



N.E.W.

MASTER ATTRIBUTE CHART

ATTRIBUTE or SKILL	DICE POOL	AVERAGE ROLL	BENCHMARK*
1-2	1d6	4	Trivial
3-5	2d6	7	Easy [7]
6-9	3d6	11	Routine [10]
10-14	4d6	14	Challenging [13]
15-20	5d6	18	Difficult [16]
21-27	6d6	21	Demanding [21]
28-35	7d6	25	Strenuous [25]
36-44	8d6	28	Severe [29]
45-54	9d6	32	Herculean [33]
55-65	10d6	35	Superhuman [37]
66-77	11d6	39	Impossible [40]
78-90	12d6	42	-
91-104	13d6	46	Mythical [45]
105-119	14d6	49	-
120-135	15d6	53	-
136-152	16d6	56	-
153-170	17d6	60	-
171-189	18d6	63	-
190-209	19d6	67	-
210-230	20d6	70	-
231-252	21d6	74	-
253-275	22d6	77	-
276-299	23d6	81	-
300-324	24d6	84	-
325-350	25d6	88	-
351-377	26d6	91	-
378-405	27d6	95	-
406-434	28d6	98	-
435-464	29d6	102	-
465-495	30d6	105	-
496-527	31d6	109	-
528-560	32d6	112	-

ATTRIBUTE or SKILL	DICE POOL	AVERAGE ROLL	BENCHMARK*
561-594	33d6	116	-
595-629	34d6	119	-
630-665	35d6	123	-
666-702	36d6	126	-
703-740	37d6	130	-
741-779	38d6	133	-
780-819	39d6	137	-
820-860	40d6	140	-
861-902	41d6	144	-
903-945	42d6	147	-
946-989	43d6	151	-
990-1,034	44d6	154	-
1,035-1,080	45d6	158	-
1,081-1,127	46d6	161	-
1,128-1,175	47d6	165	-
1,176-1,224	48d6	168	-
1,225-1,244	49d6	172	-
1,245-1,295	50d6	175	-

*Benchmark names are descriptive only and relative to PCs.

This Master Attribute Chart shows the associated dice pools for attributes up as far as 50d6.

Skills use the same chart. To determine a total dice pool, derive the pools from attributes and skills separately and then add them together. For example, an attribute of 10 and a skill of 5 results in 4d6 + 2d6, for a total of 6d6.

The average roll column can be used to quickly determine large dice pool results for monsters or NPCs if the GM wishes. Simply locate the dice pool size (attributes and skills combined). This is rounded up to the next whole number. It is recommended that this column be used for pools of 15 dice or more in order to speed up play.

APPENDIX

