

Shahalesti Warrior

Medium fey humanoid Soldier

⬇ **Longsword** (std; at-will) ⬆ **Weapon**
+10 vs. AC; 1d8+3 damage.

⬇ **Shortbow** (std; at-will) ⬆ **Weapon**
Ranged 15/30; +10 vs. AC; 1d8+2 damage.

⬇ **Mark of the Fey** (std; at-will) ⬆ **Weapon**
+10 vs. AC; 1d8+3 damage. The target is marked until the end of the Shahalesti Warrior's next turn.

⬇ **Swift Stab** (std; rchg ⓂⓂⓂ) ⬆ **Weapon**
+10 vs. AC; 1d8+3 damage. The target is slowed until the end of the Shahalesti Warrior's next turn.

⬇ **Warrior's Taunt** (std; enc)
Ranged 10; the target is marked until the end of the encounter or the Shahalesti warrior's death, taking 3 damage each round it does not attack the Shahalesti warrior.

Fey Step (move, enc) ⬆ **Teleportation**
The Shahalesti warrior can teleport up to 5 squares.

Medium fey humanoid Level 3 Soldier

Initiative +6
Senses Perception +2; low-light vision
HP 48
AC 19; **Fortitude** 18, **Reflex** 17, **Will** 16
Saving Throws +5 against charm effects
Speed 5





Shahalesti Warrior

Medium fey humanoid

Soldier