

NAME Chewvarra PLAYER Player 1
 SPECIES Wookiee CLASS Scout 2, Soldier 2 LEVEL 4
 AGE 200 GENDER F HEIGHT 2.1 WEIGHT 125 DESTINY _____

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	22	6
DEXTERITY	12	1
CONSTITUTION	16	3
INTELLIGENCE	12	1
WISDOM	9	-1
CHARISMA	12	1

SPEED	6
INITIATIVE	3
PERCEPTION	6
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	Misc.
FORT	19	+10	4	2	3	
REF	18	+10	4	2	1	1
WILL	13	+10	4	0	-1	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	Misc. BONUS	DAMAGE THRESHOLD
19		19
HIT POINTS		53

FEATS

Armor Prof. (Light)
Armor Prof. (Medium)
Martial Arts 1 [p86]
Point Blank Shot [p87]
Dreadful Rage [p84]
Shake It Off [p88]
Weapon Prof. (Adv. Melee Weapons)
Weapon Prof. (Pistols)
Weapon Prof. (Rifles) <i>Bowcasters</i>
Weapon Prof. (Simple Weapons)

TALENTS

Extreme Effort [p50]
Tough As Nails [p53]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attacks	9	1D6+6		B/S	
Bowcaster	4	3D10		E/P	+1 Att/Dmg w/ PB Range (30 squares)
Vibro-Bayonet	9	2D6+9		P	
Vibro-Dagger	9	2D4+6		S/P	

NAME Chevarra PLAYER Player 1

LANGUAGES Basic (Understood), Shriiwook, Huttese



SKILLS

	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	3	2	DEX	1			
CLIMB	13	2	STR	6	5		
DECEPTION	3	2	CHA	1			
ENDURANCE	10	2	CON	3	5		
GATHER INFORMATION	3	2	CHA	1			
INITIATIVE	3	2	DEX	1			
JUMP	8	2	STR	6			
KNOWLEDGE:	-	2	INT	1			
KNOWLEDGE: BUREAUCRACY	-	2	INT	1			
KNOWLEDGE: GALACTIC LORE	-	2	INT	1			
KNOWLEDGE: LIFE SCIENCES	-	2	INT	1			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	1			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	1			
KNOWLEDGE: TACTICS	-	2	INT	1			
KNOWLEDGE: TECHNOLOGY	-	2	INT	1			
MECHANICS	3	2	INT	1			
PERCEPTION	6	2	WIS	-1	5		
PERSUASION	3	2	CHA	1			
PILOT	8	2	DEX	1	5		
RIDE	3	2	DEX	1			
STEALTH	8	2	DEX	1	5		
SURVIVAL	6	2	WIS	-1	5		
SWIM	8	2	STR	6			
TREAT INJURY	1	2	WIS	-1			
USE COMPUTER	3	2	INT	1			
USE THE FORCE	-	2	CHA	1			

FEATS (add'l)

SPECIES ABILITIES

Extraordinary Recuperation: Regain

HP at double the normal rate.

Climbers: Take 10 when threatened

Intimidating: May reroll Persuasion

Rage: (1/Day) +5 Melee Attacks and

Melee Damage; Lasts 8 Rounds; -1

Condition Step at end, persistent for

10 Minutes. (Dreadful)

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Koyi Tott PLAYER Player 2
 SPECIES Twilek CLASS Noble 4 LEVEL 4
 AGE 32 GENDER M HEIGHT 1.8 WEIGHT 56 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	10	0
DEXTERITY	15	2
CONSTITUTION	18	4
INTELLIGENCE	14	2
WISDOM	10	0
CHARISMA	16	3

SPEED	6
INITIATIVE	9
PERCEPTION	7
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	Misc.
FORT	21	+10	4	1	4	2
REF	16	+10	4		2	
WILL	16	+10	4	2	0	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	Misc. BONUS	DAMAGE THRESHOLD
21		21
HIT POINTS		47

FEATS

Dual Weapon Mastery 1 [p84]
Linguist [p86]
Running Attack [p88]
Skill Focus (Deception)
Weapon Finesse [p89]
Weapon Prof. (Pistols)
Weapon Prof. (Simple Weapons)

TALENTS

Bolster Ally [p43]
Educated [p44]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attack	5	1D4+0		B	
Knife (Dual)	5 (0/0)	1D4+0		S/P	
Hold-Out Blaster Pistol	5	3D4		E	+5 to Stealth to Conceal
Blaster Pistol	5	2D6		E	
Quarterstaff	3 (-2/-2)	D6/D6		B	

NAME Koyi Tott PLAYER Player 2

LANGUAGES Basic, Ryl, Huttese, Gamorean, Dosh, Cerean

STAR WARS
ROLEPLAYING GAME

SKILLS	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	4	2	DEX	2			
CLIMB	2	2	STR	0			
DECEPTION	15	2	CHA	3	5	5	
ENDURANCE	6	2	CON	4			
GATHER INFORMATION	10	2	CHA	3	5		
INITIATIVE	9	2	DEX	2	5		
JUMP	2	2	STR	0			
KNOWLEDGE:	4	2	INT	2			
KNOWLEDGE: BUREAUCRACY	4	2	INT	2			
KNOWLEDGE: GALACTIC LORE	9	2	INT	2	5		
KNOWLEDGE: LIFE SCIENCES	4	2	INT	2			
KNOWLEDGE: PHYSICAL SCIENCES	4	2	INT	2			
KNOWLEDGE: SOCIAL SCIENCES	4	2	INT	2			
KNOWLEDGE: TACTICS	4	2	INT	2			
KNOWLEDGE: TECHNOLOGY	4	2	INT	2			
MECHANICS	4	2	INT	2			
PERCEPTION	7	2	WIS	0	5		
PERSUASION	10	2	CHA	3	5		
PILOT	4	2	DEX	2			
RIDE	4	2	DEX	2			
STEALTH	4	2	DEX	2			
SURVIVAL	2	2	WIS	0			
SWIM	2	2	STR	0			
TREAT INJURY	7	2	WIS	0	5		
USE COMPUTER	9	2	INT	2	5		
USE THE FORCE	-	2	CHA	3			

FEATS (add'l)

SPECIES ABILITIES

Deceptive: May reroll Deception check

Great Fortitude: +2 to Fortitude

Low-Light: Ignore some Concealment

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Khidorr PLAYER Player 3
 SPECIES Rodian CLASS Scout 4 LEVEL 4
 AGE 18 GENDER M HEIGHT 1.6 WEIGHT 60 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	16	3
DEXTERITY	13	1
CONSTITUTION	13	1
INTELLIGENCE	16	3
WISDOM	9	-1
CHARISMA	11	0

SPEED	6
INITIATIVE	
PERCEPTION	
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	Misc.
FORT	16	+10	4	1	1	
REF	17	+10	4	2	1	
WILL	13	+10	4		-1	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	Misc. BONUS	DAMAGE THRESHOLD
16	5	21

HIT POINTS

44

FEATS

Improved Damage Threshold
Power Attack [p87] *Melee Attacks
Rapid Shot
Shake It Off
Skill Focus (Stealth)
Weapon Prof. (Pistols)
Weapon Prof. (Rifles)
Weapon Prof. (Simple Weapons)

TALENTS

Improved Stealth [p49]
Hidden Movement [p49]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed	6	1D4+3		B	
Vibro-Dagger	1	2D4+3		S/P	Not Proficient
Blaster Pistol (Rapid Shot)	4 (2)	3D6 (4D6) {2D6}		E	
Battle Axe	6	1D10+4		S	

NAME Khidorr PLAYER Player 3

LANGUAGES Basic, Rodese, Huttese, Jawa Trade Language, Boccee

STAR WARS
ROLEPLAYING GAME

SKILLS	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	3	2	DEX	1			
CLIMB	5	2	STR	3			
DECEPTION	2	2	CHA	0			
ENDURANCE	8	2	CON	1	5		
GATHER INFORMATION	2	2	CHA	0			
INITIATIVE	7	2	DEX	1	5		
JUMP	5	2	STR	3			
KNOWLEDGE:	-	2	INT	3			
KNOWLEDGE: BUREAUCRACY	-	2	INT	3			
KNOWLEDGE: GALACTIC LORE	-	2	INT	3			
KNOWLEDGE: LIFE SCIENCES	-	2	INT	3			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	3			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	3			
KNOWLEDGE: TACTICS	10	2	INT	3	5		
KNOWLEDGE: TECHNOLOGY	-	2	INT	3			
MECHANICS	10	2	INT	3	5		
PERCEPTION	6	2	WIS	-1	5		
PERSUASION	2	2	CHA	0			
PILOT	8	2	DEX	1	5		
RIDE	3	2	DEX	1			
STEALTH	13	2	DEX	1	5	5	
SURVIVAL	11	2	WIS	-1	5	5	
SWIM	5	2	STR	3			
TREAT INJURY	1	2	WIS	-1			
USE COMPUTER	5	2	INT	3			
USE THE FORCE	-	2	CHA	0			

FEATS (add'l)

SPECIES ABILITIES

Low-Light: Ignore some Concealment

Aware: Reroll Perception Check

Survivalist: Skill Focus (Survival)

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Diir Nep PLAYER Player 4
 SPECIES Sullustan CLASS Scoundrel 4 LEVEL 4
 AGE 32 GENDER M HEIGHT 1.3 WEIGHT 50 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	10	0
DEXTERITY	18	4
CONSTITUTION	12	1
INTELLIGENCE	13	1
WISDOM	13	1
CHARISMA	11	0

SPEED	6
INITIATIVE	6
PERCEPTION	3
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	Misc.
FORT	15	+10	4		1	
REF	20	+10	4	2	4	
WILL	16	+10	4	1	1	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	Misc. BONUS	DAMAGE THRESHOLD
15		15
HIT POINTS		34

FEATS

Acrobatic Strike [p82]
Point Blank Shot [p87]
Precise Shot [p87]
Quick Draw [p87]
Vehicular Combat [p89]
Weapon Prof. (Pistols)
Weapon Prof. (Simple Weapons)

TALENTS

Hyperdriven [p47]
Sneak Attack: 1D6 [p46]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attack	3	1D4+3		B	
Heavy Blaster Pistol	7	3D8 {2D8}		E	+1 Att/Dmg w/ PB Range (20 squares)
Knife (Thrown)	3 (7)	1D4+3		S/P (P)	+1 Att/Dmg w/ PB Range (20 squares)

NAME Diir Nep PLAYER Player 4

LANGUAGES Basic, Sullustese, Ryl

STAR WARS
ROLEPLAYING GAME

SKILLS

	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	11	2	DEX	4	5		
CLIMB	2	2	STR	0			
DECEPTION	2	2	CHA	0			
ENDURANCE	3	2	CON	1			
GATHER INFORMATION	2	2	CHA	0			
INITIATIVE	6	2	DEX	4			
JUMP	2	2	STR	0			
KNOWLEDGE:	-	2	INT	1			
KNOWLEDGE: BUREAUCRACY	-	2	INT	1			
KNOWLEDGE: GALACTIC LORE	8	2	INT	1	5		
KNOWLEDGE: LIFE SCIENCES	-	2	INT	1			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	1			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	1			
KNOWLEDGE: TACTICS	-	2	INT	1			
KNOWLEDGE: TECHNOLOGY	-	2	INT	1			
MECHANICS	8	2	INT	1	5		
PERCEPTION	3	2	WIS	1			
PERSUASION	2	2	CHA	0			
PILOT	11	2	DEX	4	5		
RIDE	6	2	DEX	4			
STEALTH	6	2	DEX	4			
SURVIVAL	3	2	WIS	1			
SWIM	2	2	STR	0			
TREAT INJURY	3	2	WIS	1			
USE COMPUTER	8	2	INT	1	5		
USE THE FORCE	-	2	CHA	0			

FEATS (add'l)

SPECIES ABILITIES

Darkvision: Ignore Concealment

Climbers: Take 10 when threatened

Aware: Reroll Perception Check

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Eeth Vog PLAYER Player 5
 SPECIES Zabrak CLASS Scoundrel 4 LEVEL 4
 AGE 16 GENDER F HEIGHT 1.7 WEIGHT 70 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	12	1
DEXTERITY	14	2
CONSTITUTION	10	0
INTELLIGENCE	13	1
WISDOM	16	3
CHARISMA	11	0

SPEED	6
INITIATIVE	4
PERCEPTION	10
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	MISC.
FORT	15	+10	4		0	1
REF	19	+10	4	2	2	1
WILL	19	+10	4	1	3	1

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	MISC. BONUS	DAMAGE THRESHOLD
15	5	20
HIT POINTS		30

FEATS

Dodge [p84]
Improved Damage Threshold [p85]
Mobility [p85]
Point Blank Shot [p87]
Surgical Expertise [p88]
Weapon Prof. (Pistols)
Weapon Prof. (Simple Weapons)

TALENTS

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attack	4	1D4+1		B	
Knife	4	1D4+1		S/P	
Hold-Out Blaster Pistol	5	3D4		E	+5 to Stealth to Conceal

NAME Eeth Vog PLAYER Player 5

LANGUAGES Basic, Zabrak, Hutese



SKILLS

	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	9	2	DEX	2	5		
CLIMB	3	2	STR	1			
DECEPTION	2	2	CHA	0			
ENDURANCE	2	2	CON	0			
GATHER INFORMATION	2	2	CHA	0			
INITIATIVE	4	2	DEX	2			
JUMP	3	2	STR	1			
KNOWLEDGE:	-	2	INT	1			
KNOWLEDGE: BUREAUCRACY	-	2	INT	1			
KNOWLEDGE: GALACTIC LORE	-	2	INT	1			
KNOWLEDGE: LIFE SCIENCES	-	2	INT	1			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	1			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	1			
KNOWLEDGE: TACTICS	-	2	INT	1			
KNOWLEDGE: TECHNOLOGY	8	2	INT	1	5		
MECHANICS	3	2	INT	1			
PERCEPTION	10	2	WIS	3	5		
PERSUASION	2	2	CHA	0			
PILOT	4	2	DEX	2			
RIDE	4	2	DEX	2			
STEALTH	4	2	DEX	2			
SURVIVAL	5	2	WIS	3			
SWIM	3	2	STR	1			
TREAT INJURY	10	2	WIS	3	5		
USE COMPUTER	8	2	INT	1	5		
USE THE FORCE	-	2	CHA	0			

FEATS (add'l)

SPECIES ABILITIES

Aware: Reroll Perception Check

Superior Defense: +1 to all Defenses

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Arani Inter PLAYER Player 6
 SPECIES Human CLASS Noble 2, Soldier 2 LEVEL 4
 AGE 25 GENDER F HEIGHT 1.6 WEIGHT 55 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	17	3
DEXTERITY	14	2
CONSTITUTION	11	1
INTELLIGENCE	13	1
WISDOM	15	2
CHARISMA	12	1

SPEED	6
INITIATIVE	14
PERCEPTION	4
BASE ATTACK	3
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	Misc.
FORT	17	+10	4	2	1	
REF	18	+10	4	1	2	1
WILL	18	+10	4	2	2	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	Misc. BONUS	DAMAGE THRESHOLD
17		17
HIT POINTS		36

FEATS

Armor Prof. (Light)
Armor Prof. (Medium)
Martial Arts 1 [p86]
Power Attack [p87]
Rapid Strike [p88]
Skill Focus (Initiative)
Weapon Prof. (Adv. Melee Weapon)
Weapon Prof. (Pistols)
Weapon Prof. (Rifles)
Weapon Prof. (Simple Weapons)

TALENTS

Devastating Attack (Adv. Melee) [p53]
Presence [p43]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attacks	6	1D6+3		B	
Vibro-Axe (Rapid)	6 (4)	2D8+3 (3D8+3)		S/P	
Heavy Blaster Pistol	5	3D8 {2D8}		E	

NAME Arani Inter PLAYER Player 6

LANGUAGES Basic, High Galactic



SKILLS	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	9	2	DEX	2	5		
CLIMB	5	2	STR	3			
DECEPTION	3	2	CHA	1			
ENDURANCE	3	2	CON	1			
GATHER INFORMATION	8	2	CHA	1	5		
INITIATIVE	14	2	DEX	2	5	5	
JUMP	5	2	STR	3			
KNOWLEDGE:	-	2	INT	1			
KNOWLEDGE: BUREAUCRACY	8	2	INT	1	5		
KNOWLEDGE: GALACTIC LORE	-	2	INT	1			
KNOWLEDGE: LIFE SCIENCES	-	2	INT	1			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	1			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	1	5		
KNOWLEDGE: TACTICS	-	2	INT	1	5		
KNOWLEDGE: TECHNOLOGY	-	2	INT	1			
MECHANICS	3	2	INT	1			
PERCEPTION	4	2	WIS	2			
PERSUASION	8	2	CHA	1	5		
PILOT	4	2	DEX	2			
RIDE	9	2	DEX	2	5		
STEALTH	4	2	DEX	2			
SURVIVAL	4	2	WIS	2			
SWIM	5	2	STR	3			
TREAT INJURY	4	2	WIS	2			
USE COMPUTER	3	2	INT	1			
USE THE FORCE	-	2	CHA	1			

FEATS (add'l)

Bonus Trained Skill

Bonus Feat

SPECIES ABILITIES

DARK FORCE SCORE

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
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NAME Gon Lan Wren PLAYER Player 7
 SPECIES Human CLASS Soldier 4 LEVEL 4
 AGE 35 GENDER M HEIGHT 1.8 WEIGHT 75 DESTINY

STAR WARS
 ROLEPLAYING GAME

ATTRIBUTES

	SCORE	MODIFIER
STRENGTH	14	2
DEXTERITY	13	1
CONSTITUTION	13	1
INTELLIGENCE	11	0
WISDOM	12	1
CHARISMA	15	2

SPEED	6
INITIATIVE	3
PERCEPTION	3
BASE ATTACK	4
FORCE POINTS	7
DESTINY POINTS	

CONDITION MONITOR

	NORMAL	<input type="checkbox"/>
-1	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-2	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-5	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS.	<input type="checkbox"/>
-10	TO ALL DEFENSES. TO ATTACKS, SKILL & ABILITY CHECKS. MOVE AT HALF SPEED	<input type="checkbox"/>
	HELPLESS	<input type="checkbox"/>

DEFENSES

	TOTAL		LEVEL OR ARMOR	CLASS BONUS	ABILITY MODIFIER	MISC.
FORT	17	+10	4	2	1	
REF	15	+10	4	1	1	
WILL	15	+10	4		1	

MASSIVE DAMAGE THRESHOLD

FORT DEFENSE	MISC. BONUS	DAMAGE THRESHOLD
17		17
HIT POINTS		49

FEATS

Armor Prof. (Light)
Armor Prof. (Medium)
Force Sensitivity [p86]
Mighty Swing [p86]
Running Attack [p88]
Vehicular Combat [p89]
Weapon Prof. (Lightsabers)
Weapon Prof. (Pistols)
Weapon Prof. (Rifles)
Weapon Prof. (Simple Weapons)

TALENTS

Damage Reduction 10 [p101]
Indomitable [p52]

FORCE POWERS

WEAPON

	ATTACK	DAMAGE (STUN)	CRIT	TYPE	NOTES
Unarmed Attack (Mighty)	6	1D4+2 (2D4+2)			
Lightsaber (Mighty)	6	2D8+3 (3D8+3)			
Hold-Out Blaster Pistol	5	3D4		E	+5 to Stealth to Conceal

NAME Gon Lan Wren PLAYER Player 7

LANGUAGES Basic

STAR WARS
ROLEPLAYING GAME

SKILLS

	SKILL BONUS TOTAL	½ LEVEL	ABILITY	MOD.	TRAINED	SKILL FOCUS	Misc.
ACROBATICS	3	2	DEX	1			
CLIMB	4	2	STR	2			
DECEPTION	4	2	CHA	2			
ENDURANCE	3	2	CON	1			
GATHER INFORMATION	4	2	CHA	2			
INITIATIVE	3	2	DEX	1			
JUMP	4	2	STR	2			
KNOWLEDGE:	-	2	INT	0			
KNOWLEDGE: BUREAUCRACY	-	2	INT	0			
KNOWLEDGE: GALACTIC LORE	-	2	INT	0			
KNOWLEDGE: LIFE SCIENCES	-	2	INT	0			
KNOWLEDGE: PHYSICAL SCIENCES	-	2	INT	0			
KNOWLEDGE: SOCIAL SCIENCES	-	2	INT	0			
KNOWLEDGE: TACTICS	-	2	INT	0			
KNOWLEDGE: TECHNOLOGY	-	2	INT	0			
MECHANICS	2	2	INT	0			
PERCEPTION	3	2	WIS	1			
PERSUASION	4	2	CHA	2			
PILOT	8	2	DEX	1	5		
RIDE	3	2	DEX	1			
STEALTH	3	2	DEX	1			
SURVIVAL	3	2	WIS	1			
SWIM	4	2	STR	2			
TREAT INJURY	3	2	WIS	1			
USE COMPUTER	2	2	INT	0			
USE THE FORCE	9	2	CHA	2	5		

FEATS (add'l)

Bonus Trained Skill

Bonus Feat

SPECIES ABILITIES

DARK FORCE SCORE

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