

Cat, Marine

Level 1

Skimisher

Small Natural Beast

XP 100

Initiative +3

Senses Perception +3, low light vision

HP 30

Bloodied 15

Immune

AC 15

Fortitude 13

Reflex 14

Will 13

Resist

Saving Throws

Vulnerable

Speed

6, swim 4

Regeneration

### Action Points

⚔ Bite (Standard; at-will)  
+6 vs. AC; 1d6 damage

⚔ Claw (Standard; at-will)  
+4 vs. Ref; 1d6 damage

Pounce (Standard; at-will)  
On a charge the marine cat can attack twice  
with Claws

Cat's Fortune (Free; daily)  
The cat gives one ally +1 to hit, damage, all defenses,  
saving throws, and all skills until the end of the encounter

Alignment Unaligned  
Languages

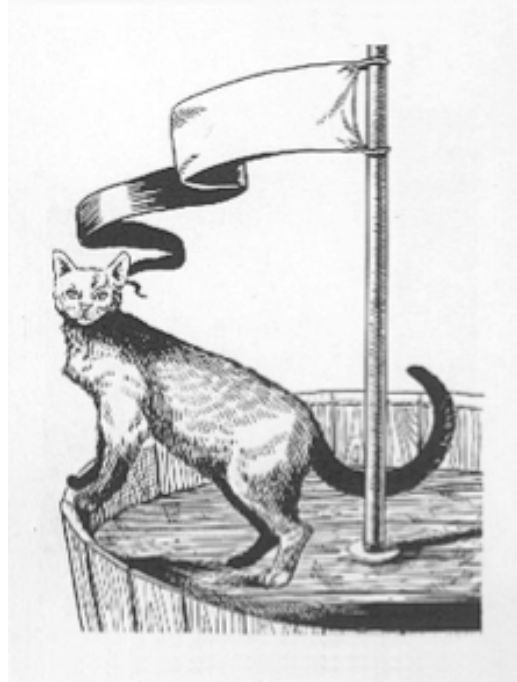
### Skills

Stealth +7

### Equipment

Str 4(+3) Dex 16(+3) Wis 16(+2)

Con 14(+2) Int 3(+3) Cha 14(+2)



Found only on sailing vessels, this rare breed of cat is thought to bring luck on long voyages. Marine cats are slightly larger and faster than normal cats and tend to be longer-lived as well. Most tend to be female, so males are both rare and valuable. Coloration resembles that of regular cats, with a tendency toward dark shades and bright eye color.

**Combat:** These cats attack with both front claws and a bite. They can be very nasty if threatened.

**Habitat/Society:** Marine cats leave their vessels only for a brief tour of the docks. Though they sometimes visit other ships, they never board one that has its own marine cat. This is simply a manner of etiquette. Marine cats meet each other either on the docks or if one captain brings his cat to "visit" the other's ship. These creatures are never taken by sailors from other ships, because it is very bad luck to steal another ship's marine cat.

On the vessel a marine cat can get into any area. Sailors often find their cats up in the rigging, in locked staterooms, or sleeping in the weapons magazines. A marine cat loves to generate surprise and will seek to position itself high enough that when a nearby person turns around he is staring right into the cat's unblinking eyes.

Sailors often feed their cats by hand, offering pieces of fish and beef from their own plates. Marine cats also hunt the cargo holds, feeding on rats. Strangers taking passage on the vessel will find themselves under constant scrutiny by the cat, who likes change only when it is the one causing it.

Marine cats, lucky or not, do seem to protect the welfare of the ship. If someone is not where he is supposed to be, likely as not he will step on the cat's tail, causing it to cry out and notifying everyone nearby of his presence. When a lookout falls asleep, oblivious to a nearby danger, the cat may then decide that the man's earring makes a perfect toy.

**Ecology:** Marine cats feed on rats and whatever table scraps the sailors give them. They are an interesting addition to shipboard life that sailors seem to enjoy.

