

# Shahalesti Warrior

Medium fey humanoid Soldier

⬇ **Longsword** (std; at-will) ⬆ **Weapon**  
+10 vs. AC; 1d8+3 damage.

⤴ **Shortbow** (std; at-will) ⬆ **Weapon**  
Ranged 15/30; +10 vs. AC; 1d8+2 damage.

⬇ **Mark of the Fey** (std; at-will) ⬆ **Weapon**  
+10 vs. AC; 1d8+3 damage. The target is marked until the end of the Shahalesti Warrior's next turn.

⬇ **Swift Stab** (std; rchg ☹☹☹) ⬆ **Weapon**  
+10 vs. AC; 1d8+3 damage. The target is slowed until the end of the Shahalesti Warrior's next turn.

⤴ **Warrior's Taunt** (std; enc)  
Ranged 10; the target is marked until the end of the encounter or the Shahalesti warrior's death, taking 3 damage each round it does not attack the Shahalesti warrior.

**Fey Step** (move, enc) ⬆ **Teleportation**  
The Shahalesti warrior can teleport up to 5 squares.

Medium fey humanoid Level 3 Soldier

**Initiative** +6  
**Senses** Perception +2; low-light vision  
**HP** 48  
**AC** 19; **Fortitude** 18, **Reflex** 17, **Will** 16  
**Saving Throws** +5 against charm effects  
**Speed** 5





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