify, Magic Missile, Nystul's Magic Aura, Ray of Enfeeblement, Shield, Sleep, Tasha's Hideous Laughter
2. Knock, Mirror Image, Misdirection, Rope Trick, Scorching Ray, See Invisibility, Web, Whispering Wind,
3. Blink, Fireball, Flame Arrows, Haste, Hold Person, Suggestion
4. Charm Monster, Dimension Door, Enervation, Stoneskin, Shadow Conjuration
5. Blink-Improved, Dominate Person, Feeblemind, Fire Shield, Hold Monster, Shadow evocation

0/ 1/2/3/4/5

10/10/9/8/7/6