

Ragesian Regular

Medium natural humanoid (half-orc) Soldier

⬇ **Battleaxe** (std; at-will) ⬆ **Weapon**

+9 vs. AC; 1d10+2 damage.

➡ **Shortbow** (std; at-will) ⬆ **Weapon**

Ranged 15/30; +9 vs. AC; 1d8+1 damage.

⬇ **Warrior's Refresh** (std, usable only when bloodied; enc) ⬆ **Healing, Weapon**

Requires battleaxe; +9 vs. AC; 1d10+2 damage, and Ragesian regular regains 8 hp.

Combat Advantage

The Ragesian regular deals an extra 1d6 damage on melee and ranged attacks when it has combat advantage against a target.

Furious Assault (free, when the Ragesian Regular hits an enemy; enc)

The Ragesian regular adds 1[W] damage on a successful weapon attack or an extra 1d8 damage on any other attack.

Swift Charge

The Ragesian regular gains a +2 bonus to speed when charging.

Medium natural humanoid (half-orc) Level 2 Soldier

Initiative +2

Senses Perception +1; low-light vision

HP 34

AC 18; **Fortitude** 15, **Reflex** 15, **Will** 14

Speed 6





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