

# Shahalesti Lieutenant

Medium fey humanoid      Soldier  
(Leader)

⬇ **Longsword** (std; at-will) ⬆ **Weapon**

+12 vs. AC; 1d8+3 damage.

⬇ **Mark of the Fey** (std; at-will) ⬆ **Weapon**

+12 vs. AC; 1d8+3 damage. The target is marked until the end of the Shahalesti Warrior's next turn.

⬇ **Teleporting Tap** (std; rchg ☞☞☞) ⬆ **Teleportation, Weapon**

Requires longsword; +12 vs. AC; 1d8+3 damage, and the target is teleported 3 squares.

⬅ **Assuring Utterance** (minor, at-will)

Close burst 10; target one ally; target makes an immediate saving throw against one effect.

**Fey Step** (move, enc) ⬆ **Teleportation**

The Shahalesti warrior can teleport up to 5 squares.

Medium fey humanoid      Level 5 Soldier  
(Leader)

**Initiative** +8

**Senses** Perception +3; low-light vision

**HP** 64

**AC** 21; **Fortitude** 20, **Reflex** 19, **Will** 18

**Saving Throws** +5 against charm effects

**Speed** 5





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