

Force User Quick Reference Sheet

Affect Mind VP Cost: 2 (perception) /4 (suggestion)

Result	Will Saving Throw DC
Up to 4	5
5-14	10
15-24	15
25-34	20
35+	25

Battlemind/Empathy VP Cost: 2+bonus/2

Result	Force Bonus
Up to 4	+1
5-14	+2
15-24	+3
25-34	+4
35+	+5

Drain Energy

Result	Will Save DC	Power Source	Example	Vitality Cost
		Simple Device	Datapad	2
14 or less	10	Power Pack	Blaster	4
15-24	15	Energy cell	Lightsaber	8
25+	20	Portable Generator	E-Web Blaster	12

Enhance Ability VP Cost: 3

Result	Force Bonus
15-19	+2
20-24	+4
25-29	+6
30+	+8

Enhance Senses VP Cost: 3

Result	Force Bonus
10-14	+2
15-19	+4
20-24	+6
25+	+8

Farseeing

Seeing...	DC	VP Cost
Another Place	15	3
Past Events	20	6
Possible Future	25	9

Fear VP Cost: 2

Result	Penalty
10-14	-2
15-19	-4
20-24	-6
25-29	-8
30+	-10

Force Defense VP Cost: 3

Result	Force Bonus
10-14	+2
15-19	+4
20-24	+6
25-29	+8
30+	+10

Force Grip/Force Strike VP Cost: 4/2

Result	DC
9 or less	10
10-19	15
20+	20

Force Lightning VP Cost: 6

Result	DC
9 or less	10
10-14	15
15-19	20
20+	25

Friendship

VP Cost: 2

New Attitude	Current Attitude	
	Hostile	Unfriendly
Unfriendly	15	-
Indifferent	20	10
Friendly	25	15
Helpful	35	25

Heal Another

Result	Amount/Type of Healing			Vitality Cost
	Vitality	Wound	Ability	
10-14	Stabilize a dying character			1
15-19	1d4+1	-	-	1
20-24	1d6+2	1d4+2	1d2	2
25-29	1d8+4	1d6+2	1d4+1	4
30+	2d6+6	1d8+4	1d6+2	6

Heal Self

Result	Amount Healed			Vitality Cost
	Vitality	Wound	Ability	
10-14	1d4+1	-	-	0
15-19	1d6+2	1d4+2	1d2	0/1
20-24	1d8+4	1d6+2	1d4+1	0/2
25+	2d6+6	1d8+4	1d6+2	0/4

Illusion

Result	Will Save DC	Distance	VP Cost/Rd
Up to 4	10	10 meters	3
5-14	15	10 kilometers	5
15-24	20	100 kilometers	8
25-34	25	1000 kilometers	10
35+	30		

Move Object

Weight (kg)	DC	VP Cost
0.1-5	10	1
6-50	15	2
51-500	20	4
501-5000	25	8
Previous Max +1 – Previous Max x10	+5	x2

Object Weights kg

Object Weights kg	Examples
Up to 5	Tiny beings, handheld objects
5-50	Small/Medium beings, heavy weapons, 2 handed objects, small droids
51-500	Medium/Large beings, Medium Droids, Shipboard weapons, objects requiring a repulsorlift-assist to carry
501-5,000	Huge beings, Large Droids, Landspeeders, heavy feight
5,001-50,000	Gargantuan beings, Huge Droids, starfighters
50,001-500,000	Collosal beings, Gargantuan Droids, space transports
500,001-5,000,000	Collosal Droids, Small Captial Ships
5,000,000+	Massive Capital Ships

Telepathy

VP Cost: 3

Base DC: 10 (willing) or 15/Will Save (Unwilling)

Max Range (Non-Force)	Max Rang (Force)	Distance DC Modifier
10 m	10 k	+0
100 m	100 k	+10
1000 m	1000 k	+20

Force Stealth: 2 VP

See Force: 3 VP