Player's Name _____ Dungeon Master _____

Name _____ Alignment _____

Class _____ Level _____ Race _____

_____ XP _____ Age _____ Size _____

Appearance _____

ARMOR CLASS | HIT POINTS | PROF. BONUS

Languages _____

Defenses Hit Dice _____

Background _____

TRAITS

FEATS

FEATURES

COMBAT NOTES

Initiative Modifier _____

Current Hit Points /

Death Saves: Made _____ Fail _____

Unspent Hit Dice _____

Speed _____

Senses _____

Conditions/ Exhaustion _____

SPELLS / OTHER NOTES

Spell Attack ____ Spell Save DC ____

ABILITIES

	Checks (● Proficiency ◆ Expertise)	Saves	Notes / Tools
STRENGTH	○ ◇	○	
DEXTERITY	○ ◇	○	
CONSTITUTION	○ ◇	○	
INTELLIGENCE	○ ◇	○	
WISDOM	○ ◇	○	
CHARISMA	○ ◇	○	

WEAPONS / ATTACKS

	Attack	Damage	Range	Notes

EQUIPMENT

PP _____

GP _____

SP _____

CP