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|-------------------------|--------|--------------------|-------------|-------------------------|
| Gates of Gehenna | Name | Age | Hair Color | Level |
| | Player | Height | Eye Color | XP Used/Unused |
| | | Species | | Morale 10 + (20-RES) |
| | | | | Hitpoints 10 + (20-CON) |
| Attributes | | Stats | | Talents |
| Agility | 20 | Insight | 20 | |
| | | LOG+CHA or PER+INT | | |
| Constitution | 20 | Leadership | 20 | |
| | | INF+RES or CHA+LOG | | |
| Strength | 20 | Stealth | 20 | |
| | | PER+INT or AGI+RES | | |
| Intuition | 20 | Combat | 20 | |
| | | INT+AGI or STR+PER | | |
| Logic | 20 | Deception | 20 | |
| | | CHA+INF or STR+RES | | |
| Perception | 20 | Knowledge | 20 | |
| | | INF+INT or LOG+RES | | |
| Charisma | 20 | | | |
| | | Backgrounds | | |
| Influence | 20 | +X | Weapon | |
| | | +X | Damage/Crit | |
| Resolve | 20 | +X | Keywords | |
| | | +X | | |
| | | +X | | |
| | | +X | | |
| | | +X | Armor | |
| | | +X | | |
| | | | | |

Increase Attribute = 1+(Level) XP; New Talent = 3+(Level) XP, Increase Talent 1 Level = 1+(Level) XP; 50XP Start, Attr. Max 10, 8 Pts Backgrounds, Max +5, Max 5 Talents, Activate only 1 XP

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| | | +X | | |
| | | +X | | |
| | | +X | Armor | |
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