

Character: Mattihus

Player: MummyKitty

Saga: Theandric

Setting: Rhine

Current Year: 1220



House:

Age: 45 (45) Size: 0 Confidence: --

Decrepitude: 1

Effects of Aging:

Aging Points: Str: 1; Aging
Points: Str: 1, Sta: 3; Aging
Crisis: Bedridden for a month;
Aging Points: Qik: 1; Aging
Points: Sta: 1; Aging Points:
Str: 1; Aging Points: Qik: 1

Warping: 0 (0)

Effects of Warping:

Birth Name:

Year Born: 1175

Gender: Male

Race/Nationality:

German/Slavic

Birth Place:

Religion:

Title:

Height: 160 cm

Weight: 55 kg

Hair:

Eyes:

Handedness:

Description: Grey-haired



Characteristics

		DESCRIPTION	SCORE
Intelligence	Int		+3
Perception	Per		+2
Presence	Pre		-1
Communication	Com		+1
Strength	Str		-2 (1)
Stamina	Sta		-2 (1)
Dexterity	Dex		-1
Quickness	Qik		-2

Virtues and Flaws

Gossip (Minor, General)

Covenfolk (Free, Social Status)

Meddler (Minor, Personality)

Abilities

Exp.	ABILITY (SPECIALTY)	SCORE
0	German (Low)	5
105	Animal Handling (bees)	6
180	Pomerania Lore	8
75	Slavic (Pomeranian dialect)	5
30	Bargain (animals)	3
30	Carouse (games of chance)	3
15	Profession (gardening)	2
75	Profession (beekeeping)	5
75	Craft (brewing honey mead)	5
15	Teaching (Animal Handling)	2
30	Church Lore (local parish)	3
15	Awareness (unusual happenings)	2

Personality	SCORE	Reputations	SCORE
Wise (Meddlesome)	-3	Gossip	2
Loyal (Faithful)	+3		
Kind (Kind)	+2		

Notes

History	
Winter 1210: Aging Points: Str: 1	
Winter 1212: Aging Points: Str: 1, Sta: 3	
Winter 1212: Aging Crisis: Bedridden for a month	
Autumn 1215: Generic Activity	
Winter 1215: Aging Points: Qik: 1	
Winter 1217: Aging Points: Sta: 1	
Winter 1218: Aging Points: Str: 1	
Autumn 1219: Generic Activity	
Winter 1219: Aging Points: Qik: 1	
Autumn 1220: Generic Activity	

Fatigue Levels	Wounds	RANGE	NUMBER	PENALTY	Notes
<input type="checkbox"/> Fresh	Light Wounds	1-5	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-1	
<input type="checkbox"/> 0 2 min. Winded	Medium Wounds	6-10	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-3	
<input type="checkbox"/> -1 10 min. Weary	Heavy Wounds	11-15	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	-5	
<input type="checkbox"/> -3 30 min. Tired	Incapacitated	16-20	<input type="checkbox"/>		
<input type="checkbox"/> -5 1 hr. Dazed	Dead	21+	<input type="checkbox"/>		
<input type="checkbox"/> 2 hr. Unconscious	Armor Soak: -2 = -2 (Sta) + 0 (prot) + 0 (Virtues)				

Weapons	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Dodge	-2 + 0 + 0 = -2	--	-2 + 0 + 0 = -2	--	--	Touch
Fist	-2 + 0 + 0 = -2	-1 + 0 + 0 = -1	-2 + 0 + 0 = -2	-2 + 0 = -2	--	Touch
Kick	-2 - 1 + 0 = -3	-1 + 0 + 0 = -1	-2 + 0 - 1 = -3	-2 + 3 = +1	--	Touch

Equipment

Grey-haired Mattihus has lived in the vicinity of the convent his entire life. He is quite the busybody and actively gossips about people in the convent or in neighboring villages. Having been in the area so long, he also knows many stories about the surroundings. His father was German but his mother was Slavic, so he is effectively bi-lingual. He generally helps take care of any animals at the convent and can drive the wagon to the village to get any foodstuffs or other materials that aren't provided by his garden. He is famous for the excellent bee mead he brews and makes, handling all stages from the growing of bees to the casking.