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**Character Name**

Leve

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**Class**

## Paragon Path

## Epic Destiny

**Total XP**

Race	Size	Age	Gender	Height	Weight	Alignment	Deity	Adventuring Company or Other Affiliations
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INITIATIVE			
SCORE	DEX	1/2 LEVEL	MISC
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

DEFENSES									
SCORE	DEFENSE	10 + 1/2 LVL	ARMOR / ABIL	CLASS	FEAT	ENH	MISC	MISC	
<div> <div></div> <div>AC</div> </div>									
CONDITIONAL BONUSES									

MOVEMENT				
SCORE	BASE	ARMOR	ITEM	MISC
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<b>Speed</b> (Squares) <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/>				
SPECIAL MOVEMENT				

## ABILITY SCORES

SCORE	ABILITY	ABIL MOD	MOD + 1/2 LVL
<input type="text"/>	<b>STR</b> Strength	<input type="text"/>	<input type="text"/>
<input type="text"/>	<b>CON</b> Constitution	<input type="text"/>	<input type="text"/>
<input type="text"/>	<b>DEX</b> Dexterity	<input type="text"/>	<input type="text"/>
<input type="text"/>	<b>INT</b> Intelligence	<input type="text"/>	<input type="text"/>
<input type="text"/>	<b>WIS</b> Wisdom	<input type="text"/>	<input type="text"/>
<input type="text"/>	<b>CHA</b> Charisma	<input type="text"/>	<input type="text"/>

DEFENSE	10 + 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
<b>FORT</b>							

CONDITIONAL BONUSES

DEFENSE		10 +						
		1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
REF								
	CONDITIONAL BONUSES							

DEFENSE	10 + 1/2 LVL	ABIL	CLASS	FEAT	ENH	MISC	MISC
<b>WILL</b>							

CONDITIONAL BONUSES

## SENSES

SCORE	PASSIVE SENSE	BASE		SKILL BONUS
<input type="text"/>	Passive Insight	10	+	<input type="text"/>
<input type="text"/>	Passive Perception	10	+	<input type="text"/>

**SPECIAL SENSES**

ATTACK WORKSPACE 

ABILITY:							
ATT BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
+							

ATT	BONUS	1/2 LVL	ABIL	CLASS	PROF	FEAT	ENH	MISC
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+

DAMAGE WORKSPACE

ABILITY:

DAMAGE	ABIL	FEAT	ENH	MISC	MISC

DAMAGE	ABIL	FEAT	ENH	MISC	MISC

## BASIC ATTACKS

ATTACK		DEFENSE	WEAPON OR POWER	DAMAGE
<div></div>	VS	<div></div>		
<div></div>	VS	<div></div>		
<div></div>	VS	<div></div>		
<div></div>	VS	<div></div>		

## HIT POINTS

MAX HP		HEALING SURGES	
<div></div>	BLOODIED <div></div> 1/2 HP	SURGE VALUE <div></div> 1/4 HP	SURGES/DAY <div></div>

CURRENT HIT POINTS	1/2 HP	1/4 HP	CURRENT SURGE USES
<div>SECOND WIND 1/ENCOUNTER</div> <div>USED <div></div></div>			
TEMPORARY HIT POINTS			
<div>DEATH SAVING THROW FAILURES</div> <div><div></div><div></div><div></div></div>			
SAVING THROW MODS			
RESISTANCES			
CURRENT CONDITIONS AND EFFECTS			

## ACTION POINTS

	MILESTONES	ACTION POINTS
<b>Action Points</b>	0	1
	1	2
	2	3

**ADDITIONAL EFFECTS FOR SPENDING ACTION POINTS**

## RACE FEATURES

ABILITY SCORE MODS

## CLASS / PATH / DESTINY FEATURES

## FEATS

## SKILLS

BONUS	SKILL NAME		ABIL MOD + 1/2 LVL	TRND (+5)	ARMOR PENALTY	MISC
<input type="checkbox"/>	Acrobatics	DEX	<input type="checkbox"/>	<input type="checkbox"/>		
<input type="checkbox"/>	Arcana	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Athletics	STR	<input type="checkbox"/>	<input type="checkbox"/>		
<input type="checkbox"/>	Bluff	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Diplomacy	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Dungeoneering	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Endurance	CON	<input type="checkbox"/>	<input type="checkbox"/>		
<input type="checkbox"/>	Heal	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	History	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Insight	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Intimidate	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Nature	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Perception	WIS	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Religion	INT	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Stealth	DEX	<input type="checkbox"/>	<input type="checkbox"/>		
<input type="checkbox"/>	Streetwise	CHA	<input type="checkbox"/>	<input type="checkbox"/>	n/a	
<input type="checkbox"/>	Thievery	DEX	<input type="checkbox"/>	<input type="checkbox"/>		

**LANGUAGES KNOWN**

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