

Class, Level & Archetype		Experience Points
Heritage	Culture	Background

Character Name

Ability Scores


Strength

SAVE

☐ Prof

Proficiency Bonus

Initiative	Ability or Skill Check
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Size

Speed

<h1>Current Hit Points</h1>	
Hit Dice Total _____	Maximum Hit Points

Temporary Hit Points

Death Saves
 Successes ☐ ☐ ☐
 Failures ☐ ☐ ☐

[illegible]

Supply
Max Carried <input type="text"/>

Destiny

Source of Inspiration:

Inspiration Feature:

Fulfillment Feature:

Skills

Passive Stealth 	Passive Insight 	Passive Perception
Skill	Specialty	Expertise Die
<input type="checkbox"/> Acrobatics _____	_____	_____
<input type="checkbox"/> Animal Handling _____	_____	_____
<input type="checkbox"/> Arcana _____	_____	_____
<input type="checkbox"/> Athletics _____	_____	_____
<input type="checkbox"/> Culture _____	_____	_____
<input type="checkbox"/> Deception _____	_____	_____
<input type="checkbox"/> Engineering _____	_____	_____
<input type="checkbox"/> History _____	_____	_____
<input type="checkbox"/> Insight _____	_____	_____
<input type="checkbox"/> Intimidation _____	_____	_____
<input type="checkbox"/> Investigation _____	_____	_____

Passive 	Passive Perception 	Passive
Skill	Specialty	Expertise Die
<input type="checkbox"/> Medicine _____	_____	_____
<input type="checkbox"/> Nature _____	_____	_____
<input type="checkbox"/> Perception _____	_____	_____
<input type="checkbox"/> Performance _____	_____	_____
<input type="checkbox"/> Persuasion _____	_____	_____
<input type="checkbox"/> Religion _____	_____	_____
<input type="checkbox"/> Sleight of Hand _____	_____	_____
<input type="checkbox"/> Stealth _____	_____	_____
<input type="checkbox"/> Survival _____	_____	_____
<input type="checkbox"/> _____	_____	_____
<input type="checkbox"/> _____	_____	_____

Skill Check = d20 + ability modifier + proficiency bonus* + expertise die**
 *if proficient **for specialties

Tool Proficiencies

Attacks & Spellcasting

[illegible]



Age

Height

Weight

Eyes

Skin

Hair

Character Name

Character Appearance

Followers & Strongholds

Name: _____ Name: _____

Type: _____ Type: _____

Ability: _____ Ability: _____

Name: _____ Name: _____

Type: _____ Type: _____

Ability: _____ Ability: _____

Character Backstory

Allies & Organizations

Equipment

Wt.	Item	Properties
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_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Bulky Items

Maximum Bulky Items

_____	_____
_____	_____
_____	_____
_____	_____

Prestige

Prestige Center

Treasure

C.P.

S.P.

E.P.

G.P.

P.P.



Character Name

Spell Save DC

8 + MODIFIER + PROFICIENCY

Spell Attack Bonus

MOD + PROFICIENCY

SORCERER/WARLOCK

Spell Points

LVL
0

Cantrips

pg #

LVL
3

KNOWN

SLOTS

EXPENDED

SP
5

pg #

LVL
6

KNOWN

SLOTS

EXPENDED

pg #

LVL
1

KNOWN

SLOTS

EXPENDED

SP
2

pg #

LVL
4

KNOWN

SLOTS

EXPENDED

SP
6

pg #

LVL
7

KNOWN

SLOTS

EXPENDED

pg #

LVL
2

KNOWN

SLOTS

EXPENDED

SP
3

pg #

LVL
5

KNOWN

SLOTS

EXPENDED

SP
7

pg #

LVL
8

KNOWN

SLOTS

EXPENDED

pg #

LVL
9

KNOWN

SLOTS

EXPENDED

pg #