

CHARACTER NAME _____		 LEVEL _____ XP _____	ARMOR CLASS _____	HIT POINTS CURRENT _____ MAX _____ TEMP _____	HIT DICE SPENT _____ MAX _____	EXHAUSTION ◇ ◇ ◇ ◇ ◇ ◇ -2 -4 -6 -8 -10 DEATH SAVED ◇ ◇ ◇ ◇ ◇ ◇ SUCCESS FAILURE
BACKGROUND _____ CLASS _____						
SPECIES _____ SUBCLASS _____						

## DUNGEONS & DRAGONS

PROFICIENCY BONUS	INSPIRATION	INITIATIVE	SPEED	SIZE	PASSIVE PERCEPTION
-------------------	-------------	------------	-------	------	--------------------

<b>STRENGTH</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____	<b>INTELLIGENCE</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____
--	--

<b>DEXTERITY</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____	<b>WISDOM</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____
---	--

<b>CONSTITUTION</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____	<b>CHARISMA</b>  MODIFIER _____ SCORE _____ Saving Throw _____ DC _____
--	--

WEAPONS & DAMAGE CANTRIPS			
Name	Atk Bonus / DC	Damage & Type	Notes























CLASS FEATURES

SKILL & TOOL PROFICIENCIES	
<input type="checkbox"/> Acrobatics (Dex) <input type="checkbox"/> Animal Handling (Wis) <input type="checkbox"/> Arcana (Int) <input type="checkbox"/> Athletics (Str) <input type="checkbox"/> Deception (Cha) <input type="checkbox"/> History (Int) <input type="checkbox"/> Insight (Wis) <input type="checkbox"/> Intimidation (Cha) <input type="checkbox"/> Investigation (Int)	<input type="checkbox"/> Medicine (Wis) <input type="checkbox"/> Nature (Int) <input type="checkbox"/> Perception (Wis) <input type="checkbox"/> Performance (Cha) <input type="checkbox"/> Persuasion (Cha) <input type="checkbox"/> Religion (Int) <input type="checkbox"/> Sleight of Hand (Dex) <input type="checkbox"/> Stealth (Dex) <input type="checkbox"/> Survival (Wis)

OTHER PROFICIENCIES	
LANGUAGES _____	
ARMOR ◇ Shields ◇ Light ◇ Medium ◇ Heavy	WEAPONS ◇ Simple ◇ Martial ◇ Improvised

SPECIES TRAITS	FEATS



SPELL SLOTS		SORCERY POINTS		MAX	
	Total Expended		Total Expended		Total Expended
LEVEL 1	___    	LEVEL 4	___   	LEVEL 7	___  
LEVEL 2	___   	LEVEL 5	___   	LEVEL 8	___ 
LEVEL 3	___   	LEVEL 6	___  	LEVEL 9	___ 

[illegible][illegible][illegible]

**COINS**

[illegible]