

EXCALIBUR MK I. CLASS XIII BATTLESHIP

A top of the line battleship in the Navy, the *Excalibur* class was first commissioned five years ago. Only six of the vessels have been built. The *Excalibur* class battleship is able to dominate large areas of the battlefield with 360-degree weapons coverage and enormous range. Boasting two separate shield generators, plus the new *Fireburst* pulse phasers, the Spartan Imperial Forces are right to be nervous when an *Excalibur* enters the sector.

ACTIONS 13

EHP-1 “Fireburst” pulse phasers (x6) 5d6 heat damage; range 21; 3f/1p/1s/1a

EPC-1 “Whiteswarm” photonic torpedo cluster 5d6 heat damage; range 35; 2f/1a

SUPERSTRUCTURE 56

AGILITY 2

DEFENCE 16

SHIELDS 2 x ESM-2 combat shield generators (power 76 ea; SOAK 12)

SPEED 7

CREW 750 (cost 150,000 Cr./m)

COMPUTER EMS-3 (initiative +1d6; max FTL 14)

SENSORS GS-2H (+1d6; 2,800 miles)

FACILITIES en. sickbay, en. shuttlebay, 2 x en. mess hall, 375 x double cabins

LUXURY 98% (total 734; +0d6; 20 cabins, 2 xen. mess hall)

HULL CLASS XIII (239,930 tons) superior quality (luxury base 52)

LENGTH 465.4m **WIDTH** 189.6m **HEIGHT** 79.3m

CARGO UNITS 959 (base 1,690)

LANDING CAPABILITY None

SHUTTLES/FIGHTERS 8 shuttles

SUB ENGINE TYPE EF-1 fusion reactor

POWER 92 (fuel efficiency 1.4)

FTL ENGINE TYPE 2x EA-2S antimatter engines

POWER 76 each

FTL 12

FUEL CAPACITY 2,197 units (fuel efficiency 1.4)

FUEL SCOOP None