

KALAREL -
Underpriest of ORCUS,
LORD of UNDEATH

Author's name JMH

Villain's name



Villain Worksheet For Elementary School Students

1. What is your villain? A person? An animal? Something else?

He's a human, apparently 45 years of age, but really ~~that~~, 73 extended past normal longevity by his dark alliance w/ ORCUS. Still, he will die eventually, BUT ORCUS HAS promised him a gift IF HE successfully opens the rift.

[NOTE: I might not use the 73 yrs old]

2. Where does your villain live? Does he/she like it there?

He lives in the bowels of SHADOWFELL KEEP. Yes, he likes IT THERE. IT IS DARK, DARK, AND FOUL, Like his soul, Like his MASTER ORCUS, who has promised him eternal LIFE AS A LICH.

The only catch is that KALAREL MUST NOT FAIL!
THAT WOULD BE... BAD.

3. What does your villain look like? Hair color? Eye color? Height?

6'2", Dark hair, hazel eyes, A nose that has been broken several times and healed incorrectly, A broken block of flesh and bone on his face.

He wears dark clothing embroidered w/ gold trim. He frequently wears a ram-headed helm during rituals, or combat, or interrogation/intimidation/torture sessions.

4. Now, look back and see what your main character wants more than anything in the world. How is the villain preventing your main character from getting what he or she wants and why?

More than anything, Kalarel wants to live forever. Only by embracing death has he overcome his fear of it. Opening the rift, as his deity demands, will lead to Orcus's fulfillment of a promise — True Lichdom, and an eternal spot ~~as~~ ^{as} Duke of Shadow upon Orcus's Royal Court ~~in~~ in Hell/the Abyss... one day.

Kalarel has placed traps, Kobolds, Goblins, Hobgoblins and the undead in the heroes path to thwart them. And spies. Multiple spies...

KALAREL DOES NOT really think anyone can delve DEEP ENOUGH INTO THE RUINS TO STOP THE RITUAL. EVEN IF THEY DO, THE HAUGHTY priest HAS planned TO USE THEIR HEROIC SOUL ENERGY AS A CATALYST TO REND THE VEIL OPEN.

5. What is your villain's greatest weakness?

KALAREL'S GREATEST WEAKNESS is overconfidence. He finds IT INCONCEIVABLE THAT A PARTY of MODLERS could possibly fight their way DOWN TO his LAIR - AND ACTUALLY STOP HIM.

BUT... KALAREL HAS A PLAN TO use their HEROIC BLOOD TO FORCE OPEN the RIFT; saving him time AND the tedious process of kidnapping WINTERHAVIANS + buying SLAVES FROM THE bloodreavers.

6. What is the one thing your villain is afraid of more than anything else? Is it your main character? Or is it something unexpected, like furry kittens?

Ⓐ MORE THAN ANYTHING... KALAREL FEARS DYING AND BECOMING "NOTHING" IN A SOULLESS, EMOTIONLESS, BODILESS VOID. He yearns TO retain his GRASP ON the mortal coil, yet shed ITS WEAKNESSES.

Ⓑ He FEARS BECOMING A MINDLESS UNDEAD AT the beck AND CALL of a cruel necromancer master.

7. Think about your villain's different moods. Now, try to imagine what your villain does with his or her body during these moods. (For example, some people pound their fists on the table when they are angry, or they whistle when they are happy.) Write a few words describing your villain's body during these different moods:

Happy

KALAREL IS NEVER TRULY "HAPPY" IN THE NORMAL SENSE OF THE WORD. "PLEASED WITH HIS CURRENT EVIL PLAN." IS MORE ACCURATE. WHEN PLEASED THUS, KALAREL LAUGHS AT HIS THOUGHTS, TALKS TO HIMSELF ALOUD, AND VERBALLY CHASTISES ANYONE WHO MIGHT DISAGREE WITH HIM.

Angry

A TANTRUM of spellcasting in the worst of cases; ideally taking his ire out on living beings. IN lesser cases of anger, he SHOUTS A LOT!

Sad

Missing his dead whore mother makes him sad, AS DOES THOUGHTS OF AN ENDLESS AFTERLIFE OF NOTHINGNESS. WHEN SAD, he grows despondent, quiet, introspective.

4. What is your villain's favorite season?

Winter; cold + bleak, like the embrace of the grave.

5. What places, other than where he or she lives now, has your villain lived or visited on vacation? Which one was his or her favorite and why?

He has Lived in MULMASTER; A cave in the Moansea region, A TOWER in Luskan; AND A SHANTY in BALDUR'S GATE.

He preferred the cave in the moansea above the others for its complete solitude. This was in his younger years before his allegiance to ORCUT, & KALAREL, ~~was~~ struggled with his emotions as a killer. The self-loathing was eventually supplanted by a outward-loathing of life, mirth, & joviality.

6. What does your villain's house look like? What is hanging on your villain's bedroom walls?

KALAREL'S "House" is currently a decrepid keep outside WINTERHAVEN. There is Blood & entrails on the walls. He sleeps on a filthy MAT in A small room scribed w/ horrific symbols.

9. What can your villain do better than anyone else?

- ① GLOAT. He is a MASTERFUL BLOATER; SNEERING, condescending, INSULTING. BUT CLEVER. He KNOWS DETAILS ABOUT EVERY PC FROM HIS NETWORK OF SPIES IN WINTERHAVEN.
- ② Enjoys the company of DEAD THINGS more than the Living. He has a remarkable resistance to stench, rot + refuse.
- ③ Patience of the Dead, allowing long term goals to reach fruition.

10. What makes your villain happy after he or she has had a bad day?

- ① A slow, screaming sacrificial torture. Preferably female.
- ② Jelly ~~Babies~~^{Babies}, which he keeps in a sack. A gift from a * Living FRIEND * Long ago, these little candies (soft + chewy + tangy!) regenerate overnight so long as a few are left in the BAG [Jelly Baby] BAG 6 - Level 1

11. What makes your villain angry?

- ① Refusal to do ~~as~~^{as} he says. His word is LAW, AND KALADOL ANSWERS TO NO ONE BUT LORD ORCUS.
- GHOSTS ALSO ANNOY HIM; They WHINE TOO MUCH. He despised Sir Keegan's brat daughters, always bitching ABOUT HOW COLD THEY WERE... so he SHOT them up in A BOX.

12. What are your villain's parents like? How about the rest of his or her family?

FATHER: UNKNOWN. PROBABLY A PIRATE ON THE SEA OF FALEN STARS.

MOTHER: DIED FROM SYPHILLIS WHEN HE WAS 6 YEARS OLD. HE WAS IN THE SAME ROOM WITH HER FOR A WEEK BEFORE ANYONE NOTICED THE PROSTITUTE WAS DEAD.

EARLY SEANCES HELD BY A WITCH WHEN KACAREL WAS 12 YRS. OLD REVEALED THAT HE HAD NO RELATIVES FROM BEYOND WHO WISHED TO KNOW HIM.

13. What's one secret your villain hasn't ever told anyone?

Ⓐ HE MISSES HIS MOTHER SOMETIMES, ON THOSE DARK, DARK NIGHTS WHEN SLEEP ELUDES HIM, AND A FRACTURED MEMORY OF HER FACE & VOICE SWIMS TO HIS MIND.

Ⓑ HE ALWAYS WANTED TO BE A LAWYER, BUT UNDEAD NECROMANCY HAD BETTER FRINGE BENEFITS.

Ⓒ HE HAS NEVER "BEEN WITH" A LIVING WOMAN. "LIVING" BEING THE KEY WORD. BY THIS LATE STAGE IN HIS CAREER, COMMUNAL SEXUAL RELATIONS IS IMPOSSIBLE.

Even More Questions

If you get done with the questions above, and you want to answer even more questions about your villain, give these a try!

1. If your villain could change his or her name, what would he or she choose?

KALADEL the KewL; MAXABEL the Maximus; Acererak

2. What is your villain's favorite band? Song? Type of music?

Bawdy Tavern Lovesongs by the Gypsy Gnomes

3. What is your villain's favorite book and why?

The Book of Vile Dark Poems

Why? They make his inner muse sing.

20. Write a sentence describing how your villain stands. What's his or her posture like?

He stands with Authority, visualizing himself lording
over other beings in his presence. When he sits,
he sprawls, spilling over a chair as if uncomfortable,
ready to spring back up & begin pacing & plotting.

21. What is your villain's greatest weakness?

Wasn't this already an earlier question?
I think the answer before was "overconfidence"
He could definitely use another exploitable weakness



17. What do you dislike most about your villain's villainous ways?

THAT THE ADVENTURE MODULE MADE him so DULL.

18. Imagine for a moment that your villain is feeling nervous. Most people do something with their bodies when they are nervous. Some people look around the room in every direction. Other people tap their feet. What does your villain do when he or she is nervous?

Ⓐ SCRATCHES his JAW.

Ⓑ CRUMPLES his bag of jelly babies

19. Write a sentence describing how your villain walks.

He ALWAYS WALKS with a STRUT & swish of his CLOAK, AS if every move has IMPORTANCE & DRAMA. IT DOESN'T, BUT the DEAD THINGS AROUND him ARE Impressed by his SWAGGER.

14. Is your villain scary? Mean? What do people think when they first meet your villain?

uh, yeah! He's scary AND mean. IF normal people were to meet him in the street, outside of him being dressed like a maniacal supervillain sporting a goatskull headress AND A ROD of corruption...

... they would think he had an unsettling stare.

... AND KACAREL Likes to STARE AT young FEMALES, Imagining them NUDE & DEAD.

15. Describe your villain in three words:

1. PERVERTED (physically, spiritually, emotionally)

2. Stubborn

3. Insane

16. Is there anything likeable about your villain? Does he or she have a soft spot or a good side?

Tying back to his hobbies of chess, reading & writing, these are hobbies shared by "NORMALS". ALTHOUGH the chess set is grotesque, AND the subject matter he READS AND writes is vile. AND DARK. There's NOT much To Like ABOUT Him, no.

7. What does your villain want more than anything else in the world?

As mentioned before, to achieve the GIFT of Lichdom, Immortality, and continue to serve Lord Orcus forever in the Material World, sampling its pleasures through vicarious, possessive magic. No matter what ravages his undead Body endures, he can enjoy mortal pleasures through others via an evil empathic link. He wants his cake and eat it too... forever.

8. What are your villain's hobbies?

- READING BOOKS of Vile Darkness.
- PLAYING CHESS with LORD MAW ("DAMN YOU HEROES! WHO WILL I PLAY WITH NOW?")
- POLISHING HIS ARMOR AND IMPLEMENTS OF PAIN
- WRITING IN HIS JOURNAL of Vile DARKNESS
- SHOOTING some HOOPS in his Cathedral of PAIN. Naturally, he uses severed heads.

Mysterious/Scheming

ORCUS might have different plans for KACAREL beyond death. The Demonic Union of Orcus, Vecna, Baphomet & Yeenoghu might share some joint resources.

8. What is the best thing that ever happened to your villain?

- Ⓐ Promised immortality by ORCUS for loyal servitude.
- Ⓑ Memory of he and his mother on his 5th birthday, blowing out candles on a chocolate pie,

9. What is the worst thing that ever happened to your villain?

- Ⓐ The week w/ his DEAD mother in a bedroom
- Ⓑ An early magical working when he was 20 was conducted near a fairy circle... and a swarm of REDCAPS nearly killed him, breaking his nose for the first of several times.

10. Is your villain superstitious? If so, how?

IN A WORLD INFUSED with magic, demons, centaurs, dragons, elves, dwarves, and so on... yes, he is.
The FULL MOON and the FeyWild terrify him!

11. If your villain won the lottery, what would he or she do with the money?

Buy DEAD HOOKERS.

Buy the best DAMN ROD of Corruption he can find.

Buy THAY from SZASS Tam.

13. Describe how your villain speaks. Does your villain have a lisp? An accent? Does he or she use a lot of slang, or end every sentence with "okay," etc?

He uses big, flowery words when talking
Down To Others.

12. If a song played every time your villain walked into a room, what song would it be?

An eerie, pulsing soundtrack that AT ANY moment
could erupt into a crescendo of Agony.

or... Anything by the Gypsy Gnomes.

Script Frenzy Young Writers Program Villain Worksheet for Elementary School Students