

	Light Armor			Total	Heavy Armor			Total
Normal attack	none	one	two	expected damage	none	one	two	expected damage
Chance to hit	25%	50%	25%		2,31%	25,78%	71,91%	
Resulting damage	0	7	14	7	0	4	8	6,784
-- Deadly Strike	0	10,5	17,5	9,625	0	7,5	11,5	10,20
High Ground								
Chance to hit	4,24%	32,68%	63,08%		0,13%	6,92%	92,95%	
Resulting damage	0	7	14	11,12	0	4	8	7,71
-- Deadly Strike	0	10,5	17,5	14,47	0	7,5	11,5	11,21
High + Exchange								
Chance to hit	70,73%	26,74%	2,53%		19,67%	49,36%	30,97%	
Resulting damage	0	10,5	21	3,34	0	7,5	15	8,35
-- Deadly Strike	0	14	24,5	4,36	0	11	18,5	11,16