

Thug

Medium natural humanoid	Brute
⬇ Sap (std; at-will) ⬆ Weapon	
+6 vs. AC; 1d4+3 damage.	
⤵ Handaxe (std; at-will) ⬆ Weapon	
Ranged 5/10; +6 vs. AC; 1d6+3 damage.	
Group Training	
The thug gains a +1 bonus to attack rolls for each ally that threatens the target.	

Medium natural humanoid	Level 1 Brute
Initiative +1	
Senses Perception +0	
HP 36	
AC 13; Fortitude 16, Reflex 14, Will 14	
Speed 6	





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