

TREMIERE

Name: Gabriel Cross

Player: Ashrem Bayle

Chronicle: New York by Night

Nature: Architect

Demeanor: Judge

Concept: Occultist

Generation: 10

Sire: Melias

Haven: Apartment above bookstore

Sect: Camarilla

ATTRIBUTES

PHYSICAL

Strength ☒ ☒ ☐ ☐ ☐ ☐ Charisma ☒ ☒ ☐ ☐ ☐ ☐ Dexterity ☒ ☒ ☐ ☐ ☐ ☐ Stamina ☒ ☒ ☐ ☐ ☐ ☐

SOCIAL

Manipulation ☒ ☒ ☐ ☐ ☐ ☐ Appearance ☒ ☒ ☐ ☐ ☐ ☐

MENTAL

Perception Insightful ☒ ☒ ☐ ☐ ☐ ☐ Intelligence Analytical ☒ ☒ ☐ ☐ ☐ ☐ Wits ☒ ☒ ☐ ☐ ☐ ☐

ABILITIES

TALENTS

Alertness ☒ ☒ ☐ ☐ ☐ ☐ Athletics ☒ ☒ ☐ ☐ ☐ ☐ Brawl ☒ ☐ ☐ ☐ ☐ ☐ Dodge ☒ ☐ ☐ ☐ ☐ ☐ Empathy ☐ ☐ ☐ ☐ ☐ ☐ Expression ☐ ☐ ☐ ☐ ☐ ☐ Intimidation ☐ ☐ ☐ ☐ ☐ ☐ Leadership ☐ ☐ ☐ ☐ ☐ ☐ Streetwise ☐ ☐ ☐ ☐ ☐ ☐ Subterfuge ☒ ☐ ☐ ☐ ☐ ☐

SKILLS

Animal Ken ☐ ☐ ☐ ☐ ☐ ☐ Crafts ☐ ☐ ☐ ☐ ☐ ☐ Drive ☒ ☐ ☐ ☐ ☐ ☐ Etiquette ☒ ☐ ☐ ☐ ☐ ☐ Firearms ☐ ☐ ☐ ☐ ☐ ☐ Melee ☒ ☐ ☐ ☐ ☐ ☐ Performance ☐ ☐ ☐ ☐ ☐ ☐ Security ☐ ☐ ☐ ☐ ☐ ☐ Survival ☐ ☐ ☐ ☐ ☐ ☐ Stealth ☒ ☐ ☐ ☐ ☐ ☐

KNOWLEDGES

Academics ☒ ☒ ☐ ☐ ☐ ☐ Computer ☒ ☐ ☐ ☐ ☐ ☐ Finance ☒ ☐ ☐ ☐ ☐ ☐ Investigation ☒ ☐ ☐ ☐ ☐ ☐ Law ☐ ☐ ☐ ☐ ☐ ☐ Linguistics ☒ ☐ ☐ ☐ ☐ ☐ Medicine ☐ ☐ ☐ ☐ ☐ ☐ Occult ☒ ☒ ☐ ☐ ☐ ☐ Politics ☒ ☐ ☐ ☐ ☐ ☐ Science ☐ ☐ ☐ ☐ ☐ ☐

ADVANTAGES

BACKGROUNDS

Generation ☒ ☒ ☐ ☐ ☐ ☐ Resources ☒ ☒ ☐ ☐ ☐ ☐ Contacts ☒ ☐ ☐ ☐ ☐ ☐ Allies ☒ ☐ ☐ ☐ ☐ ☐

DISCIPLINES

Auspex ☒ ☐ ☐ ☐ ☐ ☐ Dominate ☒ ☐ ☐ ☐ ☐ ☐ Thaumaturgy ☒ ☒ ☐ ☐ ☐ ☐

VIRTUES

Conscience ☒ ☒ ☐ ☐ ☐ ☐ Self Control ☒ ☒ ☐ ☐ ☐ ☐ Courage ☒ ☒ ☐ ☐ ☐ ☐

MERITS AND FLAWS

Bound to the Council
Double Betrayer

HUMANITY/PATH

The Path of Humanity
- 3 ☒ ☒ ☒ ☒ ☒ ☒ ☐ ☐ ☐ ☐ ☐ ☐

WILLPOWER

☒ ☒ ☒ ☒ ☒ ☒ ☒ ☒ ☐ ☐ ☐ ☐

BLOOD POOL

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

HEALTH

Bruised ☐
Hurt -1 ☐
Injured -1 ☐
Wounded -2 ☐
Mauled -2 ☐
Crippled -5 ☐
Incapacitated ☐
WEAKNESS
One step toward clan bond

TREMIERE

OTHER TRAITS

The Path of Blood ● ● ● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
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RITUALS

Defense of the Sacred Haven (Level 1)
 Devils Touch (Level 1)
 Wake with Evenings Feshness (Level 1) - Xander
 casts this every morning.
 Principle Focus of Vitae Infusion (Level 2)
 Craft Bloodstone (Level 2, from Blood Magic: SoT)
 Incorporeal Passage (Level 3)

DERANGEMENTS

BONDS/VINCULI

The Council of Seven

COMBAT

Weapon	Damage	Range	Rate	Clip	Conceal
Club (Cane)	Str+2	N/A	N/A	N/A	T
Rapier (hidden in cane)	Str+2	N/A	N/A	N/A	T

ARMOR

Armor	Bashing	Melee	Bullet	Dexterity	Perception	Conceal
Reinforced clothing	2	1	0	0	-	

TREMIERE

EXPANDED BACKGROUND

Allies

Rachel Manderly - Former lover who works in the Human Resources department at Ford. See below.

Mentor

Contacts

Dr. Martin Thompson - vitae addicted hematologist. See below.

Resources

Gabriel recieves a check every two weeks due to a dummy direct deposit account set up by Rachel.

Fame

Retainers

Herd

Status

Influence

Other

POSSESSIONS

Gear (Carried)

Long black leather trench coat and a cane.

Equipment (Owned)

Typical apartment furnishings,

The inside pocket of his coat holds various ritual components and 5 blood marbles.

Feeding Grounds

St. James medical hospital and area around his haven.

Vehicles

HAVENS

Location

See notes below.

Description